



# **DG9XT** Receiver

### **Features**

The DG9XT receiver is designed to handle the "medium-to-stubborn and tough-to-train" dogs. It works well with dogs that are runners such as Huskies, Labs and hunting dogs.

The DG9XT receiver has a low battery light indicator that will let you know that the battery needs to be changed. In addition, this receiver will detect stray signals and also has an indicator light during correction. Thicker case walls provide additional durability.

DG9XT has user friendly red and green LED indicators:

- Flash red every 8 seconds—Low battery indicator will alert you to replace the battery.
- Flash red and green—During correction for a visual indication that the receiver is working.
- Flash green rapidly—Stray signal indicator, if the receiver is in an area where there is a signal that causes the receiver to come out of sleep mode. However, the receiver will not activate.

The receiver is water-resistant provided it was not damaged or abused.

The fail-safe feature shuts the receiver down 30 seconds after it has been activated. The receiver will reset itself

once it has been removed from the signal field for 3 seconds. This feature ensures that your pet will not be continuously stimulated if accidentally caught in the signal field.

The DG9XT receiver provides a pulsating stimulus, so that your Dog Guard professional dealer can adjust the stimulus to match your pet's temperament.

This receiver can be ordered in the encoded mode or in the non-encoded modes.

The receiver in the encoded mode provides up to 32 levels of initial stimulation that are controlled at the transmitter. When the pet enters the first signal field, it will receive a warning tone or stimulation. Should the pet stray into the second signal zone, the receiver will automatically increase to a stronger stimulus. The maximum stimulus can be controlled by using shunts.

It is available in three frequencies.

Dimensions: 1 3/16" W x 1 1/8" H x 2 1/4" L

Probe Spacing: 1 1/8"

Weight: 2.2 oz.





## **DG5** Receiver

## **Features**

The DG5 receiver is designed to handle the "small, timid, passive and up to medium sized" dogs.

This receiver is water-resistant provided it was not damaged or abused.

The fail-safe feature shuts the receiver down 30 seconds after it has been activated. The receiver will reset itself once it has been removed from the signal field for 3 seconds. This feature ensures that your pet will not be continuously stimulated if accidentally caught in the signal field.

The DG5 receiver provides a pulsating stimulus, so that your Dog Guard professional dealer can adjust the stimulus to match your pet's temperament.

This receiver can be ordered in the encoded mode or in the non-encoded mode.

The receiver in the encoded mode provides up to 32 levels of initial stimulation that are controlled at the transmitter. When the pet enters the first signal field, it will receive a warning tone or stimulation. Should the pet stray into the second signal zone, the receiver will automatically increase to a stronger stimulus. The maximum stimulus can be controlled by using shunts.



It is available in three frequencies.

**Dimensions:** 1 1/8" W x 1 1/8" H x 2" L

Probe Spacing: 1 1/8"

Weight: 2 oz.





# DGM4R Receiver (a.k.a Rechargeable)

### **Features**

The DGM4R Receiver, also known as the Rechargeable, has all the features of the DGM4 and much more!

The DGM4R Receiver is rechargeable and able to contain "tiny pets" weighing 1 to 10 pounds.

This receiver is water-resistant provided it was not damaged or abused.

The fail-safe feature shuts the receiver down 20 seconds after it has been activated. The receiver will reset itself once it has been removed from the signal field for 16 seconds. This feature ensures that your pet will not be continuously stimulated if accidentally caught in the signal field.

The DGM4R Receiver has user-friendly red and green LED indicators:

- Boundary signal detected indicator LED and buzzer.
- Fail-safe operation indicator LED.
- Correction active indicator LED and buzzer.
- Buzzer is mounted off the board for a loud tone.
- Rechargeable battery.
- On-board charger.
- Charging in progress LED indicator.
- Charge complete LED indicator.

- Battery good LED indicator.
- 30 day battery life between recharging.
- Interference signal LED indicator.

#### **Battery**

The green LED blinks every 8 seconds while the unit is operating and the battery has sufficient operating voltage. When the battery voltage drops below a preset limit, the red LED blinks every 6 seconds. The red LED blinks until the battery is fully exhausted. The receiver operates normally even when the battery voltage is low. If the red LED blinks or this is no green LED blink, the battery should be charged.

### **Charging battery**

When unit is connected to the AC/DC adapter and the battery is charging a steady red LED is on. When the battery is fully charged, the LED changes to a steady green indicating charging is complete. Charging time is 3 hours for a fully drained battery. The battery can be charged at any time and can remain connected to the charger indefinitely with no damage to the battery. When the AC/DC adapter is disconnected from the receiver, the LED flashes red and green and two short beeps indicate that normal operation has resumed.

**Dimensions:** 1 1/4" W x 1" H x 1 7/4" L

Probe Spacing: 1"

Weight: 1.0 oz.