

CALL FOR PAPERS

ACM Transactions on Social Computing

Editor-in-Chief

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Information For Contributors

ACM Transactions on Social Computing (TSC) seeks to publish work that covers the full spectrum of social computing including theoretical, empirical, systems, and design research contributions. The editorial perspective is that social computing is fundamentally about computing systems and techniques in which users interact, directly or indirectly, with what they believe to be other users or other users' contributions.

TSC welcomes research employing a wide range of methods to advance the tools, techniques, understanding, and practice of social computing, including: theoretical, algorithmic, empirical, experimental, qualitative, quantitative, ethnographic, design, and engineering research. Social computing will continue to be shaped by foundational algorithmic, econometric, psychological, sociological, and social science research and these broad based perspectives will continue to have a profound influence on how social computing systems are designed, built and how they grow.

TSC particularly solicits research that designs, implements or studies systems that mediate social interactions among users, or that develops or studies theory or techniques for application in those systems. Examples of such social computing systems include, but are not limited to: instant messaging, blogs, wikis, social networks, social tagging, social recommenders, collaborative editors and shared repositories.

TSC accepts papers of a variety of genres: system development and evaluation papers, empirical studies, systematic literature reviews, theory development papers, case studies and descriptions of the translation of research into practice. Revised and extended versions of conference papers are also welcomed, as described in the Author Guidelines.

Topics covered include:

- Theoretical
- Empirical
- Policy
- Design
- Systems
- Methodological



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