# SPMRKmath 

## A3: Playing with Expressions



Think about how you use arithmetic to find the value of an expression like:

$$
9+7+2+3+8+1+4+5
$$

1. Write out how you would solve this problem below:

Equivacards Instructions:

## Setup

- Deal 7 cards to each player. Place a card face up from the draw pile before play begins. For the $x$ variable, $X=1$ until a player plays a different $X=$ card.


## Play

- The player to the left of the dealer starts by playing a card that matches the card face up on the pile (by number or color). If that player does not have a card that matches, they must draw a new card and their turn ends. After playing a card, the player may continue to play cards until they have no more matches.
- Play continues in the clockwise direction. The player who first runs out of cards wins!


## Equation cards

- White equation cards ( $\mathrm{X}=$ ) can be played anytime during your turn.
- After being played, the $X=$ is in effect until another $X=$ card is played.
- Equation cards may be played as a final card to win the game.


## SPMRKmath

MODULE A : LESSON 3
Playing with expressions
2. Write out what you thought about the Equivacards game below:

