

San Francisco, CA • bingothedesigner.com • bingothedesigner@gmail.com

TLDR Generalist UX designer with a broad background in creative work, including illustration and writing. 4 years in UX/UI, 10 years in design-related fields.

SKILLS	Procreate (Visual Design)	Project Management
Figma (UX/UI Design)	Photoshop (Illustration)	Client Management
Webflow (Web Design)	Google Suite (Writing)	Database Management

EXPERIENCE

Freelance Designer @ bingothedesigner.com 2020-

I have helped 16 organizations develop or refresh their core products through focused design engagements lasting 1–6 months. I do everything from research and ideation, to wireframing, to testing and QA. My designs have included web3 applications, responsive websites, branding, and systems design. My work has supported transactions totaling to millions of dollars, and many clients return for follow-on projects.

Creator @ The Witch's Rede 2023-

Writer and illustrator of an upcoming independently published graphic novel.

Fundraising Consultant @ Glavin Jacobson Inc. 2015-2020

I designed and implemented fundraising systems in low/no code databases for nonprofits. I ran design consultations and training sessions on these databases, and led annual fund campaigns and grant applications for clients. My work facilitated hundreds of thousands of dollars in donations.

Bilingual Producer @ Voltage Entertainment 2013-2015

I led a team that maintained live mobile titles, and helped develop the company's most ambitious new title at the time. My work involved game design and product design, and I coordinated with a multi-disciplinary team of in-house and external writers, artists, developers, and testers.

EDUCATION

Certification, User Experience Design Immersive

General Assembly San Francisco, California (2020)

Post-Secondary Course Diploma, Manga & Animation

日本工学院専門学校(Nippon Engineering College) Tokyo, Japan (2013)

Bachelor of Arts in Japanese

University of Washington Seattle, Washington (2009)