



MLP SEASON ONE EVENT RULES - 11/3/21

Location: Dreamland 2770 West Highway 290, Dripping Springs, TX 78620 <https://dreamlanddstx.com>

Schedule of Play: All teams will play all other teams in Round Robin play. Teams will play two Matches per day on Friday November 5, Saturday November 6, and Sunday November 7. On Monday, November 8 in the morning, all teams play their last Round Robin Match. The top 2 teams advance to the Finals, to be played on Monday, November 8, 2021, at 8pm. The finals will be televised on the CBS Sports Network.

Captains: All teams must designate a team captain, who will be responsible for various captain duties including determining mixed doubles teams and singles tiebreaker rotations (see below) Captain may be a non-player.

Format of Play:

WARMUP: A practice court/s will be provided. Players are expected to warm up on the practice court/s and be ready to play (with microphones on) when it is time for their team's matches. Additional warmup on the Match Courts will be determined on a case-by-case basis, depending on length of matches/production schedules. Players should not expect additional warmup after the team match has started. Games will proceed quickly due to TV/time constraints.

COIN TOSS: At the start of each Match, a coin toss (or other similar random selection) will be conducted determining the order of disclosures for the mixed doubles lineups and singles tiebreaker (if needed). The team winning the coin toss can determine if they want to disclose their mixed doubles line-up first or second. Note, if you choose your mixed doubles line-up last, you must disclose your singles line up first in the event of the singles tiebreaker. Home and away teams for each team match have already been determined and Teams will not change ends (to maintain player bench/owner proximity and for production purposes). Home and away designation only determines side of court and which team serves first in all games. We have made it as equitable as possible on equal home/away sides as far as court orientation over all team matches. Away side is South Side, and Home Team Side is the North Side, closest to the beer hall.

MATCHES. Each team will play all other teams, resulting in 7 Matches. Each of the seven round robin Matches will consist of four Games to 15. The majority of Matches will be played on the Center Court, with a few played on a Grandstand court. The four Games will be played in the following order: women's doubles, men's doubles, two mixed doubles. A singles tiebreaker will be played to determine the winner of the Match if teams are tied at 2-2 in Games. Home team and away will be predetermined

GAMES. Each Game will be played to 15 points (win by 1). The Away Team will serve first in all Games (and singles tiebreaker, if needed). Side designations will be determined and communicated in advance of Matches and will be evenly distributed. Teams will each be allotted 1 time-out per Game (up to 1 minute per time-out). Additional time-outs may be called by tournament organizers for purposes of the livestream and/or broadcast. Let serves will not be permitted. All play will be with a Franklin X-40 ball. Referees will be provided for all Games. Except as otherwise set forth in these Rules, the PPA rules of play will be in force.

INSTANT REPLAY. Each team will be allotted one instant replay challenge per Game. A successful challenge will result in the team keeping that challenge. An unsuccessful challenge will result in a loss of that challenge and no more challenges may be used by that team for the remainder of that Game. Players on court may consult with their non-playing team members and/or owners in deciding whether to assert a challenge, provided that such consultation does not result in any significant delay in the continuity of play. An

inconclusive review will result in the call standing. Ernes and other foot faults are reviewable. We will allow review to determine if a problem with the ball cracking or deforming affected play. It's reviewable to determine if a ball hit an opponent. If all 4 players are in agreement, a point may be replayed because of an unforeseen edge case or referee error.

LINEUPS FOR MIXED DOUBLES GAMES. Immediately following completion of the men's doubles Game, the team determined by the coin toss will have 30 seconds to designate and present on court its first mixed doubles team. The other team will then have 30 seconds to designate and present on court their mixed doubles team. Play will resume 1 minute later after the teams are determined.

SINGLES TIEBREAKER TO DETERMINE MATCH WINNER. If two teams playing a Match are tied 2-2 after the doubles and mixed doubles Games, a singles tiebreaker Game to 15 (win by 1) with modified rally scoring will be played. When a team reaches the score of 14, the last point must be scored on that team's serve in order to win the tiebreaker. All team members will rotate in 4-rally rotations until the tiebreaker is concluded (Player 1 plays 4 rallies, then Player 2 plays 4 rallies, then Player 3 plays 4 rallies, then Player 4 plays 4 rallies, and then the rotation repeats). Immediately following the completion of the second and final mixed doubles Game, the Team who chose last in mixed doubles as determined by the coin toss will have 1 minute to designate its order of rotation of its 4 singles players for the singles tiebreaker. They will submit a written sheet to the referee or competition officials. The opponents, as determined by coin toss, will then have one minute to submit a sheet with the order of their players. The Away Team will serve first in the singles tiebreaker. Players will serve from the side(left/right) of the court, based on their team score, as is typical in singles. Even score on the right and odd on the left. During the tiebreaker, each team will be allotted 1 instant replay challenge, but there will be no time-outs.

COACHING/LINE CALLS: Coaching by non-playing team members is encouraged as long as it does not interfere with continuous play. Non-playing team members are encouraged to sit/stand along the court with their team. Team owners are encouraged to sit on the team bench or in the gallery behind their team, and offer advice at their own peril. Only the 4 players playing the Game can make line, let, challenge, and similar calls.

LIVE PLAYER AUDIO: All 8 players involved in a Match will be wearing live microphones. Players are encouraged to verbalize coaching/strategy and engage in good-natured ribbing of fellow teammates/opponents. Players must not use inappropriate language, terminology, or engage in conduct that would bring the player, team, event, owners, MLP and its officials, or referees into public disrepute or might reflect unfavorably on MLP.

DETERMINATION OF FINALISTS: The 2 teams with the most Match wins (ranging from 0-7) will play for the Championship. If 2 teams have the same number of Match wins, the head-to-head (HTH) winner of the Match between those 2 teams will determine which team advances. If the number of Matches won is equal for 3+ teams, the following will break the tie in order of application: (a) HTH record, (b) if HTH record does not resolve tie, then net Games won, which is the number of doubles and mixed doubles Games won minus the number of doubles and mixed doubles Games lost (excludes singles because not all Matches will get to a tiebreaker) (c) if the net Games calculation does not resolve the tie, then all points differential percentage, which is the number of points won in all doubles and mixed doubles Games divided by the number points played in all doubles and mixed doubles Games (excludes singles because not all Matches will get to a tiebreaker) and (d) if none of the above resolve the tie, then the tie shall be resolved by random lot drawing.

ALTERNATES: The spirit of the rules for alternates was to allow substitutes in the event a player was injured, ill, or unable to attend the event for personal reasons. Alternates available are in order: Women's: 1) Jill Braverman 2) Meghan Sheehan-Dizon ; MENS: 1)Rob Cassidy 2)Thomas Wilson. If a player requires a substitute at any point during a team match, then they may not return for the duration of the team match.

Teams must alert a tournament official and/or referee if that player will be returning prior to the next match. If any player is substituted the leaving player and the subbed player split all prize money for the match in which the substitute occurred. If a player is substituted BEFORE the team match starts, the original team member cannot come back on during that match. The subbed player will receive all prize money for that match .(\$300 minimum and the \$300 bonus, if their team wins.)

The Major League Pickleball Commissioner is the final arbiter on all disputes. If she isn't available then it will be the Tournament Director, Brooks Wiley or Kit Harper.

ALL RULES SUBJECT TO REVISION AS DEEMED APPROPRIATE BY MLP TO ENSURE SUCCESSFUL EVENT

ATX Pickleballers:

Catherine Parenteau (W#1)
Yana Grechkina (W#16)
Tyler Loong (M#8)
Patrick Smith (M#9)

Chimeras:

Anna Leigh Waters (W#2)
Lee Whitwell (W#15)
AJ Koller (M#7)
Kyle Yates (M#10)

Team Rally:

Jessie Irvine (W#3)
Susannah Barr (W#14)
JW Johnson (M#6)
Dylan Frazier (M#11)

Team Clean:

Callie Smith (W#4)
Corrine Carr (W#13)
Dekel Bar (M#5)
Adam Stone (M#12)

Discovery Warriors:

Lea Jansen (W#5)
Vivienne David (W#12)
Tyson McGuffin (M#4)
Zane Navratil (M#13)

The Lions:

Lauren Stratman (W#6)
Michelle Esquivel (W#11)
Jay Devilliers (M#3)
Collin Johns (M#14)

Pickle Ranchers:

Leigh Waters (W#7)
Lindsey Newman (W#10)
Riley Newman (M#2)
Andrei Daescu (M#15)

Team BLQK:

Irina Tereschenko (W#8)
Andrea Koop (W#9)
Ben Johns (M#1)
Rob Nunnery (M#16)