bryant jimenez

professional experience-

Soccer Uniform Design Specialist | Tursi Soccer (Jan 2023 - Present)

- · Collaborate with clients to understand their design preferences and requirements for their custom soccer uniforms.
- · Research and stay Create sketches, mock-ups, and digital designs of soccer uniforms using design software, integrating up-to-date trends
- · Ensure that designs are feasible and within budget, and work closely with production teams to make any necessary adjustments.
- Provide clients with samples and prototypes of their custom soccer uniforms for review.

Sport Product 3D Designer | Freelance (June 2021 - Present)

- · Collaborating with Product Development and Design teams to understand product goals and user needs
- · Using 3D modeling software (such as CLO3D, Rhino 3D, and Blender) to create detailed 3D models of sports products
- Developing accurate and realistic 3D renderings of sports products, including color and material options
- · Creating exploded views and technical drawings of products to aid in the development and production processes
- Participating in design reviews and providing design feedback to the Product Development and Design teams
- Keeping up-to-date with the latest trends and technologies in 3D modeling and prototyping
- · Working with Development and Manufacturing teams to ensure that products are produced in a timely and cost-effective manner
- Collaborating with cross-functional teams to ensure that products meet quality standards and user needs

Sample Maker/ Patternmaker | YouYoung Textiles via Sabrina Mallen (Jun 2022 - Nov 2022)

- · Create and develop fully working prototypes of new footwear and apparel styles/designs under the guidance of the Product Design team
- · Brainstorm new processes and making methods to achieve higher fidelity prototypes
- Manage machine maintenance, new materials, and supplies to ensure a smooth transition from design to reality
- Develop and maintain patterns during factory sampling and production stages to ensure consistent methods and documentation
- · Ensure grading formulas on all finished garment measurement specifications and templates are accurate and reproducible in garment form
- Grade production patterns to ensure consistency and completion, following development and production schedules
- · Participate in graded size run checks to ensure grading maintains integrity of design, function, and production accuracy
- · Build and sustain business relationships with Designers, Product Developers, Sample Sewers, Technical Specialists, and factory partners

Nucleus Lab Assistant | University of Oregon (Sept 2020 - Jun 2022)

- · Assist in the ideation and creation of new product concepts
- · Assist in the development of processes and procedures for the innovation lab
- Manage inventory and supplies for the innovation lab
- Run routine maintenance of Nucleus Lab equipment (VR Headsets, 3D Printing, 3D Scanning, Laser Cutting, CNC Routing, Electronics, Factory-Grade Sewing Machines and Machine Shop Equipment)

Wear Tester | Lululemon (Jun 2022 - Feb 2023)

- · Wear-test footwear and apparel in a variety of environments and conditions, providing feedback on fit, comfort, functionality, and durability
- · Document and communicate findings in a clear and concise manner, including written reports, photos, and video
- · Collaborate with product design/development team to identify areas for improvement and provide recommendations for product enhancements
- · Participate in focus groups and product research studies to provide feedback on new and upcoming products
- Maintain an organized and accurate record of wear testing activities and results

Product Design Intern | Grovemade (July 2019 - April 2020)

- Manage multiple and competing work priorities to develop innovative form and material concepts for office product collections that reflects
 Grovemade's brand ethos
- · Assisting to create marketing content including social media posts, website content, and product inforgraphics
- Create 3D / CAD models and renders of product ideations, assembly, and machining instructions

Interaction Design Intern | Downstream (May 2018 - July 2019)

- · Assist designers, provide technical guidance, and coordinate with A/V partners to produce functional prototypes and sample mockups
- Ensure the feasibility of design aesthetics following industry standards
- Creating wire-frames and prototypes that illustrate key product interactions
- · Collaborated with the design team in ideation and concept development of fan experience spaces for the Las Vegas Raiders' Allegiant Stadium

skills -

Programs

Adobe CC (Photoshop, Illustrator, InDesign, Lightroom, Premiere Pro), CLO3D, Blender, Rhino 3D, Procreate, Keyshot, 3D Printing, Laser Cutting, Industrial Serger, Industrial Single-Needle, Photography, Miro, Gravity Sketch, Browzwear, VStitcher

Skills

Apparel Design, Digital Renderings, Sketching, Prototyping, Ideation, Pattern Making, Sample Making, Sewing, Textiles, Color Theory, Styling, Typography, Layout, Creative Direction, Branding, Graphic Design, Design Research, Design Trends, Visual Presentations, Public Speaking, Leadership, Product Management, Architecture, Biomechanics, Creative Direction, Generative Design, Fashion

education -

MS Sports Product Design University of Oregon

BArch Architecure BA Digital Arts/Multimedia BA Linguistics University of Oregon

interests-

Soccer, Rock Climbing, Coding, Backpacking, Bouldering Camping, Basketball, Jiu-Jitsu, MMA, Snowboarding, Swimming, Technology

languages-

English, Spanish, Portuguese

about -

I'm a Sport product designer by trade and a maker by heart; interested in improving athletic product performance. I strive to incorporate my understanding of biomechanics and innovative materials to create and conceptualize new product solutions, that have a clear focus on form and function while embedding style, beauty, and fashion.

Art, Design, and Athletics are my passions. These passions create a constant inspiration that defines a red thread through everything I do. As a former multi-sport athlete, I enjoy working on teams where I can learn, collaborate, and deliver results.

references available upon request