

About the game

BGaming takes classic slots' gaming to the next level with its brand new slot All Lucky Clovers. This combo-game includes four modes which can be played anytime: play with 5, 20, 40 or 100 lines. Here the player will find the recognizable fruit symbols on the reels which are common in classic slots: horseshoe, diamond, claddagh and of course 4-leaf clover. Due to the attractive appearance, vivid colors and modern animations this game has an eye candy look and is exciting to play. The game features 2 Scatters, Expanding Wilds, Gamble Round and a lot of action in general. Enlarge your winnings - win some good cash with All Lucky Clovers!

How to play

The game consists of four different games and features win lines. After loading the game the player can choose the amount of lines to play: 5, 20, 40 or 100. The layout of the reels for 5 and 20 lines is 5x3. The layout for 40 and 100 line-game is 5x4. Note: **the total bet** chosen in one game will be transferred to another game automatically.

Choose the bet size using the buttons in the Total **bet field**. Higher bets will increase a total win. The bet value chosen is displayed in the corresponding field. To start the reels spinning, click the **Spin** button.

Auto play

Click the **Auto spins settings (A)** button to choose the number of rounds to auto play. Autoplay starts when you click the number of rounds and **Autoplay button** shows the amount of remaining spins.

You can choose additional settings for the **Stop of auto spins**:

- on any win - autospin will stop after you win
- if single win exceeds - autospin will stop when a single win is above the written sum in the field
- if cash balance increases by - autospin will stop when the current balance is above the sum written in this field
- If cash balance decreases by - autospin will stop when the current balance is below the sum written in this field

To stop the spins click the **Stop Autospins** button.

Features

Scatter

There are two Scatters in the game: Horseshoe and Diamond. Horseshoe pays regardless of the line. Pays for the number of symbols from 3 to 5 on any reels. Diamond Scatter Symbol can appear only on the reels 1, 3 and 5. Win will occur when three symbols appear during one spin.

Wild

Substitutes for all symbols except Scatters (Horseshoe and Diamond). Appears only on the reels - 2, 3 and 4.

Expanded Wild

The appeared Wild can expand on the whole reel, occupying the upper and lower cells. The player wins, if after the expanding process the winning combination with these Wilds is formed.

Gamble round

If you win in the main game, the gambling option becomes available to you. To enter the gambling room, click the **Gamble** button that appears next to the Spin button.

The aim of the gambling round is to guess the color or the suit of the face-down card.

Your current win becomes the stake for the gambling round.

- You need to choose **Red**, **Black** in the center of the cat paw or **Clubs**, **Spades**, **Hearts** or **Diamonds** on its fingers.
- If you guess the color, your stake is doubled. If you guess the suit, your stake increases 4 times.
- If you win, you can collect your winning amount or risk to increase it again. To collect your win and return to the main game, click **on the cash-bag**.
- If you lose, the gambling round will stop automatically and you will return to the main game.

To play **Gamble** in Auto play mode, please tick the checkbox **On any win** in Auto spin setting menu.

Spin Results

If a winning combination is formed along any active payline, it will become animated and the win amount is displayed in the **Total Win** field.

- Wins can be counted from any (not necessarily the first) reel.
- Wins are calculated on lines on all adjacent symbols.
- Payouts are made according to the payable.
- Note that only the highest win is paid on each of the active paylines.
- Note: If the player hasn't finished the round (hasn't made a collect) and has switched to the game with different lines, then in the current game a win-collect occurs (the win is added to the balance)

To learn the game payouts, click the **Information (I)** button.

Settings

The setting button opens a panel with game speed and volume settings.

- Quick spin - the speed of spinning reels increases
- Spacebar to spin (can be used instead of clicking the Spin button)

Here also are sound effects and background music settings:

- Volume adjustment, including its complete turn off
- Turning the music (using checkmark)
- Turning the sound effects (using checkmark)

Return to Player

The overall theoretical Return to Player (RTP) is 96,45 %

RNG

The game is based on a certified random number generator. For more information, visit <https://www.bgaming.com/>.

Additional information

Malfunction voids all plays and pays! All unfinished rounds will be terminated every other day. If the game requires "Collect" - "Collect" will take place and the win from the round will be added to the player balance. If the game requires action from a player, the result is counted assuming that the player has chosen the action with no risk without raising the initial bet. This is the game rule version 1.0, dated July 14, 2020