

## D DOZORETZ

Technology Pioneer/Pre-viz Supervisor/VFX Supervisor/2<sup>nd</sup> Unit Director Director/Producer/Writer

| FILM/TV/STREAMING PROJECTS  | DIRECTOR           | STUDIO/PRODUCERS  |
|---|--------------------|---|
| "FABLES"<br>Virtual Cinematographer   | AZAZEL JACOBS      | BRON STUDIOS<br>Aaron L. and Brenda Gilbert                             |
| "BOLOFEST 2022 TV SPECIAL"<br>Director/Writer/EP  | DAVID DOZORETZ     | LIVERPOOL<br>Barbie/DC/Disney/Hotwheels<br>Lego/Paw Patrol/Looney Tunes |
| "BOLOFEST 2021 TV SPECIAL"<br>Director/Writer/EP  | DAVID DOZORETZ     | LIVERPOOL<br>Barbie/DC/Disney/Hotwheels<br>Lego/Paw Patrol              |
| "BOLOFEST 2020 TV SPECIAL"<br>Director/Writer/EP<br>Effie Advertising Award Mexico 2021           | DAVID DOZORETZ     | LIVERPOOL<br>Barbie/DC/Disney/Hotwheels<br>Lego/Paw Patrol              |
| "ZAFARI" (Season 1&2, 51 Episodes)<br>Infiniti Award Winner                                       | DAVID DOZORETZ     | NBC UNIVERSAL TV<br>ZAFARI HOLDINGS                                     |
| "NOW YOU SEE ME"<br>Pre-visualization Supervisor (uc)   | LOUIS LETERRIER    | LIONSGATE   |
| "MISSION: IMPOSSIBLE<br>GHOST PROTOCOL"<br>Sr. Pre-visualization Supervisor                       | BRAD BIRD          | PARAMOUNT PICTURES  |
| "SUPER-8" Sr. Pre-visualization Supervisor (uc)   | J.J. ABRAMS        | PARAMOUNT PICTURES  |
| "BATTLE LOS ANGELES" Sr. Pre-visualization Supervisor   | JONATHAN LIEBESMAN | COLUMBIA PICTURES   |
| "YOGI BEAR"<br>Sr. Pre-visualization Supervisor   | ERIC BREVIG        | WARNER BROTHERS   |
| "G-FORCE"<br>Sr. Pre-visualization Supervisor   | HOYT YEATMAN       | WALT DISNEY PICTURES<br>JERRY BRUCKHEIMER FILMS                         |
| "STAR TREK" Sr. Pre-visualization Supervisor  | J.J. ABRAMS        | PARAMOUNT PICTURES  |
| "JOURNEY TO THE CENTER OF THE EARTH"<br>Second Unit Director<br>Pre-visualization Supervisor (uc) | ERIC BREVIG        | NEW LINE CINEMA   |
| "MR. MAGORIUM'S WONDER EMPORIUM" Pre-visualization Supervisor (uc)                                | ZACH HELM          | TWENTIETH CENTURY FOX MANDATE PICTURES                                  |
| "1408"<br>VFX Supervisor (Persistence of Vision)  | MIKAEL HAFSTROM    | MGM<br>DIMENSION FILMS  |
| "UNEARTHED"<br>Visual Effects Supervisor  | MATTHEW LEUTWYLER  | COLD IRON PICTURES<br>ARCLIGHT FILMS                                    |
| "ERAGON"<br>Pre-visualization Consultant  | STEFEN FANGMEIER   | FOX 2000  |
| "X-MEN: THE LAST STAND"<br>Pre-visualization Consultant   | BRETT RATNER       | TWENTIETH CENTURY FOX   |

| David       | Dozoretz |  |
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| "MISSION: IMPOSSIBLE III"<br>Pre-visualization Supervisor  | J.J. ABRAMS                      | PARAMOUNT PICTURES                 |
| "VENOM"<br>Pre-visualization Supervisor  | JIM GILLESPIE                    | DIMENSION FILMS                    |
| "MR. & MRS. SMITH" Pre-visualization Consultant (uc)   | DOUG LIMAN                       | NEW REGENCY PRODUCTIONS            |
| "xXx: STATE OF THE UNION<br>Pre-visualization Supervisor<br>VFX Supervisor (Persistence of Vision) | LEE TAMAHORI                     | COLUMBIA PICTURES                  |
| "FLIGHT OF THE PHOENIX" Pre-visualization Effects Supervisor                                       | JOHN MOORE                       | TWENTIETH CENTURY FOX              |
| "PETER PAN"<br>Pre-visualization Effects Supervisor  | P.J. HOGAN                       | UNIVERSAL PICTURES                 |
| "STAR WARS: EPISODE II<br>-ATTACK OF THE CLONES"<br>Pre-visualization Supervisor                   | GEORGE LUCAS                     | LUCASFILM<br>TWENTIETH CENTURY FOX |
| "BEHIND ENEMY LINES" VFX Supervisor (Persistence of Vision)  | JOHN MOORE                       | TWENTIETH CENTURY FOX              |
| "MOULIN ROUGE!" Pre-visualization Supervisor   | BAZ LUHRMAN                      | TWENTIETH CENTURY FOX              |
| "TITAN A.E." (Animation)<br>Visual Effects Supervisor  | DON BLUTH<br>GARY GOLDMAN        | TWENTIETH CENTURY FOX              |
| "STAR WARS: EPISODE I - THE PHANTOM MENACE Pre-visualization and VFX Supervisor (ILM)              | GEORGE LUCAS                     | LUCASFILM<br>TWENTIETH CENTURY FOX |
| "STAR WARS: EPISODE VI - RETURN<br>OF THE JEDI" (SPECIAL EDITION)<br>Pre-vis Artist (uc)           | RICHARD MARQUAND<br>GEORGE LUCAS | LUCASFILM<br>TWENTIETH CENTURY FOX |
| "STAR WARS: EPISODE IV - A NEW HOPE"<br>(SPECIAL EDITION 1997)<br>Animatics Artist                 | GEORGE LUCAS                     | LUCASFILM<br>TWENTIETH CENTURY FOX |
| "MEGALOPOLIS" (Unreleased)<br>Pre-vis Artist - ILM   | FRANCIS FORD COPPOLA             | AMERICAN ZOETROPE                  |
| "MISSION: IMPOSSIBLE" Digital Animatic Artist - ILM (One of the first ever pre-vis sequences)      | BRIAN DE PALMA                   | PARAMOUNT PICTURES                 |
| COMMERCIALS  | DIRECTOR                         | STUDIO/PRODUCERS                   |
| "BOLOFEST LIVERPOOL TOY TOWN2022"<br>Director/Writer/EP  | DAVID DOZORETZ                   | LIVERPOOL                          |
| "BOLOFEST LIVERPOOL KITCHEN 2021"<br>Director/Writer/EP  | DAVID DOZORETZ                   | LIVERPOOL                          |
| "BOLOFEST LIVERPOOL CHRISTMAS 2020"<br>Director/Writer/EP  | DAVID DOZORETZ                   | LIVERPOOL                          |
| SPECIAL PROJECTS   | DIRECTOR/PRODUCER                | STUDIO/PRODUCERS                   |
| "POWER OF NATURE" (Theme Park Ride)<br>Co-Director/VFX Supervisor                                  | ERIC BREVIG<br>DAVID DOZORETZ    | WANDA GROUP<br>RHYTHM & HUES       |
| "U.S. SPECIAL OPERATIONS COMMAND VIDEOS"   | DAVID DOZORETZ                   | U.S. DEPT. OF DEFENSE              |
| "THE WAR OF SEKIGHARA 4K"  | DAVID DOZORETZ                   | DIGITAL HOLLYWOOD TOKYO            |

## **David Dozoretz**

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**Notable:** Helped to develop Pre-visualization into a mainstream filmmaking tool by creating the Pre-vis departments for ILM and Lucasfilm, and founding one of the earliest standalone Pre-vis companies: Persistence of Vision.

The first digital artist hired on the Star Wars film series.

Debuted the Unreal Game Engine in the production of Zafari as the first use of Unreal for an animated series.

A Patent holder for Television Interface and Industrial Design.

**Affiliations:** DGA (Director's Guild of America), Academy of Television Arts & Sciences, Visual Effects Society Founding Member of the Previsualization Society.

**Lecturer:** USC Film School, UCLA Film School, The Art Center, Australian Film, TV, and Radio School, Digital Hollywood Institute – Tokyo, Gnomon School of Visual Arts

Education: University of Arizona, Bachelor of Fine Arts, Media