

# The Signal and the Noise:

Why shallow boreholes may not always provide the expected benefits

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# Why would an operator invest in a sub-surface microseismic array?



## (A) Data quality issues

- Poor near-surface conditions, e.g. swamp, muskeg, severe statics
- High surface noise
- Access and array design constraints, e.g. forests

*Value is derived from improved data quality. A subsurface array may be the best technical solution*

## (B) Economic drivers

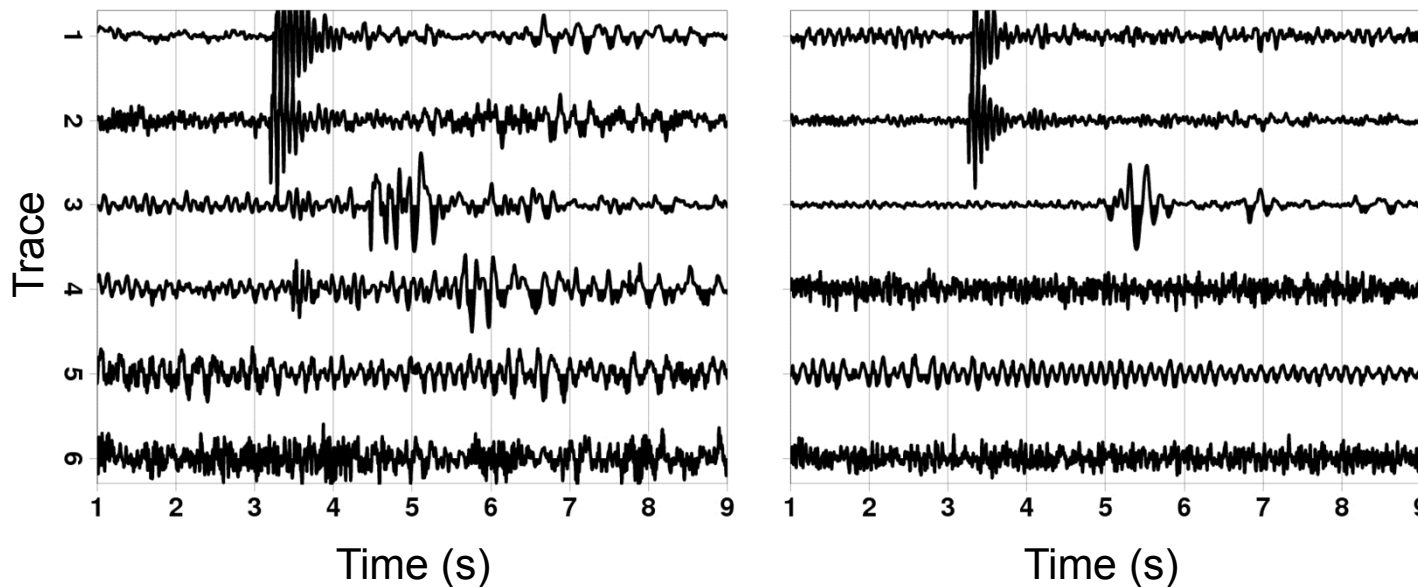
- Cost comparison with deep borehole or surface arrays
- Imaging cost per stage falls as more stages are monitored using the same array

*Value is derived from reduced price per stage imaged. A sub-surface array may be the most cost-effective option*

**Two main drivers for considering a sub-surface array**  
**This presentation focuses on data quality benefits from improved S/N**

# Surface vs. sub-surface

## Two time traces - which is which?



Surface shallow  
borehole pairs  
for vertical  
component

Very little difference in S/N between the two

# Conventional wisdom on surface vs. shallow borehole



- Noise amplitude decreases with depth
- Signal amplitude decreases away from the source

But is that the whole story?

# Conventional wisdom on surface vs. shallow borehole

- ✓ Noise amplitude decreases with depth
  - Signal amplitude decreases away from the source ??

**Both the numerator and denominator are important in S/N**

# Conventional wisdom on surface vs. shallow borehole

 Noise amplitude decreases with depth

- Signal amplitude decreases away from the source ??
  - The very near surface has a low  $Q$  (can be the case, i.e. swamp, but in other cases may not play a significant role)
  - Closer to source – this distance is usually insignificant
  - Geophysics may dictate a decrease in signal closer to the source !
    - » Free surface effect
    - » Velocity effects

**We'll look at the signal side more carefully**

# Agenda

- Noise modeling
- Signal modeling
- Observations
- Conclusions

# Noise modeling

What is the near surface geology?

What are the main sources of surface noise?

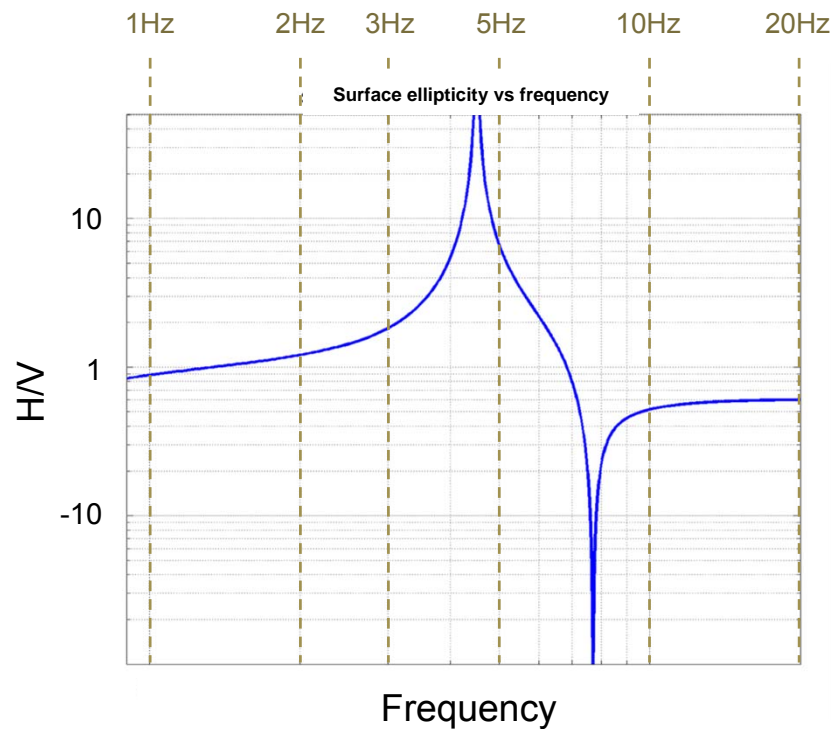
What is the frequency content of the noise?

What is the frequency content of the signal at the receiver?

**Surface-wave modeling can be used to estimate noise decay**  
**Will not address body wave noise**



# Surface-wave modeling



Model

Thickness	Vp	Vs	Rho
15	600	250	1500
80	1800	900	2200
690	2600	1150	2200
135	3100	1600	2350
Infinite	4900	2350	2500

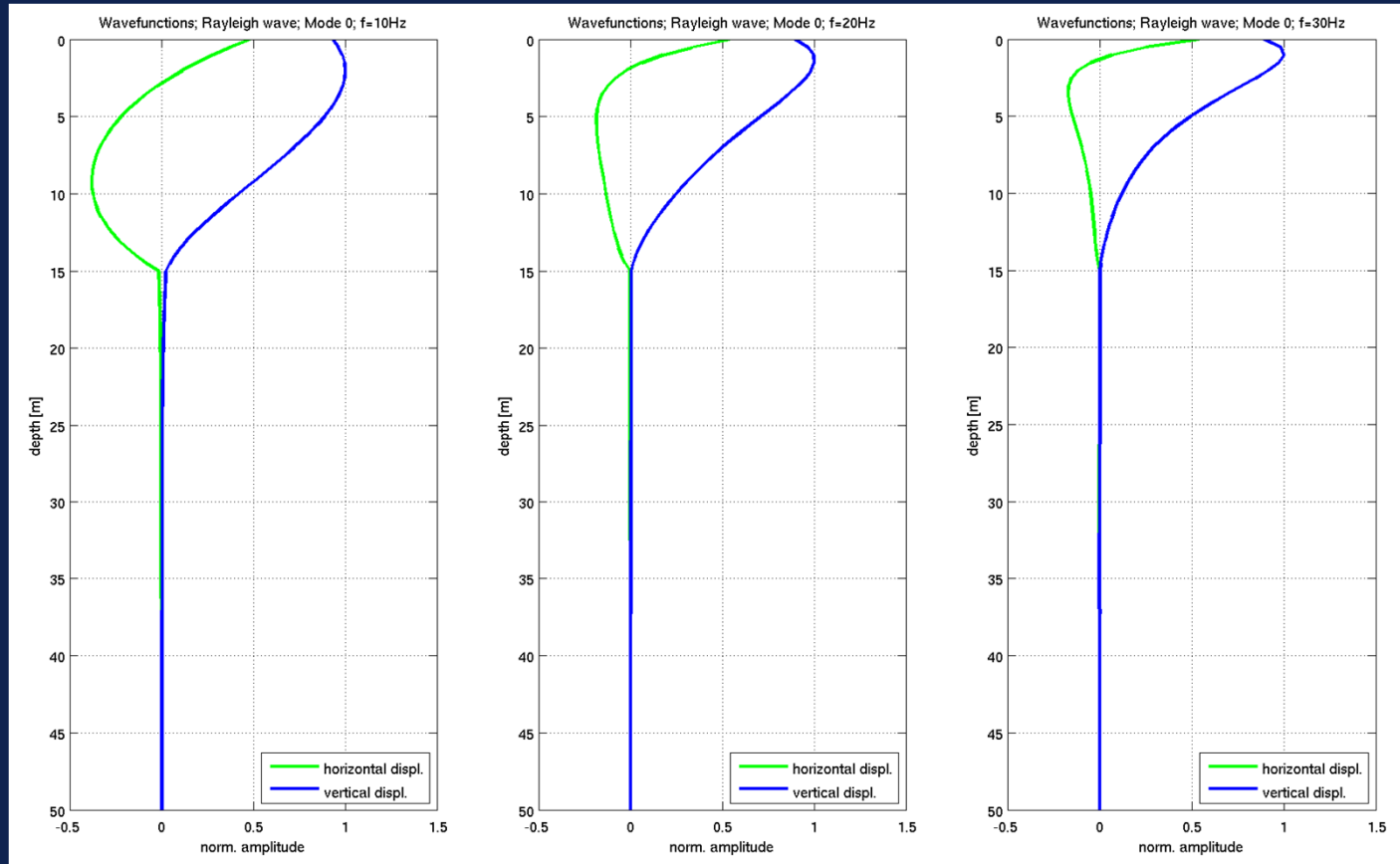
Using an earth model we can see how the surface waves will decay with depth

# Amplitude decay with depth

10 Hz

20 Hz

30 Hz



Energy above 10 Hz is attenuated by 15 m

50m

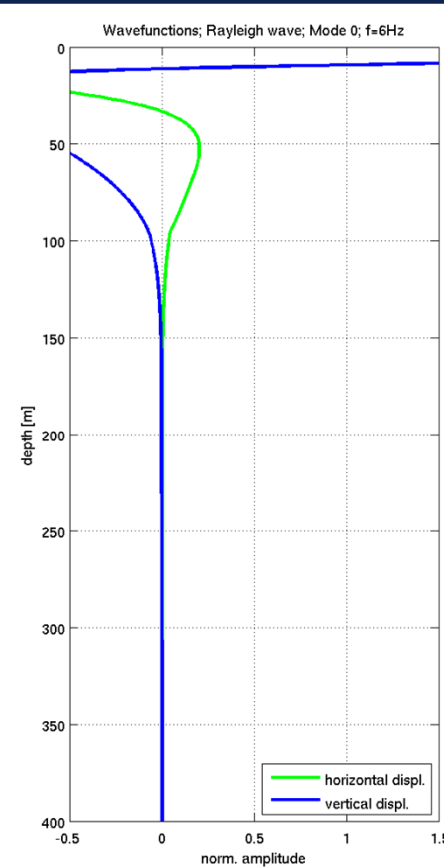
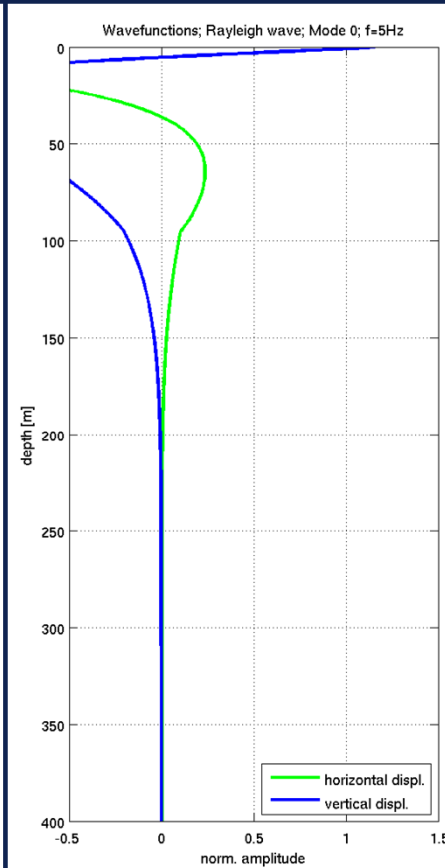
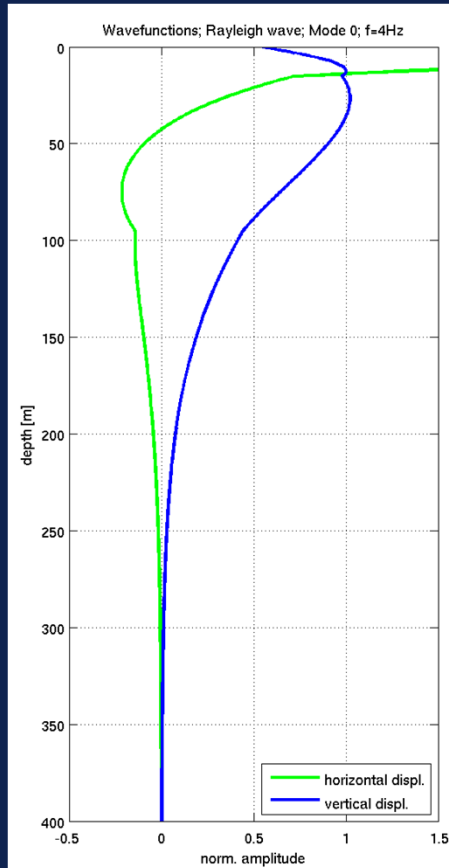
Vertical component of surface wave is not a maximum at the surface

# Amplitude decay with depth

4 Hz

5 Hz

6 Hz



Energy below 6  
Hz persists  
below 150 m

400m

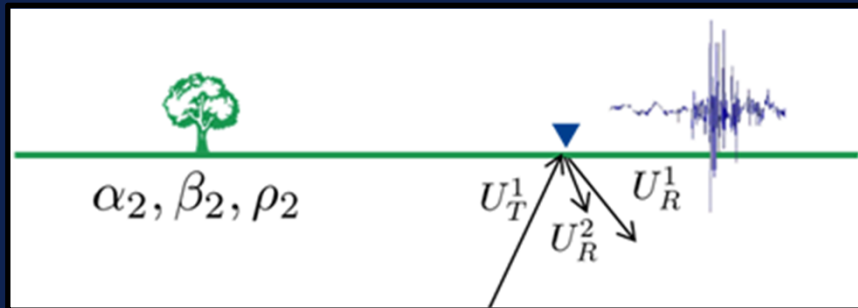
Surface waves significantly decrease with depth  
Smaller denominator in S/N

# Signal modeling

- Common in earthquake seismology is to remove site effects
- Local conditions affect signal amplitude
- Local conditions include:
  - physical parameters at the sensor
  - sensor location (surface vs buried)

**Seismologists remove site effects to get at nature of the signal  
However, they could be advantageous for detecting weak signals**

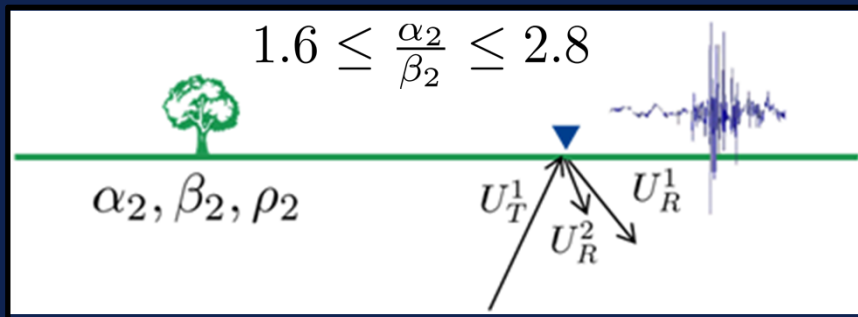
# Free surface amplification



Remove the effects of the free surface reflection

Free surface amplifies the recorded signal

# Free surface amplification



(The removal of free surface interactions from three component seismograms, Kennett **JGI**, 1991)

Also Aki and Richards (Chapter 5, problems)

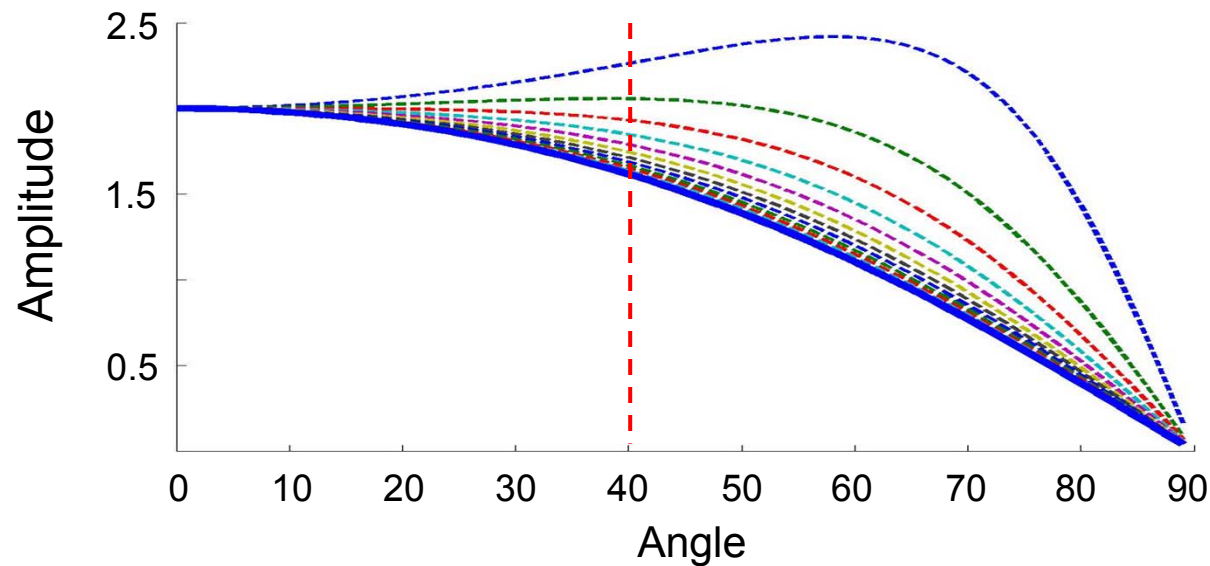
$$S_h(t) = \frac{1}{2} \cdot H(t)$$

$$S_v(t) = \frac{1-2\beta^2 p^2}{2\sqrt{1-\beta^2 p^2}} \cdot H(t) - \beta p \cdot Z(t)$$

$$P(t) = \frac{1-2\beta^2 p^2}{2\sqrt{1-\alpha^2 p^2}} \cdot Z(t) + \frac{\beta^2 p}{\alpha} \cdot H(t)$$

**The free surface provides a unique amplification**

# Vertical P-wave amplification



Lines are  $V_p/V_s$  ratios from 1.6 to 3.6)

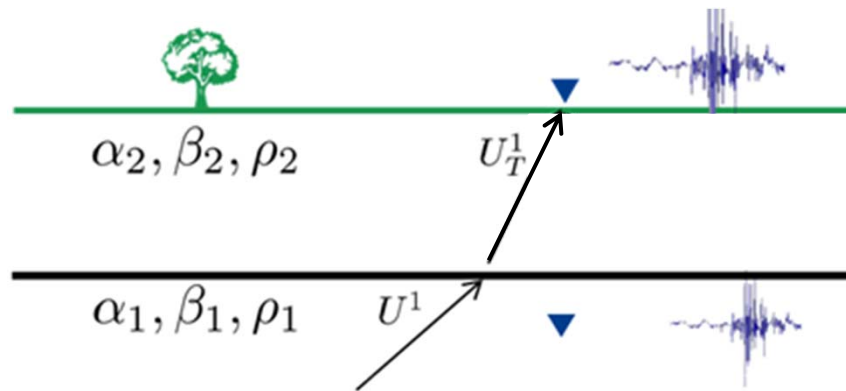
Below the red line should capture most of the arrival angles

Thickness	$V_p$	$V_s$	$\rho$
15	600	250	1500

} thick blue line

For usual angles of incidence, the amplification is ~2

# Low velocity amplification



$$1 \leq \frac{\alpha_1}{\alpha_2} \leq 5 \quad 1 \leq \frac{\beta_1}{\beta_2} \leq 5$$

$$1.6 \leq \frac{\alpha_1}{\beta_1} \leq 2.8$$

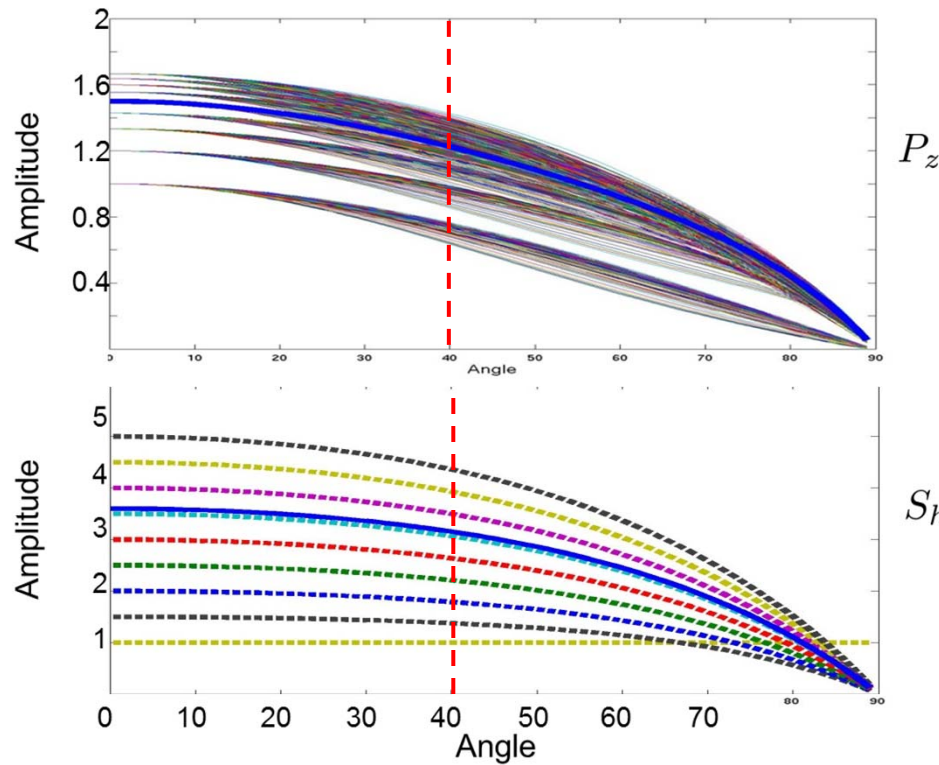
See: Aki and Richards

(P and Sv are in Table 5.3 and equations 5.40  
Sh is in Table 5.2 and equations 5.33 )

**Amplitude is a function of physical parameters and angle of incidence**



# Low velocity amplification



Amplitude of transmitted waves for vertical component of P and Sh modes.

Vary  $\alpha_1, \alpha_2, \beta_1, \beta_2$  where  $\alpha_1 \leq \alpha_2$  and  $\beta_1 \leq \beta_2$

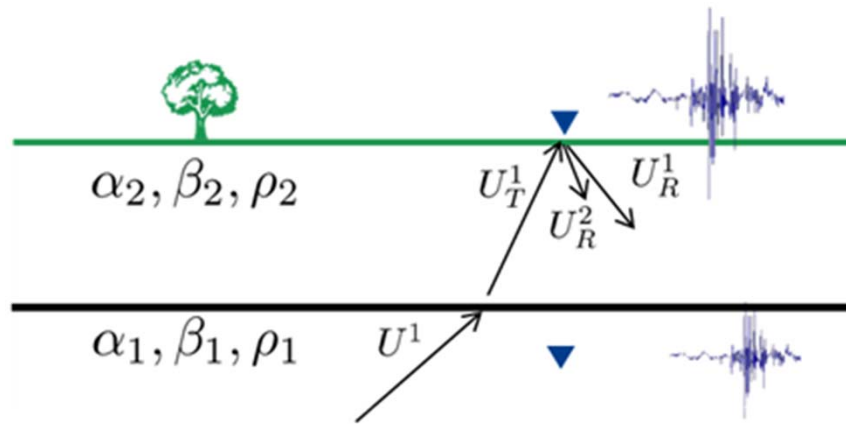
Pz amplification is 1.5

Sh amplification is 3.5

Thickness	Vp	Vs
15	600	250
80	1800	900

**P-wave amplification between 1 and 1.7**  
**Sh-wave amplification between 1 and 5**

# Both free surface and velocity amplification

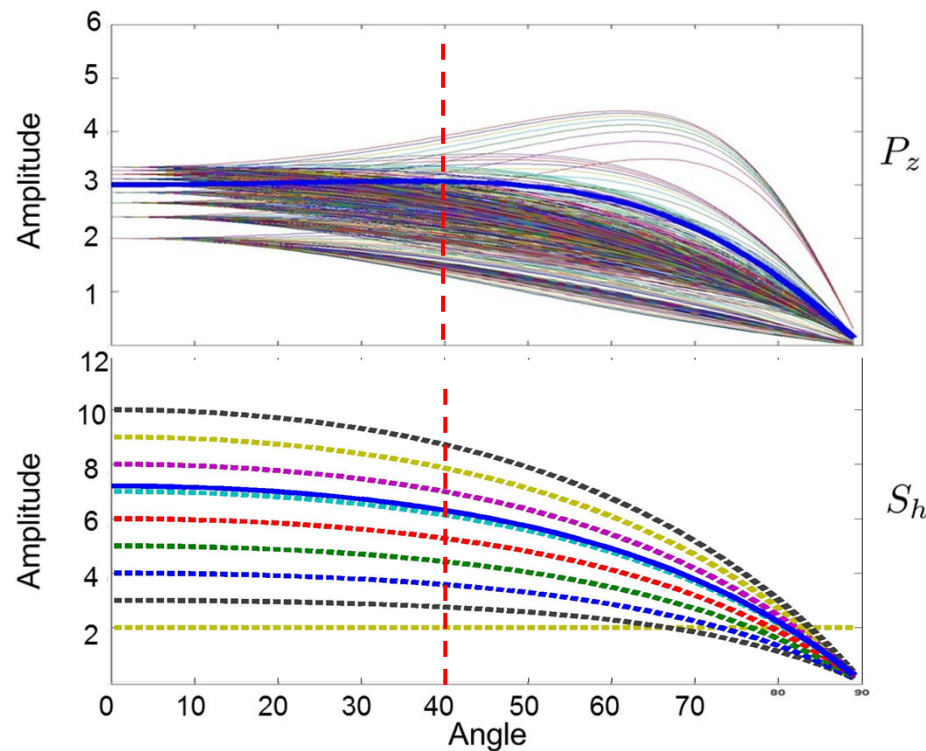


$$1 \leq \frac{\alpha_1}{\alpha_2} \leq 5 \quad 1 \leq \frac{\beta_1}{\beta_2} \leq 5$$

$$1.6 \leq \frac{\alpha_1}{\beta_1} \leq 2.8$$

Now consider both of the effects from a low velocity and free surface amplification

# Amplification from free surface and velocity



Dark blue line is from the previous model

$P_z$  amplification is 3

$S_h$  amplification is 7

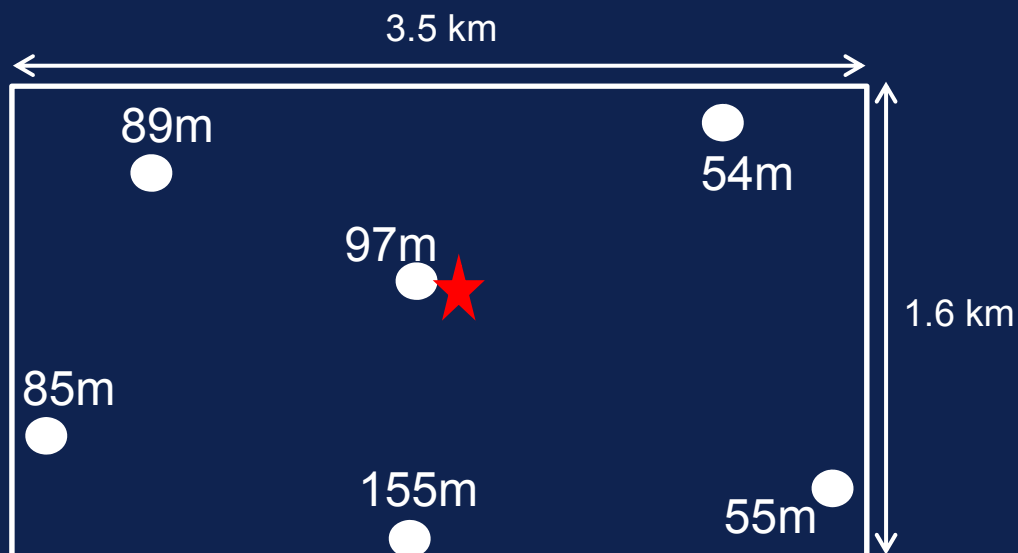
Thickness	Vp	Vs
15	600	250
80	1800	900

Overall P-wave amplification between 2 and 3.4  
Overall Sh-wave amplification between 2 and 10

# Observations

Treatment well depth: ~800 m

★ : Well head

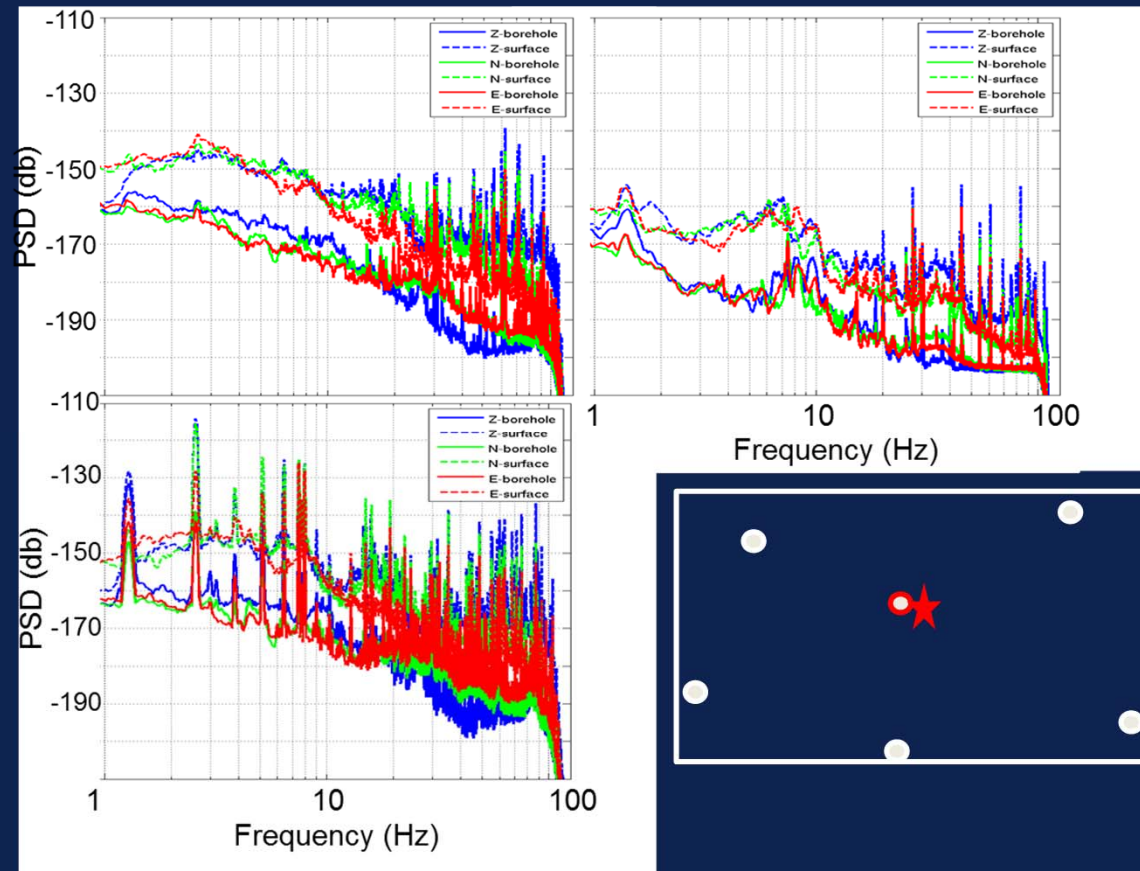


172 surface stations

6 co-located shallow boreholes with depths between 54 and 155 m

Surface and downhole sensors are identical

# Example spectra

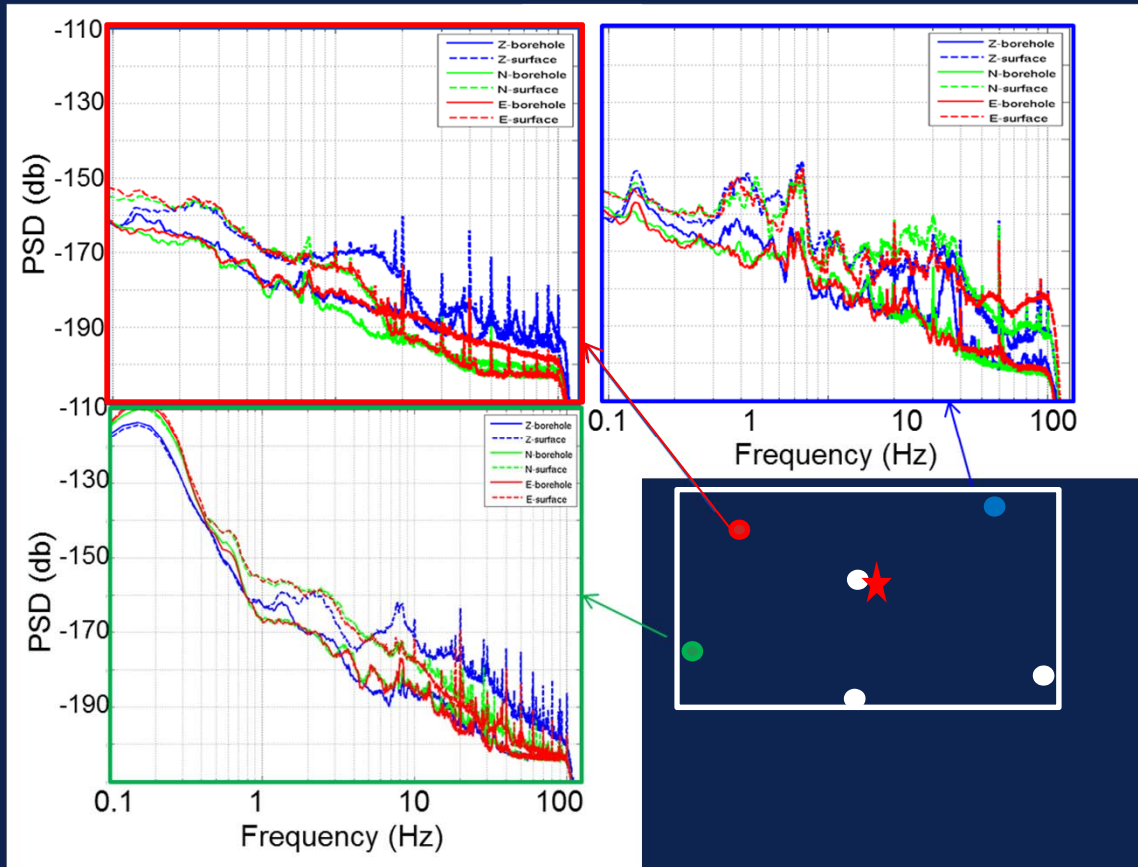


Spectral analyses for different time windows

Noise levels vary with time, but surface and downhole track each other

**10-20 dB of difference in the noise between surface and shallow sondes**

# Other locations



Downhole and  
surface noise  
tracks

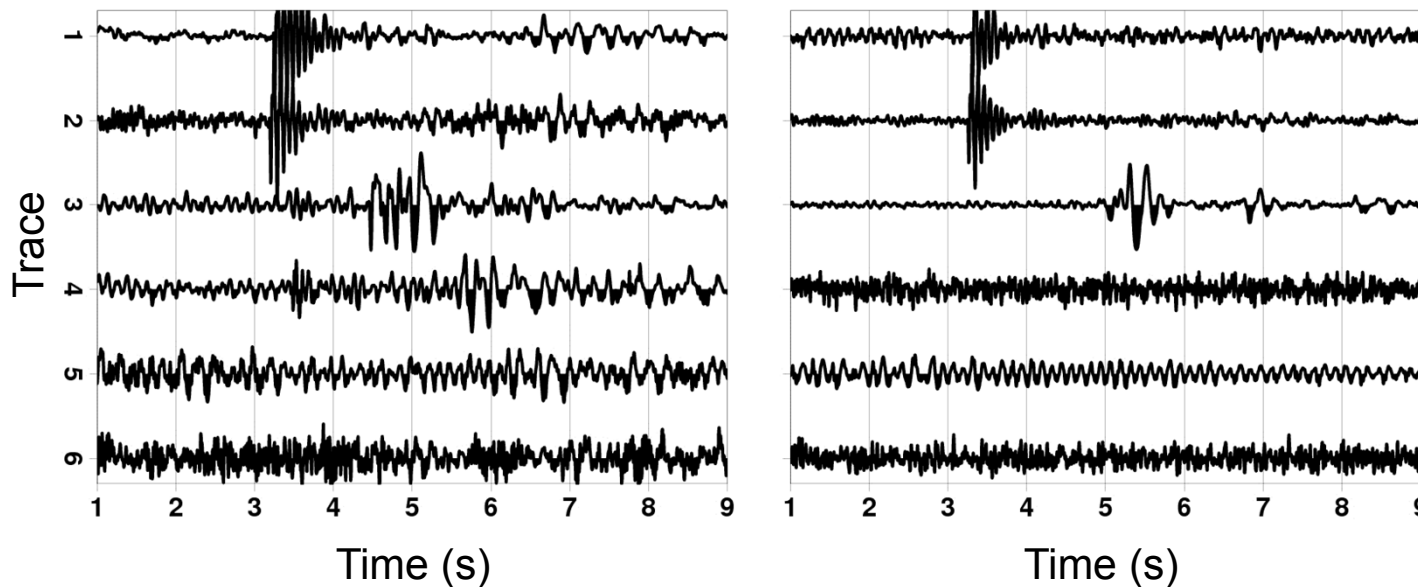
10-20 dB of  
difference

Need a 3 to 10 times amplification to keep S/N



# Surface vs. shallow borehole

## Two time traces - which is which?

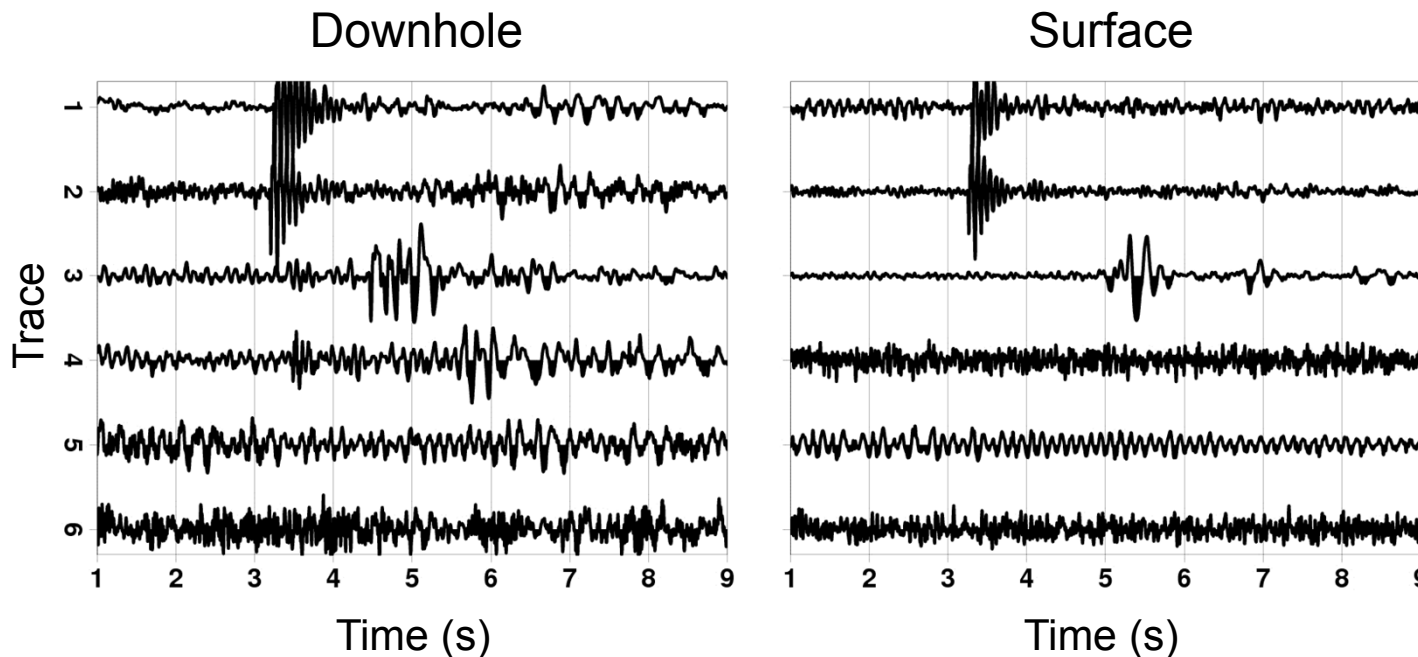


Surface shallow  
borehole pairs  
for vertical  
component

Very little difference in S/N between the two

# Surface vs. shallow borehole

## Two time traces - which is which?



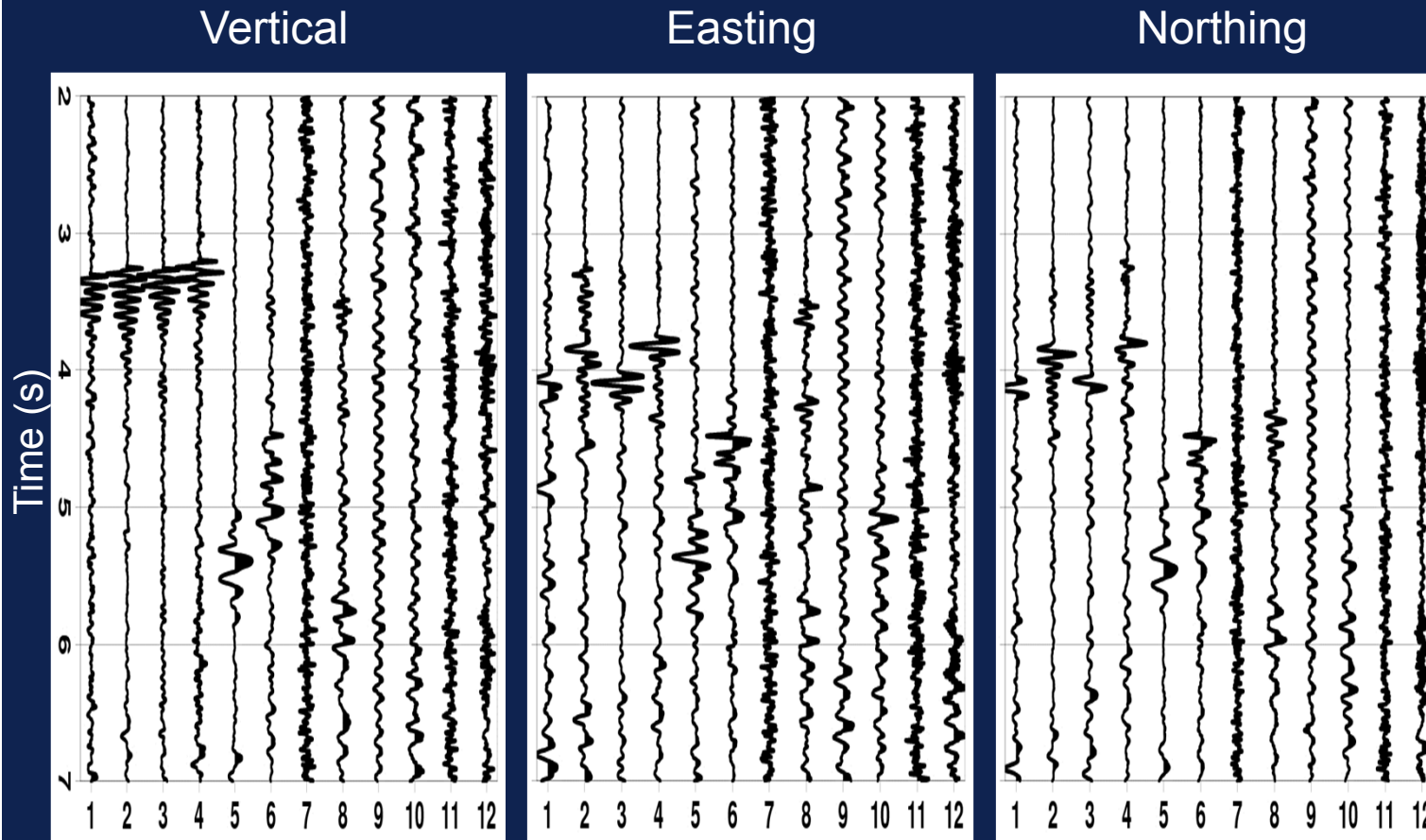
Trace balanced  
data

Surface/ shallow  
borehole pairs  
for vertical  
component

Very little difference in S/N between the two



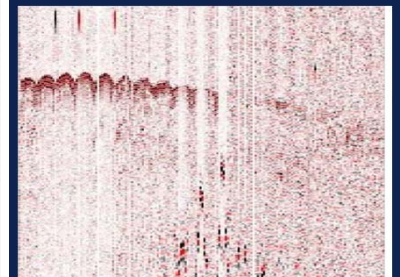
# Trace data



Traces balanced

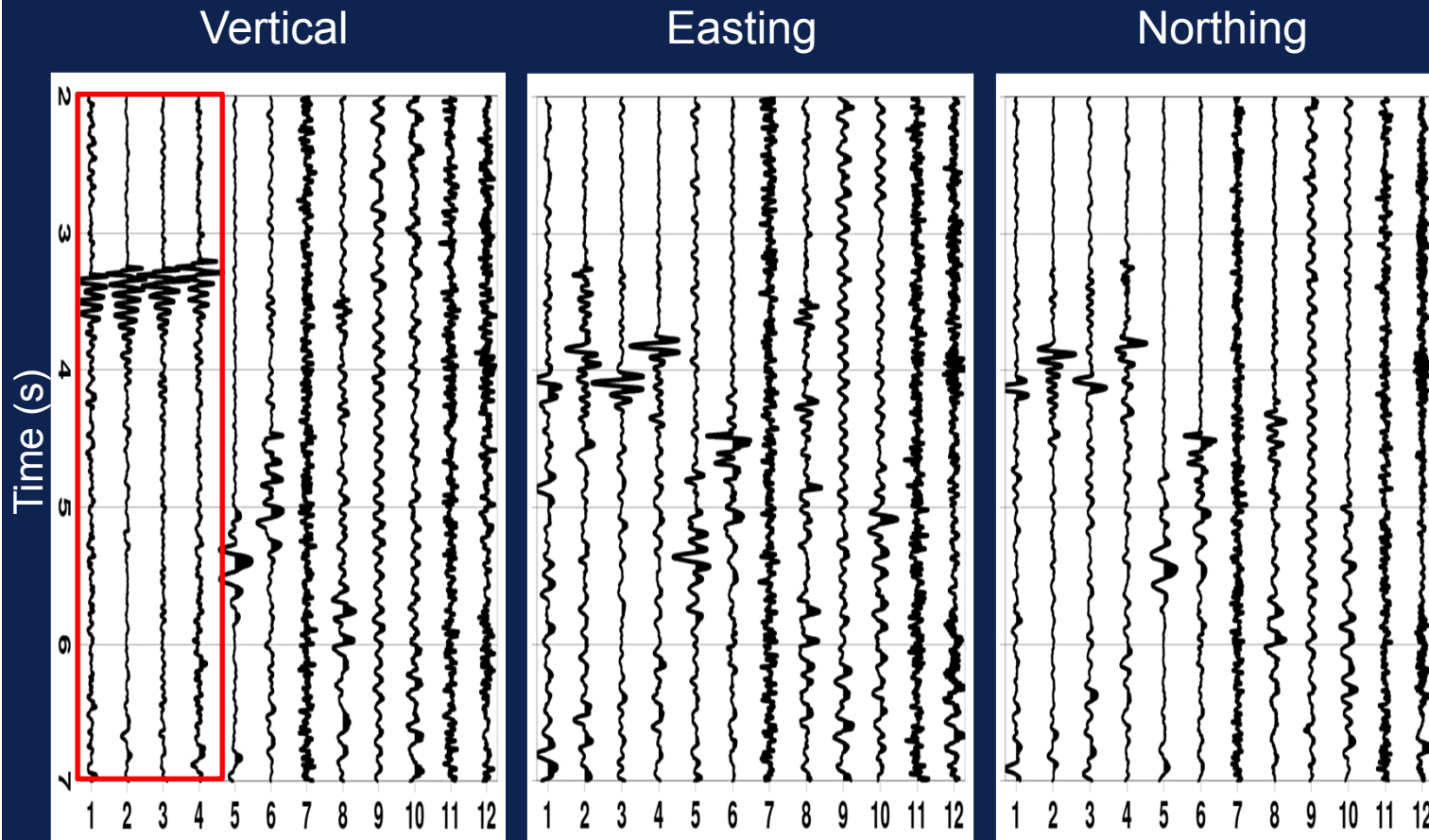
Odd numbers  
are surface

Even numbers  
are downhole



Signal to noise is not significantly different between surface and downhole

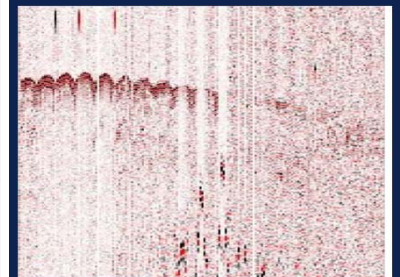
# Trace data



Traces balanced

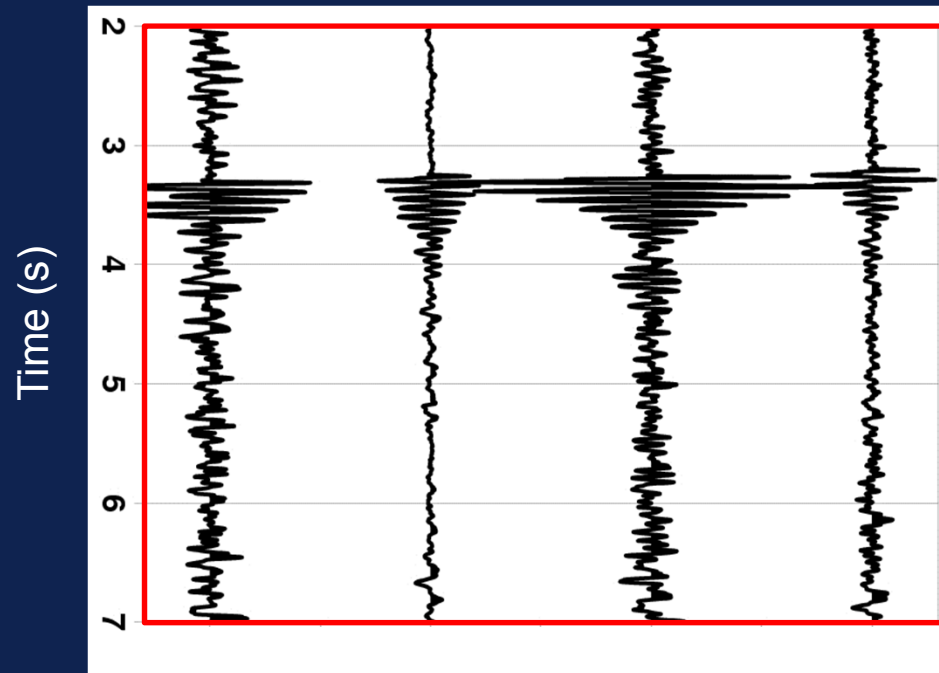
Odd numbers  
are surface

Even numbers  
are downhole



Signal to noise is not significantly different between surface and downhole

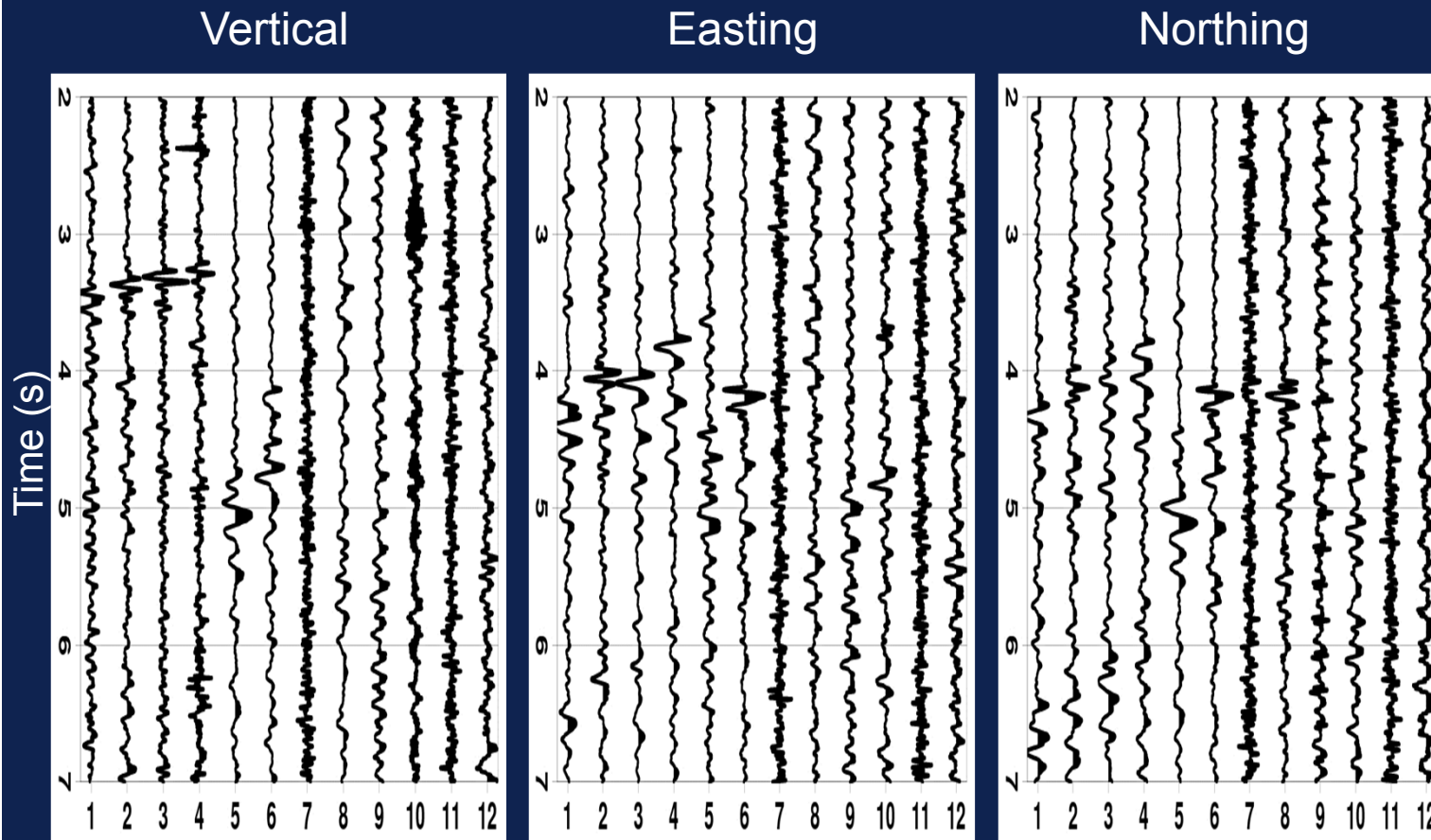
# Trace data



Not trace  
balanced

Noise levels are lower in the shallow boreholes  
Signal levels are higher at the surface

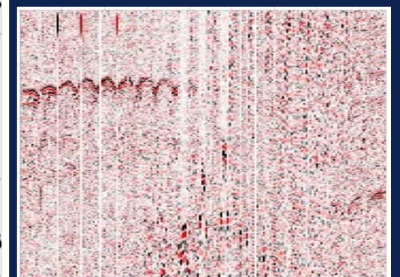
# Trace data



Traces balanced

Odd numbers  
are surface

Even numbers  
are downhole



**Signal to noise is not significantly different between surface and downhole**



# Conclusions

- Getting better data is a function of signal and noise
- Noise tends to decrease with depth
- Signal may increase at surface
- Understanding your area can help predict the S/N benefit of installing a sub-surface array

**Near-surface signal amplification may offset noise reduction and eliminate the desired S/N benefits of a sub-surface microseismic array**

# Acknowledgements

We would like to thank Apache Energy Corporation for allowing us to show the data examples

Spectraseis

