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The Legend of Zelda: Breath of the Wild offers numerous side quests for players to undertake, including the 'Sign of the Shadow' shrine quest. The game features 120 Shrines of Trials, each containing a Sheikah Monk who grants a blessing upon discovery. Some shrines can only be accessed after completing a Shrine Quest, while others are hidden and must be unlocked first. Completing these quests rewards players with Spirit Orbs, which can be exchanged for increased hearts or stamina at Goddess Statues. The "Sign of the Shadow" shrine quest takes place in the Gerudo Region and requires players to defeat a modified enemy to complete a test of strength. By following Kass's song, which contains a riddle, players can locate the Sasa Kai Shrine and access its rewards, including a Frostblade and Spirit Orb. It's a challenge to reach the Sasa Kai Shrine due to its obscure location, making it feel like a side quest, which is not just about physical obstacles but also requires solving a straightforward riddle. Fortunately, this part isn't overly hard because of its simple pattern. However, getting to The Sign Of The Shadow Shrine involves navigating through Hyrule's messy mazes or taking shortcuts. There are a couple of ways to get there, and the journey will be smoother if you use certain shortcuts. Here's what you can expect: - Gerudo Tower: To find Kaas, head to the top of the tower on your map. It's near the Gerudo Canyon Stable, but it's hard to access unless you have the Stable Warp. You can use this warp to make it easier to get there. - Tip: The terrain is confusing, so if you lose sight of the tower, look for a sandstorm to figure out where you are. If it's a sandstorm, you've probably gone too far and should head back. Check your Sheikah Slate to see if it's in a sandstorm or not. - Gerudo Tower: To reach the top, paraglide from a pier-like structure near the tower. You can climb up this structure after circling the tower. Be careful because any mistake will make you restart. - Tip: Use Revali's Gale to get onto the platform, but it's not available to everyone yet. Once on the platform, just paraglide to the lowest compartments of the Gerudo Tower and move up by walking until you find Kaas sitting with his accordion. The Sign Of The Shadow Quest begins as Kass asks Link if he'd like to hear a song related to the area. If agreed, the song will start narrating a scenario where an arrow is shot towards the northwest direction in the sky. Although Link and Kass don't understand the meaning at first, they discover a hidden secret left by their teacher. To progress, head to the Gerudo Tower and listen to Kass's song again. This time, locate the nearby pedestal, wait for the sun to cast its shadow upon it, and shoot an arrow towards the sun while standing on the pedestal. Once done correctly, a cutscene will ensue, showing the Sasa Kai Shrine rising from the rubble. Upon completion of the Trial of the Sasa Kai, Link will receive a Spirit Orb from a monk inside. The battle with the Guardian scout is easily won, and defeating it allows the portcullis to rise, revealing a chest containing the fabled Frostblade. To complete the quest successfully, locate the pedestal, shoot the arrow at the right time, and defeat the Guardian scout. With the shrine completed, Link can visit it as normal and receive Kass's best wishes from the monk inside. The optimal shooting time is around 3:00 PM. A clear indication of the right moment will be the platform's auditory cue and a slight decrease in sunlight. Upon successfully shooting an arrow, the Sasa Kai Shrine will become visible nearby. An alternative method to trigger this effect is to aim for the moon at night when it's directly above the tower; if successful, the shrine should appear nearby as well.

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