EVAN BARREIRO

720.910.7968 ebarreiro@explico.com

FORENSIC VISUALIZATION

EDUCATION

OKLAHOMA CITY UNIVERSITY

BA Game Design and Animation 2020

PROFESSIONAL PROFILE

Mr. Evan Barreiro has over 2 years of industry experience in 3D content creation, working at every point in the pipeline, from conception to final product. Mr. Barreiro currently works as part of Explico's visualization team, taking on a variety of tasks as a 3D Generalist.

Mr. Barriero graduated from Oklahoma City University with a BA in Game Design and Animation. Through his academic career, he held multiple internships in many different fields, including Virtual Reality, Augmented Reality, Film, and Television, building a diverse skillset.

At Explico, Mr. Barriero takes part in many of the 3D tasks, expanding his knowledge of many processes including point cloud processing and camera matching.

He has spent many hours refining his craft in programs like Blender, RealityCapture, 3D Coat, Marmoset Toolbar, Unity, Unreal Engine, Maya, the Adobe Suite, and more, and continues to learn and grow in programs like Cloud Compare, FARO Scene, 3DS Max, PFTrack, and Auotdesk Recap.

AREAS OF EXPERTISE

3D Modeling
Photogrammetry
Motion Capture
Virtual Reality
3D Texturing
3D Sculpting



BARREIRO

EXPERIENCE

Explico

2022 - Present 3D Generalist

Strata Furniture

2021 - Present Photogrammetry Artist, Freelance

Creative Filter

2021 - Present 3D Generalist, Freelance

Clevyr

2020 - 2021 3D Generalist

Relevant

2020 - 2021 3D Generalist, Freelance

Human Mode

3D Generalist Intern 2020

OneNet

2019 - 2020 Augmented Reality Intern

Oklahoma City University

2019 - 2020 Motion Capture and VR Lab Manager

AWARDS AND HONORS

Graphex 53 Best in Interactive Award, Relevant VR, 2022

Communicator Award, Relevant VR, 2022

District 10 Student Gold Addy, Mars Station 3D Environment, 2021

SOFTWARE / SKILLS

Graphex 5Maya Blender Maroset Toolbag

Substance Suite Adobe Photoshop Certified RealityCapture **Adobe Illustrator Certified** Unreal Metashape

Unity **Arnold Brush Clarisse IFX**

Houdini **3DCoat World Creator**

