



This 80-hour Unity boot camp is delivered via self-guided video lessons and includes live virtual workshops with an instructor to work through the material.

Hardware/Software Requirements

- ☐ Laptop or Desktop running Windows or macOS
- Keyboard and mouse
- Headphones
- Unity
- □ VS Code

Learn to code in Unity in 80 hours

The UCI is a project-based course that teaches Unity and C# programming, preparing learners to attain the Unity Certified User: Programmer certification. By the end of this course, learners will be able to build full-featured video games in Unity.



In this experience, learners will...



Learn C# coding concepts including data types, variables, conditionals, loops, arrays, properties, methods and scope.



Create full-featured 2D and 3D games, combining 3D models, textures, animations, audio files and C# scripts.



Build a digital portfolio of impressive Unity applications to show to potential employers.

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