

HUNGR!



Litepaper



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HUNGR!





A cross-platform Horse Racing RPG NFT Game.

Welcome to **Metahorse Unity** world, a multiplayer, competitive, play-to-earn RPG Racing Game developed on the blockchain! Metahorse is a decentralized ecosystem with a rich NFT collection and a horse metaverse to provide ever-changing endless possibilities in the gaming experience RPG setting!

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Chapter.00 Introduction

< introduction >



***Please note that the contents of this Whitepaper are subject to change based on game development decisions and community feedback.





Chapter.01

The Lore of Metahorse

Cyber, Unicorns, Warriors, Dragons.

The four races.

Once separated, but now together on the planet of Libra. After a cataclysmic war across the stars, between the Combined Human Nations and the Mors Armada.

The Cyber. A cybernetically enhanced civilisation of horses etching out a living on the apocalyptic desert world of Iona. The Unicorns were not powerful enough for head-to-head fighting, but relying on their supportive magic and necromancy. The Warriors swept across the plains like the Mongolian Horsemen of old, performing vicious, steel tipped strikes on hooves. The Dragons infused with the volcanic power of their homeworld Choke, held strength, speed and agility, and the unwavering belief in their war they were waging.

With time, the Mor had been destroyed on Choke, a combined victory, headed by the four Metahorse races. They all separated and lived on their worlds. Until the Races were proposed. A Human idea, where people could purchase and buy Metahorse racers, who would compete for glory and camaraderie, scanned into a vast database and minted for trade. So it became, united from the victory of the four races, agreed to compete in the Races, testing their mettle and skills against one and other.

It was known as Metahorse Unity.

< The Lore of Mechanics >





Chapter.02

Game Design & Mechanics

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< Game Design & Mechanics >

Game Overview

In Metahorse Unity, you can win in the following ways as a user

- < **Participating** in races against other players
- < **Improving your skills** by racing and breeding and ranking higher in tournaments
- < **Owning a breed horse** and let other players breed to improve their skills
- < **Riding with other's horses** as a professional rider





Chapter.02

Game Design & Mechanics

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< Game Design & Mechanics >



Game Overview

You can contribute in horse trade

- < Selling your skilled horse in the gaming marketplace
- < Selling your NFTs as an investment to buy new coming NFTs





Chapter.02

Game Design & Mechanics

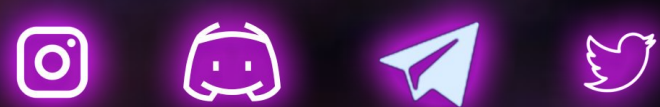
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< Game Design & Mechanics >

Game Overview

Have fun with friends and win by;

- < Taking part in seasonal contests and completing the missions
- < Participating in special tournaments,
- < Creating your own prize tournament
- < Catching limited giveaways





Chapter.02

Game Design & Mechanics

02

< Game Design & Mechanics >

Core Gameplay

The promise of prestige awaits in the Metahorse Universe. Care for and train your own stable of horses, breed the perfect champion, and manage the facilities on the main map – immerse yourself in different gameplay modes.

RACING

Feel the thrill and thunder through **motion-captured animations, cinematic races, and intense race commentary**

Joining Races **against other players**

Dive into authentic and **immersive gameplay** that brings the complete horse racing experience to mobile

Compete for glory and hire riders to ride for you

Selling resources that you are earning by joining to races





Chapter.02

Game Design & Mechanics

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< Game Design & Mechanics >

BREEDING

Every horse is unique, featuring detailed appearances, characteristics, pedigree histories, and stats

Breed your own horses with the **origin-based breeding system**



TRAINING

Train your horses to transform them into stars!

Increase their abilities, including speed, sprint energy, and acceleration

Training your horses' abilities to improve their performance in competitions





Chapter.02

Game Design & Mechanics

02

< Game Design & Mechanics >

U P G R A D E

- Upgrade your horses by earning and spending for consumables
- Unlock more stable stalls to own more horse slots
- Upgrade your training facilities to increase your horse's abilities
- Complete goals for rewards that will help you dominate the tracks

L I V E E V E N T S

- Participating limited-time event where even a short entry can bring a lot of return
- Playing Minigames that will provide valuable in-game items to surprise you
- Catching limited giveaways which will be aired for our Metahorse community

S K I L L S

- Increase your chances of winning in the race with the unique skills of each horse breed and horse
- Get enough of the real racing pleasure with unique skill graphics and animations
- Becoming a professional player by learning how to use skills effectively during races





Chapter.02

Game Design & Mechanics

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STUTENGARDEN METAVERSE

- Catch, tame and upgrade in the Metahorse in "Stutengarten", the land of wild metahorses! Most of the wild Horses you face in this map can be captured with the right player strategy. To capture a wild horse, you will need to bring its relationship level with you up to 75% and then use the Stuten Gem item once the wild horse starts lighting up. Note that using this will take up your turn for the round. In addition, you may only capture one wild horse in one session, so choose wisely!

< Game Design & Mechanics >



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Chapter.02

Game Design & Mechanics

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STUTENGARTEN
METAVERSE

< Game Design & Mechanics >

Note: If the player's goal is to collect a wild horse, players should be careful not to scare them! Correct items and consumables should be given to the Wild Horses once you encounter them on the map so that the relationship level can get higher. Not all the horses that join the Stutengarten will be capturable. However the majority of them can be trapped. The best way to determine whether or not a horse can be caught is by checking for it in the Stutengarten List. If the horse isn't listed, it likely can't be captured and tamed yet. Once the wild horse is captured players need to spend Munity Gem to be able to evolve them into the NFT horse which could be one of the most valuable NFTs within the game ecosystem.





Chapter.02 Game Design & Mechanics

MAP

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< Game Design & Mechanics >





Chapter.02

Game Design & Mechanics

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< Game Design & Mechanics >

CLASSES

Metahorse Unity is a role-playing game where players can own and customize a variety of horses. Each horse belongs to a different class, with unique items, cosmetics, and skills.

The game allows players to min-max their horses and develop NFT holding and Secondary Market sale strategies. Advanced sub-classes encourage exploration and racing optimization. Customization options for skills and racing styles are available. The game features class-based skills, crafting, guilds, and social systems, bringing the world of Metahorse Unity to life.





Chapter.02

Game Design & Mechanics

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< Game Design & Mechanics >



CYBER

The Cyber is a group of cybernetically enhanced horses living on the post-apocalyptic desert planet of Iona. Their world was devastated by the Mor invasion, but the Cyber discovered a powerful assembly plant and upgraded themselves into elite stealth support units for the Human empire. These enhanced horses excel in agility, endurance, and stealth, making them the best at evading enemies. Although they lack raw strength, their skills in stealth, sneaking, and speed compensate for it. While their defensive capabilities are initially lower in player-versus-player and player-versus-environment races, their expertise in lock picking, sprinting, and speed make them ideal for cautious yet chaotic gameplay.





Chapter.02

Game Design & Mechanics

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< Game Design & Mechanics >



UNICORN

The Unicorns, initially lacking physical strength for direct combat, relied on their supportive magic and necromancy abilities. However, recognizing the need for strength, they joined their horse brethren on the surface. Unicorns served as supportive and healing units, utilizing their magical skills to aid their allies. In racing, Unicorns excel in spellcasting rather than speed and stamina, specializing in fire and ice-based abilities. They are known as medics within the classes, providing advantages through shield, healing, and regeneration spells for themselves and their stablemates during races. Unicorns prefer long-range attacks and are vulnerable in close quarters.





Chapter.02

Game Design & Mechanics

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WARRIOR

The Warriors are a powerful group of horses living in a world touched by apocalypse and fire. Reminiscent of the Mongolian Horsemen and the ancient Romans, they built their own empires capable of withstanding any invader. The Warrior class is known for its exceptional physical strength and specializes in melee attacks, using buffs or sheer damage to defeat opponents. These horses are adorned with barding armor and possess great skill with warrior custom items. They excel in high HP, attack, and defense scores, making them formidable competitors. Subclasses within the Warrior category, such as Roman Empire, Moghul Khan, Royal Arabian, and more, incorporate unique design elements and historical motives, appealing to players who appreciate both historical elements and warrior-style gameplay.

< Game Design & Mechanics >





Chapter.02

Game Design & Mechanics

02

< Game Design & Mechanics >



DRAGON

The Dragons are powerful horses infused with volcanic energy from their destroyed homeworld, Choke. They possess strength, speed, and agility, and are committed to their ongoing war. The Dragon class, associated with various dragon types, offers versatility and potential for overpowering gameplay. Clad in sturdy armor, Dragons excel as tanks, DPS, and elemental attackers. Their unique skill set and subclasses make them dominant in PvP races, although balancing their power can be challenging. Overall, Dragons embody the characteristics of skillful firepower.





Chapter.03

NFT & ITEMS

03

Metahorses

When Unique NFT Metahorses start to be released, 8,000 Metahorse (4 Main Races; Cyber, Warrior, Unicorn, Dragon – equal to 2,000 and random minting). Minting NFT holders receive valuable benefits on the utility ecosystem of Metahorse Unity.

Free-to-play Metahorses require a Core Metahorse to mate, the full cost of breeding is paid by the free-to-play horse owner.

Core Metahorses can be bred in a limited amount of times, the breeding cost of respective NFT Core Metahorse increases after each breeding process.

< NFT & ITEMS >





Chapter.03 NFT & ITEMS

03

Riders

Riders are unique horse riders. Each can only be attached to one horse.

Riders can add extra base stat and skill to the horse they are attached to. When it is removed from the horse, the stat values decrease and the skills and stats on the horse are taken back.
Owners of 8,000 Metahorse can get a chance to get their first Riders with a raffle.

< NFT & ITEMS >





Chapter.03

NFT & ITEMS

Lapis

Lapis can be linked-to equipment by a (Workshops) Blacksmith and can be obtained from races on the PVP & Grand Prize Races and from Metahorse Unity Marketplace.

Each NFT Lapis can be connected to a maximum of 3 different horses in total, if it is removed from the last horse it was attached to, it will be completely deleted.

Life, Mental, Vigor, Mystic Lapis can be randomly dropped from some PVP modes as well as can be obtained directly from the prize pool from Grand Prize races. The first pieces of the Epic Lapis collection, will have a great impact on the races and increase the performance of the Metahorses:



It can only be obtained from special events, limited-time gacha boxes, big tournaments, social media contests and raffles. All Lapis can be bought/sold/traded on the NFT Marketplace.





Chapter.03 NFT & ITEMS

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< NFT & ITEMS >

Shards

Meta Shards are powerful items found throughout the game that will upgrade your horse's item effects , causing it to increase speed and stamina, increase your attributes by a certain amount, increase critical skills percentage, and more. There are five versions of shards in the game:

Common

Rare

Epic

Legendary

Artifact





Chapter.04 NFT Utilities
Tokenomics

UTILITY		
Nft Rarity Ranking	% Utlility Token Profit Share Rate	Breeding Cost Profit Share Rate
0-10	%30	0-10
10-100	%20	10-100
100-250	%14	100-250
250-500	%10	250-500
500-1000	%8	500-1000
1000-2000	%7	1000-2000
2000-5000	%6	2000-5000
5000-8000	%5	5000-8000

nft owners can earn breeding cost share



Nft holders can earn daily munity coin in first & monts

Nft Sales Revenue x
(0,30) / NFT Holders




Chapter.04 NFT Utilities
Tokenomics



04

< nft utilities & tokenomics >



Metalorians
1NFT

Next Collections
WhiteList Member
500 MUNITY Point

- < NFT Holder UTILITY \$DROP
- < Early access to Stulengarden Metaverse Experience
- < 5 Item Bonus
- < 2 Participation ticket to win a Leger Nano S plus

Barons
6NFT



Next Collections
WhiteList Member
1500 MUNITY Point

- < MUNITY Token \$DROP
- < NFT Holder UTILITY \$DROP
- < Early access to Stulengarden Metaverse Experience
- < Early access to Closed Beta Metaverse Unity Mobile Game
- < 15 Item bonus Tshirt + Cap Stickers
- < 3 Participation ticket to win a Ledger Nano S Plus
- < Hugri Games NFT Pass

Sages
11NFT



Next Collections
WhiteList Member
3000 MUNITY Point

- < MUNITY Token \$DROP
- < NFT Holder UTILITY \$DROP
- < Early access to Stulengarden Metaverse Experience
- < Early access to Closed Beta Metaverse Unity Mobile Game
- < 35 Item bonus
- < VIP Arena Racetrack Experience
- < Sweatshirt + Tshirt + Cap Stickers
- < 3D Metahorse Model
- < 1 Ledger Nano S Plus
- < Hugri Games NFT Pass
- < Exclusive Collab. NFT Raffles





Chapter.05 Technology

Game Engine

Metahorse UNITY is designed and optimized by Unity Engine. Unity 3D will be used to enhance the smooth graphical experience of Metahorse UNITY characters or worlds, so that users can easily immerse themselves in the Metaverse.

In addition, the game is also built on an in-house framework that makes the operation of the platform stable as well as capable of receiving updates in the fastest way. It is guaranteed to bring a new and attractive entertainment platform.

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