MASTERY
— E S P O R T S —

Tactics, Tips & Tricks:
Among Us Camps & Clubs

Combining engaging gameplay with critical thinking workshops, these Academic Esports experiences teach students how to be better impostors and crewmates while learning about healthy gaming habits, opportunities in emerging technology, and deductive reasoning.

GAMEPLAY

- o Students will understand, study, and analyze the map used in the game in order to better understand shortcuts and strategies.

- o Students will learn new strategies and how to have positive sportsmanship to build positive relationships in safe spaces.

- o Students will learn to grow their social and emotional learning to be a better person overall.

STEAM CONNECTIONS

- **S** Students will learn about the scientific method and how to apply it in real life and into the strategy decision making for Among Us.

- **T** Students will learn about simple coding algorithms and logic.

- **E** Students will discover what a game engine is and how code works to move the game forward.

- **A** Students will learn about the history of coding and computer science, noting its evolution and impact on society.

- **M** Students will apply math computations in order to calculate percentages of success and estimate odds.

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EDUCATIONAL PROGRAM

SEL CONNECTIONS

Awareness of Self & Others

Students will understand and embody a growth mindset for them to exercise and feel better about themselves to share with others.

Self Management

Students will see that being well organized is key to being a more successful person, taking positive initiative also moves tasks forward and also is a good trait of being a leader. Students will understand that and apply it.

Social Awareness

Students will learn and take in the "Being Cooperative" and "Showing Empathy & Compassion" lessons and understand that being cooperative and having team skills will move a project forward and develop life skills.

Responsible Decision Making

Students will learn about making decisions and understanding that actions have consequences in real life and inside of the game when you're trying to win.

Relationship Skills

Students will understand how to be a team player and show that sportsmanship is important and making sure that people have fun no matter what the situation is. They will also understand what healthy and unhealthy relationships are like and how to identify each one.

TECHNICAL REQUIREMENTS

- Own Among Us (not included)
- Supported Devices: Windows 7+, iOS and Android only
- Zoom Video Conferencing
- Reliable Internet connection

IMPLEMENTATION

All camps & clubs are facilitated by Mastery Coding certified instructors (virtual).

Academic Esports™ Club

- 1 hour sessions
- Multi-week implementation

Game-and-Learn™ Camp

- 3 hour sessions
- Single week implementation