

# Eric (Xufei) Wang

UX Designer based in San Francisco Bay Area, aiming to  
create streamlined, accessible and delightful experiences

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## Experience

### Alphabet

May 2023 – Sep 2023  
Remote

### Interaction Design Intern

- Refactored the information architecture and module layout of the Explore section using design tools, increased user engagement by 27% and uptick in daily interactions.
- Optimized music exploration UX and interface design by crafting user flows, wireframes, and prototypes, maintaining high design standards in visual design, working with design systems.
- Conducted 30+ user testing session, empathizing user with human-centered principles, resolving user pain points, leading to a 10+ % improvement in user satisfaction ratings.
- Facilitated product development in a cross-functional collaborative environment, demonstrating strong teamwork and communication skills working with different stakeholders.

### Dr.Lambda.ai

Sep 2023 – Dec 2023  
San Francisco, CA

### Product Design Intern

- Implemented and designed 4 end to end AI use cases within an cloud-based AI slide builder, resulting enhancement on multiple business goal ex. + 270% active user & + 17% subscription conversion.
- Executed 5+ iterations based on prototype testing, leveraging customer feedback, data insights and A/B testing feedback with interactive prototypes, reducing task completion time by 26%.

### SmartPrep

Sep 2023 – April 2024  
Berkeley, CA

### Founding Product Designer

- Led the end-to-end UX for B2B AI-EdTech SaaS Product, independently taking ownership in agile product management, and implementing solutions with consistent design language.
- Achieved a \$4.2M valuation, establishing long-term contracts and collaborating with international K-12 schools, demonstrating strong collaboration skills in design teams.
- Influenced enterprise facing product feature prioritization, design process flexibility, built SaaS Platform design system from 0-1, leading to a 20% acceleration in hitting key milestones.
- Pioneered the 0-1 design of information architecture and user flows in the SaaS B2B EdTech setting, emphasizing usability and efficiency, enhanced Customer Effort Score (CES) by 54%.
- Drove feature development by conducting 40+ generative and 200+ evaluative interviews, influenced product feature prioritization, and success metrics for launch evaluation.

### Petkeley

Jan 2023 – April 2024  
Berkeley, CA

### Founding UX Designer

- Spearheaded data driven rapid iterations, crafting an AI social environment, implementing innovative product strategy solutions that garnered 1.5M investment from Google Venture.
- Developed user flows and screens from 0-1, catalyzing user growth to 10000+ in 3 months.

### ThredUp

Sep 2022 – Dec 2022  
Remote

### User Experience Design Consultant

- Analyzed primary user research data from 100+ college students, utilizing data science methodologies to inform design solutions that achieved significant user base growth.
- Crafted 30+ high-fidelity prototypes using Figma, elevating user engagement by 30% through innovative social UX features, showcasing proficiency in design team and design tools.

### UC Berkeley

2022–2025

### B.A. Cognitive Science

- The Berkeley Certificate in Design Innovation
- Organizations: Project Lead for Berkeley Innovation & Invention Corp @ Berkeley

## Skills

### Design

UX Design • UI Visual Design • User Flow  
• Wireframes • Prototypes • Design  
System • HCI • Animation • HTML CSS

### UX Research

User Interviews • Contextual Inquiry •  
Usability Testing • A/B Testing • Surveys •  
Competitive Analysis • Data Analysis

### Tools

Figma • Sketch • Webflow • Invision  
• Jira • usertesting.com • Adobe  
Creative Suite • Microsoft Office Suite