



FÚTBAR SUMMER FEST

STREET SOCCER TOURNAMENT RULES

Teams

- 4-8 players total per team. All players must be listed on the team roster on the Fútbol app
- There are separate co-ed and men's divisions. In the co-ed division, 1 woman must be on the court at all times.
- Maximum of 4 players per team on the court (no goalkeepers) with up to 4 substitute players.

Player Rules

- Shinguards are not required.
- No body contact – any shoving, pushing, hacking, grabbing, tripping, etc. is NOT allowed. No slide tackling is allowed. The ball must be taken away cleanly from the opposing player. This is to focus on ball skills over physical play and prevent injuries.
- The player shooting the ball must be in the attacking half to score. Courts are marked with halfway lines. Shots taken from the half line are counted as a goal.
- Any player repeatedly fouling will first be verbally warned, then yellow-carded, and, if fouling continues, red-carded with expulsion from the game and potential future match suspensions.

Duration of Matches

- Each match will be one consistent period lasting 15 minutes.

Kickoff & Restarts

- The match starts with a kickoff at the halfway mark by the home team. When a goal is scored, the team that has conceded the goal retrieves the ball and will start the match again from the halfway mark.
- Restarts are made by placing the ball on the touchline closest to where it went out of bounds and kicking it back in play. Defenders must allow 2 ft of space between them and the ball when it is being kicked back in play. The same process will be followed for any fouls called by the referees.
- Goals CAN NOT be scored on sideline kick-ins or kickoffs. Goals CAN be scored off of corner kicks.
- Kick-ins, free kicks and corner kicks must be taken within 5 seconds or possession changes to the other team.

The Ball

- The ball used for this tournament is generically known as a Size 4 Futsal Ball and conforms to those standards provided in the FIFA Futsal Rules of the Game.

Forfeit Rules

- If a team does not have 4 players at the start of the match, the team may play the match with 3 players.
- Any fewer than 3 players on a team is a forfeit. A forfeit by one team results in the opposing team receiving maximum points for the match.
- Every team is expected to show up to its designated court 5 minutes before each match. If a team arrives more than 5 minutes after the match is set to start, the team automatically forfeits the match.

Court Surface & Markings

- The courts are a concrete surface inside large shed coverings with approximately 3 ft high barricades on the sidelines, and netting on the goalines.
- The court is marked with two sidelines, two goal lines, and a halfway mark.
- The "mouth of the goal" is marked as a circular area with a radius of 2 feet (4 feet in diameter), centered on the midpoint of the goal line.
- There are no flagposts or corner arcs on the courts.

Dimensions

- Size of court: 75ft (long) x 45 ft (wide)
- Size of goals: 4ft (tall) x 6 ft (wide)

Goal Areas

- No player may stand consistently within the "mouth of the goal." Brief entries into the area during active play are allowed, but no player can remain in the area for more than 3 consecutive seconds if the ball is not in the marked area.
- If the ball is in the "mouth of the goal" area, players can enter and remain in the area without the 3-second restriction. The restriction is reinstated once the ball leaves the area.
- If a player violates this rule, the referee can first give them a warning and after that, the referee will require the player to step off the court for the remainder of the match.

Substitution Zone

- Substitutions are made "on the fly." Substitutes must remain behind the touchline until tagged by the exiting player.

Tiebreakers

- There will be a 5-minute overtime period if the game is tied after regular time.
- If there is still a tie after overtime, there will be a full-court shot contest with any three players from each team. If the tie remains after three players from each team take a shot, the shot contest will become sudden death with one player from each team.