Boontara Santipong Designer	+1 310-948-4585 boontara.santipong@gmail.com www.boontara.com
EDUCATION	<b>Cal State Long Beach   Bachelor of Fine Arts in Graphic Design</b> Fall 2019 - Fall 2022
	Santa Monica College   Certificate of Achievement Fall 2016 – Spring 2019
SCHOOL PROJECTS	<b>Designory   Graphic Designer</b> March 2022 - May 2022 Under the Supervision of Designory, a design agency
	<ul> <li>Collaborated with the team to conceptualize the digital concept and marketing ideas.</li> <li>Designed wireframes and prototypes for Nissan app to advertise their Z-car line of sport cars that delivers a tactile experience to the target audience, Gen Z.</li> </ul>
	<b>Edenspiekermann   UX/UI Designer</b> March 2022 - April 2022 Under the Supervision of Sam Anvari, a creative director
	<ul> <li>Conducted user research to better understand the average customer experience during "dead time" in layovers at airports.</li> <li>Validated design choices through customer journey maps, user research, and competitive analysis.</li> <li>Designed wireframes, user flows, and prototypes for an iOS app that was informed by extensive research.</li> </ul>
FILMS	<b>Farland   Production Designer</b> Short, 2022, Los Angeles Asian Pacific Film Festival 2022
	<ul> <li>Developed the visual style of the sets.</li> <li>Created props and graphics that supported the story.</li> </ul>
	<b>Bea at Rehab   Graphic Designer</b> Short, 2021, Panavision New Filmmakers Grant, Vanishing Angle Post Production Grant
	<ul> <li>Collaborated with the art department to execute visual elements.</li> </ul>
	<b>Pao   Production Designer</b> Short, 2019, Audience Choice Award at UCLA x FilmFest 2020
	• Developed the visual style of sets and props including ensuring that camera positioning and lighting are working toward the visual style.
	<ul> <li>Provided feedback on edits and picture.</li> </ul>

Adobe Suite, Figma, Sketch, Microsoft Office Suite, Maya