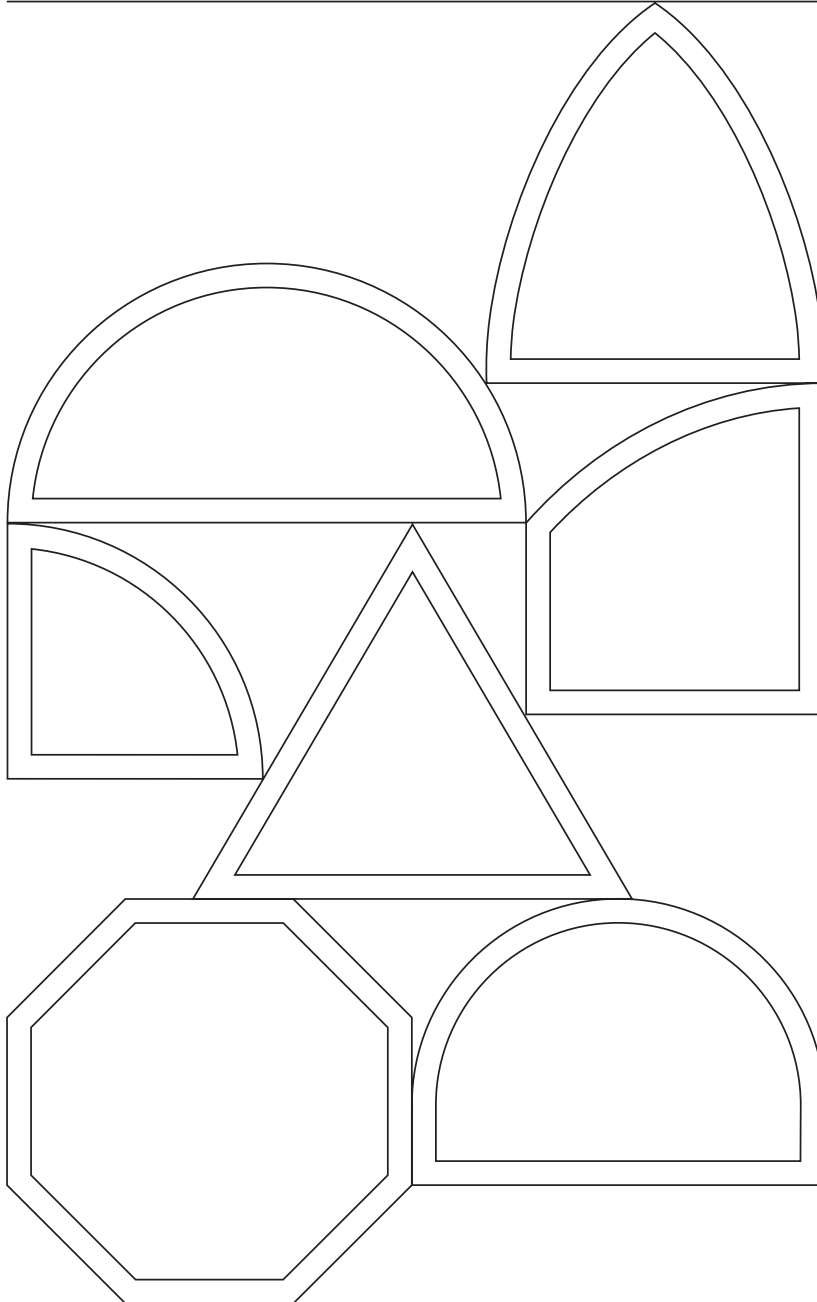VENTANA USA™

Specifications Required for Standard Architectural Shapes

Page 2:
Circle Top
Circle Top with Extended Legs
Full Circle
Quarter Arch Left and Right
Quarter Arch with Extended Legs

Page 3:
Eyebrow
Eyebrow with Extended Legs
Half Eyebrow Left and Right
Half Eyebrow with Extended Legs
Ellipse
Oval

Page 4:
Cathedral
Cathedral with Extended Legs
Trapezoid Left and Right
Triangle Left and Right
Triangle Equilateral

Page 5:
Triangle Isosceles
Octagon
Octagon with Extended Legs
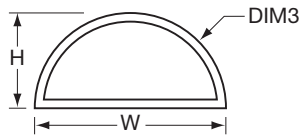Hexagon
Hexagon with Extended Legs

Page 6:
Pentagon
Pentagon Left and Right
Pentagon Equilateral
Rectangle

Other shapes available upon request.

*Height / DIM3 Radius =
exactly 1/2 the width.*

CT– Circle Top

W	Width (Required) =	
H	Height (Required) =	
DIM3	Radius (Optional) =	
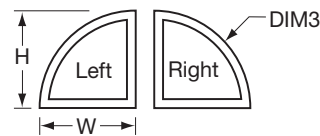
Width and height are equal.

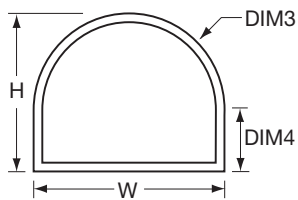*View required for single units:
OSLI or ISLO.*

*For segmented units, the exact
height of the overall radius and
width of the mull space are
also required.*

QAL or QAR– Quarter Arch (Left or Right)

W	Width (Required) =	
H	Height (Required) =	
DIM3	Radius (Optional) =	

*DIM3 Radius =
exactly 1/2 the width.*

CTX– Circle Top with Extended Legs

W	Width (Required) =	
H	Height (Required) =	
DIM3	Radius (Optional) =	
DIM4	Length of Leg (Req.) =	
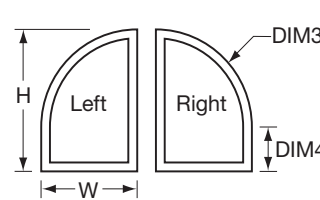
Width and radius are equal.

*View required for single units:
OSLI or ISLO.*

*For segmented units, the exact
height of the overall radius and
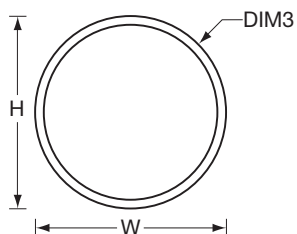width of the mull space are
also required.*

QXL or QXR–
Quarter Arch (Left or Right) with Extended Legs

W	Width (Required) =	
H	Height (Required) =	
DIM3	Radius (Optional) =	
DIM4	Length of Leg (Req.) =	

Width and height are equal.
Radius = exactly 1/2 the width.

FC– Full Circle

W	Width (Required) =	

Height is less than 1/2 the width.

DIM3 Radius is continuous.

Corner angle must be above angle limits.

DIM4 must be above profile limits.

View required for single units: OSLI or ISLO.

For segmented units, the exact height of the overall radius and width of the mull space are also required.
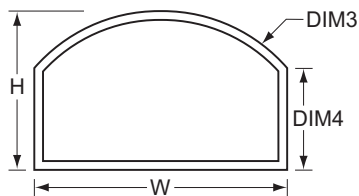
EB– Eyebrow

W	Width (Required) =	
H	Height (Required) =	
DIM3	Radius (Optional) =	

HXL or HXR– Half Eyebrow (Left or Right) with Extended Legs

W	Width (Required) =	
H	Height (Required) =	
DIM3	Radius (Optional) =	
DIM4	Length of Leg (Req.) =	

Height of curve must be less than 1/2 the width.

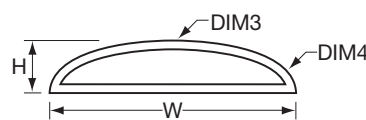*DIM4 must be above profile limits.*

DIM4 Radius must be above profile limits.

DIM4 must be less than DIM3.

EBX– Eyebrow with Extended Legs

W	Width (Required) =	
H	Height (Required) =	
DIM3	Radius (Optional) =	
DIM4	Length of Leg (Req.) =	

EP– Ellipse
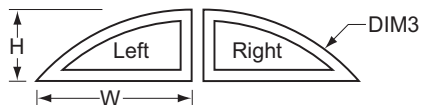
W	Width (Required) =	
H	Height (Required) =	
DIM3	Major Radius (Optional) =	
DIM4	Minor Radius (Optional) =	

View required for single units: OSLI or ISLO.
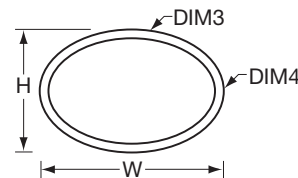
Corner angle must be above angle limits.

For segmented units, the exact height of the overall radius and width of the mull space are also required.

DIM4 Radius must be above profile limits.

HBL or HBR– Half Eyebrow (Left or Right)

W	Width (Required) =	
H	Height (Required) =	
DIM3	Radius (Optional) =	

OV– Oval

W	Width (Required) =	
H	Height (Required) =	
DIM3	Major Radius (Optional) =	
DIM4	Minor Radius (Optional) =	
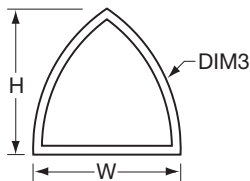
*DIM3 Radius must be greater
than 1/2 the width.*

*DIM3 Radius must be above
profile limits.*

CH– Cathedral

W	Width (Required) =	
H	Height (Required) =	
DIM3	Radius (Optional) =	
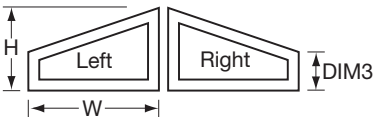
*View required for
single units:
OSLI or ISLO.*

TZL or TZR– Trapezoid (Left or Right)

W	Width (Required) =	
H	Height (Required) =	
DIM3	Short Leg (Req.) =	
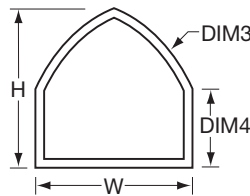
*DIM3 Radius must be above
profile limits.*

CHX– Cathedral with Extended Legs

W	Width (Required) =	
H	Height (Required) =	
DIM3	Radius (Optional) =	
DIM4	Length of Leg (Req.) =	
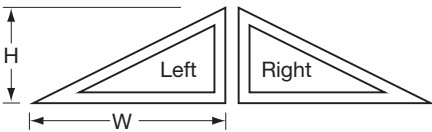
*View required for
single units:
OSLI or ISLO.*

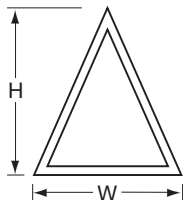### TRL or TRR– Triangle (Left or Right)

W	Width (Required) =	
H	Height (Required) =	
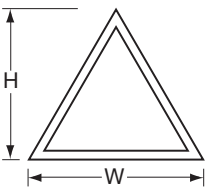
On this style, all sides are equal.

TRE– Triangle Equilateral

W	Width (Required) =	

On this style, two sides are equal.

TRI– Triangle Isosceles

W	Width (Required) =
H	Height (Required) =
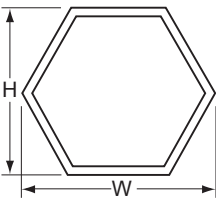
On this style, all sides are equal.

HX– Hexagon

W or H	Width or Height (Required) =
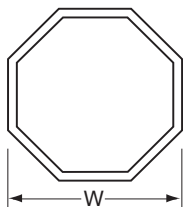
On this style, all sides are equal.

OT– Octagon

W	Width (Required) =
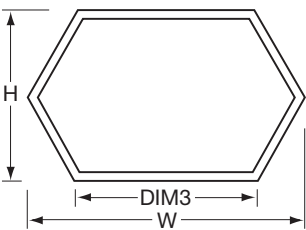
HXX– Hexagon with Extended Legs

W	Width (Required) =
H	Height (Required) =
DIM3	Length of Leg (Req.) =
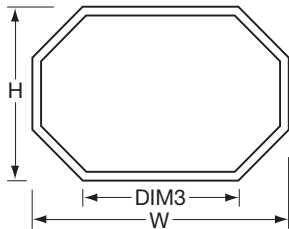
OTX– Octagon with Extended Legs

W	Width (Required) =
H	Height (Required) =
DIM3	Length of Leg (Req.) =
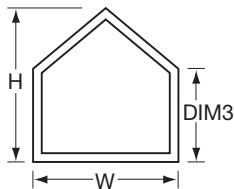
PT– Pentagon

W	Width (Required) =	
H	Height (Required) =	
DIM3	Length of Leg (Req.) =	
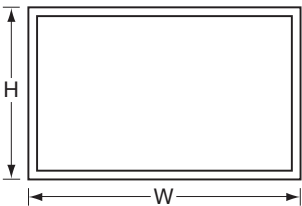
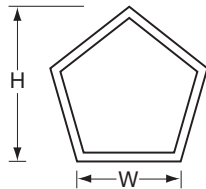### RT– Rectangle

W	Width (Required) =	
H	Height (Required) =	
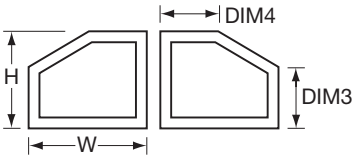
*View required for single
units: OSLI or ISLO.*

PTL or PTR– Pentagon (Left or Right)

W	Width (Required) =	
H	Long Leg (Required) =	
DIM3	Short Leg (Required) =	
DIM4	Top (Required) =	

On this style, all sides are equal.

PTE– Pentagon Equilateral

W	Width (Required) =	