



ULTRA SPORTSMAN (Formerly Street Fighter) RULEBOOK

Revised April 2024

Ultra Sportsman is open to all drag bikes and street bikes. This class is designed for the drag bikes and street bikes that want to run on a 6.00/9.50 index.

DESIGNATION: The class designation is U/S. All entrants must display their tech sticker and bike number on both sides of their motorcycle.

FORMAT: This is a 6.00(1/8 mile) 9.50(1/4 MILE) Index class run on a .400 pro tree. This class is an all-run field. The #1 Qualifier will get the bye run in 1st round if there are an odd number of bikes. Pairings for all racers will be done by the Manufacturers Cup computer system and placed on a Sportsman ladder. See the ladders section of rules for a complete list of ladders.

POINTS: This class will be a points class at all Manufacturers Cup events.

GENERAL: A rider may only run one bike in this class. The same bike cannot be entered twice in this class by the same rider or another rider.

CHANGING BIKES: A racer can change his or her bike in time runs, qualifying, or before 1st round (You must notify the tower of changes). The bike and rider that runs the first round is the one that must be used for eliminations, even if the class is completed on another weekend due to weather.

BRAKES: Front brakes are required.

CHAIN GUARDS: Chain guards are required on all entries.

OIL RETENTION: Lower oil retention device (diaper) or belly pan is highly recommended.

ELECTRICAL: 2 steps, delay boxes, and electronic throttle stops are permitted.

TIRES: DOT tires or any size slick is permitted.

WHEELIE BARS: Wheelie bars are permitted.



GENERAL SAFETY:

HELMET: A Full-face SNELL: M2015, M2020, SA2015, SA2020, ECE 22.06, FIA 8860-2010, 8860-2015, or 8860-2018, helmet mandatory. A shield is mandatory. Goggles are prohibited.

PROTECTIVE GEAR: Full all-leathers or SFI Spec 40. 1/2 suit is mandatory on all motorcycles running 120mph or faster. Two-piece suits must be joined together with a metal 360-degree zipper at the waist. SFI Spec 40.1/1 40.1/2 suit or leather jacket, leather boots/shoes above the ankle, and leather gloves are mandatory on all motorcycles. Gloves must be kevlar lined or equipped with side buttons. Nylon or textile jackets and pants are not permitted, even if they have pads. All jackets and pants must be made of 100% leather. Tether kill switches are required on all entrants. The kill switch, when activated, must disable the ignition, fuel pump(s), and nitrous system solenoids.

Any rider running faster than 10.99 must also have leather pants. Pants and jackets are required to be zipped together 10.99 or quicker.