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Senna aram guide

Senna ARAM Build for patch 15.8: A Comprehensive Guide For Senna ARAM, start with summoner spells Flash and Ghost, as they have the highest win rates (49% and 52.6%, respectively). Runes should follow the Sorcery-Resolve path, with Summon Aery being the best keystone rune fit. The optimal spell order for Senna has a win rate of 49.5%: 1. Piercing Darkness 2. Last Embrace 3. Curse of the Black Mist For most matchups as Senna in ARAM, the following starting items are effective (50.8% win rate): 1. Boots 2. Serrated Dirk 3. Core Items: The Collector and Manamune (50% each) After building core items, you have several options: 1. Infinity Edge (50.2%) 2. Rapid Firecannon (48.5%) To succeed with Senna on ARAM, follow the above build and focus on: * Magic resistance * Stomping her early game * Focusing on ADC if she uses her E * Ignite or anti-healing in late game situations Even extreme get boots, major major get lethality on early and see her cry. Even go for kraken slayer or trynity build movement speed and attack speed its enough to face the right way a nautilus minor tiny minor quite an ez match if u place yourself the right way major yordles what can i say. polimorph ruins ur trades or your adc trades ruining a 2v2 fight, she has a shield and a slow and then theres her r wow theres no other way than poke her slowly, an aa + q extreme why tf he still exists its a really annoying match hell of a lane.

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