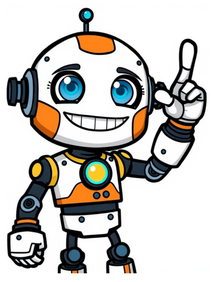
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Imagine you live in a cozy cabin in the forest. Then at night, someone knocks on your doors and windows. When you go outside to see, you see an ominous figure watching you from behind a tree... The Knocker!Thanks to M_Productions on Java for being the original creator of the Knocker! You can find his mod masterpiece here: to {Snark}, Yael_27, Ramses and MopeygaDino for making the Bedrock resources for this addon!Thanks to PlAyErEo3 (FearMasterLH) for testing and helping me know how to make the addon as accurate as possible and for helping me with making a nice trailer and thumbnail banner!Thanks to the people that came to the Aternos server playtest party to celebrate the development!Me (DolphinMasterMB) did the coding and AI stuff! Also refined the textures! Those were broken previously, lol!Trailer by PlAyErEo3:The Knocker:When you just start playing in your Minecraft world, night falls. A creepy, ominous stalker might be watching you!He might appear when you sleep!This stalker is called the Knocker. He's a gentle and smart, but also creepy, entity that is interested in the player and mostly the house he lives in.He can stalk you from a distance!He can appear by your windows and knock on them!He can knock on your door!He keeps you awake, knocking!He might eventually break into your house!He might even be already in your house when you get home!He does scary stuff when you get too close! If you don't like him attacking you, you can use "/tag @a add peace" to prevent him from doing so!His AI isn't linear, so he's quite unpredictable!He does things you might not expect and appears in places you don't like him to be!Are you in for any surprises?He learned even more scary tricks in recent updates and has got a murderous alter ego!Development spoilers:Screenshots:Installation:Make sure to delete all older versions of the addon first! Then redownload and reinstall the addon after! Don't leave any older versions behind! Check both your Minecraft storage cache and older world resources and behaviors for older versions to delete before attempting a new install! Also, always toggle all experiments on in your world for the addon to function correctly! Happy playing!Updated on September 20I updated the thumbnail banner! The previous one showed a kinda ugly texture glitch that I actually already fixed in a later update! As well as some convenient behind the scenes improvements! STALKER GUNS ADDON weapons, machine guns, pistols, armor, food, anomalies, artifacts and monsters from S.T.A.L.K.E.R. in Minecraft.Installation:— Download McPack— Use the Minecraft— Install McAddon or McPack files, just open it for this;— Select new textures in the settings;— Done.stalker-guns-addon.mcaddon [57.1 Mb] (downloads: 618) Download the Stalker Weapons mod (STALKER GUNS) to bring echoes of the legendary “Zone” into Minecraft on Android! This modification, Stalker Weapons (STALKER GUNS), introduces a vast array of content from the universe of the iconic game into Minecraft Bedrock Edition. Now you can take advantage of this treasure in the blocky world! What the STALKER GUNS mod offers Make sure to enable experimental features in Minecraft for the mod to function properly! It introduces: Abakan AKM-74 BM-16 Colt Groza SVD MP-5 PM And much, much more What would a Stalker be without anomalies? You are sure to encounter them in the vast world of Minecraft. Additionally, you can find artifacts there. Currently, these artifacts hold no value, but that is likely to change in the future. You can choose from nearly two hundred armor variations in Minecraft PE. Not all of them are well-balanced, and this is also a matter for future improvements. Finally, it is possible to add custom NPCs. Food from the game of the same name has been implemented. Most importantly, the modification is entirely in Russian. MCPEDL » Mods » Weapons Mods » Stalker Guns Mod for MCPE Download Stalker Guns Mod for Minecraft PE: create your own apocalyptic world with new weapons, NPCs, and different themed items! What does Stalker Guns Mod add to MCPE? Many players love creepy apocalypse-style locations in Minecraft PE. The Stalker Guns mod is just dedicated to a popular game. Usually, in order to survive in difficult conditions, players need a lot of weapons and good armor. The developer added everything using an addon. NPCs and other elements of the famous game will also appear. By the way, some anomalies may occur in the virtual world because of the Stalker Guns mod. For example, columns of fire or smoke may rise on the Minecraft Bedrock Edition territory. Features The unique feature of the Stalker Guns mod is that all items, weapons, and armor have realistic textures in Minecraft PE. The developer also added animations during the shooting. The addon is suitable for playing with friends, especially if players like the Stalker theme. With the help of this mod, users will be able to recreate their favorite game in the virtual world. Items Among the new items that the Stalker Guns mod adds, there are several variants of machine guns, pistols and other types of weapons. There are also energy drinks and artifacts for Minecraft PE players. Armor With this Stalker Guns mod, it is possible to get many armor options in the game. This is a themed outfit for the apocalypse style game. By the way, NPCs also have clothes in different colors in Minecraft PE. If the battle takes place in a forest biome, the fighters disguise themselves as the landscape, and it is difficult to see them. NPC There are new NPC that the Stalker Guns mod adds to Minecraft PE. It is worth noting that their faces will be very different from how villagers usually look, for example. These are quite realistic characters. Name Version File Stalker Guns 1.19.50 – 1.21.94 Download Download the file and open it in your Minecraft Bedrock Edition. Make sure that the experimental game mode is activated. Yes, it is suitable for a multiplayer game. Download Description FAQ Video Download Stalker Guns Mod for Minecraft PE: get access to a huge selection of all kinds of weapons from the original story about survival in the exclusion zone. What is interesting in Stalker Guns Mod? Reincarnate as the hero of a famous story in which the main character survives in a post-apocalyptic world. The action takes place in the city of Pripyat, where the infamous nuclear power plant was located. The authors of Stalker Guns Mod have created a large number of various weapons, equipment, and other items for players. Interestingly, food, drinks, and medical items have usage animations. The world of Minecraft PE will also change after installing this add-on, the foliage on the trees and grass will take on a yellowish-brown hue, which will undoubtedly create a depressing atmosphere around. History For all fans of the original story about adventures in dangerous conditions, the authors have created Stalker Guns Mod. It completely transports players into the atmosphere of difficult and dangerous trials. Minecraft PE players will have to fully appreciate all the possibilities of such adventures right now. Weapon Stalker Guns Mod includes 27 types of weapons, including pistols, submachine guns, shotguns, and other very interesting specimens. In the Inventory of the Creative Minecraft PE mode, players will also find cartridges suitable for each type of firearm. In addition, almost two hundred different types of armor are available to the heroes, which will create a complete image and complement the atmosphere of adventures in the post-apocalypse world. At the same time, the author warns that the protective properties of the equipment are not balanced. Items In addition to armor and weapons, the authors of Stalker Guns Mod have created a large number of items useful for survival. For example, medical facilities, food, and beverages can also be found in the Inventory. Create an unusual atmosphere in Minecraft PE and start the most dangerous and exciting adventures. How do I install this Stalker Guns Mod? The file is in .mcaddon extension, so just tap on the file to automatically install the modification. Can this mod be run in a multiplayer game? Yes, for this it is enough just to be the owner of the map and install this modification on it. What if the mod does not work? Try to activate the experimental game mode. Imagine you live in a cozy cabin in the forest. Then at night, someone knocks on your doors and windows. When you go outside to see, you see an ominous figure watching you from behind a tree... The Knocker! Credits: Thanks to M_Productions on Java for being the original creator of the Knocker! You can find his mod masterpiece here: Thanks to {Snark}, Yael_27, Ramses and MopeygaDino for making the Bedrock resources for this addon! Thanks to PlAyErEo3 (FearMasterLH) for testing and helping me know how to make the addon as accurate as possible and for helping me with making a nice trailer and thumbnail banner! Thanks to the people that came to the Aternos server playtest party to celebrate the development! Me (DolphinMasterMB) did the coding and AI stuff! Also refined the textures! Those were broken previously, lol! Trailer by PlAyErEo3: The Knocker: When you just start playing in your Minecraft world, night falls. A creepy, ominous stalker might be watching you! He might appear when you sleep! This stalker is called the Knocker. He's a gentle and smart, but also creepy, entity that is interested in the player and mostly the house he lives in. He can stalk you from a distance! He can appear by your windows and knock on them! He can knock on your door! He keeps you awake, knocking! He might eventually break into your house! He might even be already in your house when you get home! He does scary stuff when you get too close! If you don't like him attacking you, you can use "/tag @a add peace" to prevent him from doing so! His AI isn't linear, so he's quite unpredictable! He does things you might not expect and appears in places you don't like him to be! Are you in for any surprises? He learned even more scary tricks in recent updates and has got a murderous alter ego! Tip: He starts appearing after 3 Minecraft days! You could skip those days manually (/time add 100000) if you can't wait to see him! You can also use: (/scoreboard players add @a stealx 4444) to manually skip the cooldown when the Knocker has despawned! Development spoilers: Screenshots: Installation: Make sure to delete all older versions of the addon first! Then redownload and reinstall the addon after! Don't leave any older versions behind! Check both your Minecraft storage cache and older world resources and behaviors for older versions to delete before attempting a new install! Also, always toggle all experiments on in your world for the addon to function correctly! Happy playing! Updated on February 23 A small but important update: Adding compatibility for Minecraft version 1.21.60 onwards and nice improvements! The addon might work or feel a bit different! I had to adapt! New Remake WIP! Changelog for December 22 / Old Update A small but convenient bug fix update tested to work with Minecraft versions: 1.21.50, 1.21.51, etc.! Changelog for November 18 / Old Update Added small but important behavior tweaks! Make him more interesting and fun in a scary way! Added the missing crouch behavior back! Added some tips to the page! Improvements to the AI! Changelog for November 11 / Old Update I massively improved the Knocker for later Minecraft versions: Adding a cooldown to make him spawn smoother. Separated some performance heavy functions in subpacks for you to use optionally. Changelog for September 20 / Old Update I updated the thumbnail banner! The previous one showed a kinda ugly texture glitch that I actually already fixed in a later update! As well as some convenient behind the scenes improvements! Changelog for August 23 / Old Update I updated the addon for Minecraft version 1.21.21 and later versions! Cheers! ; )