LED CTRL | LCX

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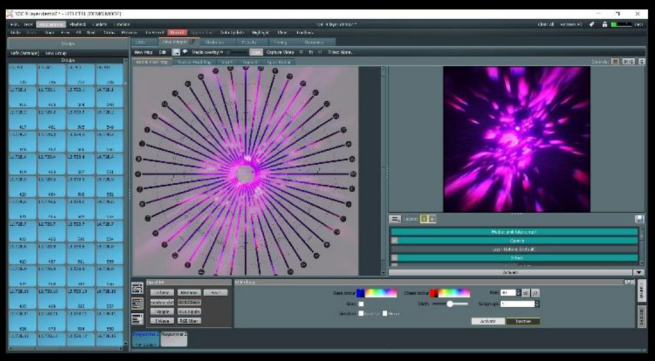
OVERVIEW



LED CTRL has been designed with the full project lifecycle in mind. Specific consideration has been given to the tasks of pitching concepts, delivering projects and of course the creative lighting design with features designed to streamline the workflow for users in each stage of the lifecycle.

FEATURES

PITCH:

- Connect with your client with powerful visualisation capabilities. Import a photo or concept image, overlay pixels with complete freedom and demonstrate in real-time or with video export pixel realistic lighting concepts.
- Time saving tools for this process includes: auto assignment of pixels to DMX addresses; easy copy, skew, rotate, scale functions; in-build Direct FX to create tailored effects without needing to generate custom media…and much more.

DELIVER:

- A range of tools to save technicians valuable time including: CSV patch import and export, real world size scaling, curved pixel maps, hardware detection and configuration, documentation generator including hardware controller configuration, cable lengths guidance, annotation tools etc.
- Simple Playback function to provide control access to clients from PC, CX platform or iPad
- Password protection to prevent accidental mistakes!

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CREATE:

- Unlock your creativity, let it run free. Intuitive and powerful programming tools allow multiple workflows to create stunning lighting visual effects.
- Eliminating the boundaries between creative ideas and technical programming. A range of programming methods and workflows make it intuitively easy.
    - Direct Control - Precisely control your pixels.
    - Direct FX - quickly and easily generate a range of lighting effects or create your own using our in-built FX Engine.
    - Media Generator - Easily create and manipulate animated media without external programs.
    - PIxel Mapping - Map movies, GIFs and images to your pixel map.
- Timeline to synchronize to audio shows
- Traditional cues and cuelists to coordinate your sequences
- Time and date scheduling for full architectural programming

SPECIFICATIONS

- Up to 256 universes of direct control or 1024 universes of pixel mapping from a single CX compute platform. Licensed per universe – just pay for what you need!
- Free demo version available, license key required for live output
- Outputs: Artnet, sACN, KiNET, DMX512, project documentation
- Inputs: Timecode, UDP triggers, OSC, NDI

COMPATIBILITY

- Versions available for Ubuntu 18.04, Windows 10, MacOS
- We recommend LED CTRL hardware for CX compute, as well as DMX and SPI signal management to maximise benefits of software/hardware integration
- Compatible with other standard ArtNet/sACN devices such as DigiDot and many more
- Compatible with Enttec USB Pro
- Remote controllable utilising TeamViewer

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