TOCA MADISON RULE BOOK TOCA Madison (Revised Jan. 2023)

FIFA's "Laws of the Game" are used as a guideline for general rules of play along with our customized rules and interpretations for indoor and recreational play

Welcome to TOCA Soccer Leagues. TOCA is a place for all people who are interested in playing The Beautiful Game. We are here to support your team, and to provide a fun, safe, clean, and fair playing environment. Our center Referees are experienced in the sport, and they adhere to the policies we set forth as an organization. With this in mind, and to support all those involved in our league play, below is our rule book for sportsmanship & laws of our indoor game.

1. SPECTATOR, PLAYER, COACHES INFORMATION, EXPECTATIONS AND CONSIDERATIONS

- a. As with all recreational activities, indoor soccer has inherent risks associated with participation. Adult players as well as youth players and their parents/guardians accept such risks as the result of their participation in our facility. All participants must complete a proper consent form/waiver to participate.
- b. Due to the nature of indoor soccer, balls may exit the field of play. TOCA Madison is not responsible for damage to property or for injuries to spectators, coaches and players while attending an activity at TOCA Madison.
- c. Parents are responsible for supervising their children at all times. There are no exceptions to this rule.
- d. Soccer is a game of skill, technique, physical endurance, competition, sportsmanship, fun and fair play. It is also a contact sport along with other occurrences. If for any reason you feel you may get hurt while playing, we recommend that you do not participate.
- e. Our locker room changing area is provided for your convenience. We suggest you bring a lock for lockers to secure your personal belongings or leave it with a member associated with your team during your stay.
- f. TOCA Madison is not responsible for lost or stolen property and can not supervise any of your personal property. TOCA Madison will not keep your valuables or other materials behind our desk or in our office at any time or for later pick up by others.
- g. No cameras or cellphones are allowed in the locker rooms.
- h. No food or beverages are allowed on the field. Only covered beverages will be allowed in the bench area.
- Anyone found willfully damaging TOCA Madison property will be banned from TOCA Madison facilities and legal action can/will follow. This includes spitting or leaving gum on the field.

2. SPORTSMANSHIP & RESPECT OF THE GAME

- a. Please show courtesy and respect to other players, coaches and spectators, by acting with good sportsmanship, on and off the field. This includes; refraining from inappropriate, profane, or abusive language and/or dissent (verbally or through action) to any spectator, player, coach, official, or employee.
- b. TOCA Madison games are different from outdoor soccer and we are proud of it. While we share a variety of rules with outdoor soccer, we inserted several of our own rules to modify the game for indoor soccer play at TOCA Madison, emphasizing skills and reduced physical contact in a recreational and social atmosphere. This approach provides more respect for the game and a better environment for developing soccer skills. We love to serve everyone interested in enjoying recreational and competitive soccer. All skill levels. All ages.
- c. Please respect the opponent, the official, the laws of the game, the spectators and lastly, respect yourself by acting appropriately. Anyone who cannot abide by this may be required to leave the facility immediately.

3. TEAMS

- a. All teams and individual players, as well as associated parents or guardians, are required to play under the rules and policies of TOCA Madison. It is the responsibility of the team manager to inform their players and parents of this policy.
- b. Anyone participating in leagues must sign and have on file the required current player consent form in order to play.
- c. Team Roster must be completed prior to playing.
- d. A parent coach/manager must be present on bench at all youth! games.
- e. All players must meet the age and gender criteria for the specfic league/tournament to be eligible for play. All adult players must be 18 years of age and out of high school. Proof of age must be available for all participants. Proof shall be in the form of a birth certificate, driver's license or other suitable record approved by TOCA Madison management. The team manager/coach is responsible for playing with eligible players only. Teams/managers/players not complying with this procedure will result in a forfeited game, and possible removal from the league.
- f. Established youth teams may be allowed to play only one age group up with approval of TOCA Madison management. Independent players must participate at their age level.
- g. Any team playing with illegal players may face removal from the session or tournament without refund.
- h. Post game team gatherings must be done in the spectator areas (ie. off the field and out of the bench areas). Please exit the field and benche area immediately after post game handshakes, to allow the next groups access to the benches.

4. LEAGUE MODIFICATIONS

a. Youth: all youth ages are grouped covering two age groups. The title of most youth ages indicates the ages that the players must be "under" before January 1st in order to participate (with some exceptions). TOCA Madison allows classmates in the same grade to play with one another, with the exception of a combined grade classroom that does not meet the age/grade criteria of TOCA Madison leagues (example grade 2 / 3 classroom). In this case only the date of birth is allowed.

i. Under 7/8 (small-sided with size 3 soccer ball)

- This league has been created to give young players the
 opportunity to have fun playing soccer with minimum interruption.
 The game and rules are determined in a coach facilitated process.
 All rules are the same as our regular indoor rules except for the
 following:
 - a. Games are 5v5 (4 field players and a goalie). The game is scheduled in a 50 minute time slot to warm up and play. A suggested format: 5-minute warmup then a 4 x 10-minute game with 1 to 2 minutes max between quarters. Games must end on time.
 - b. One coach is required on the field during the game to supervise and "officiate" the game. Another parent or coach on the bench supervising the players off the field and making substitutions. The time kept by "coach/official".
 - c. This game should allow minimal to no contact and no contact near the dasher boards. There is no 3-line infraction, all free kicks are direct.
 - d. Goals are set against the end of the wall. No one is allowed to pass between the goal and the end boards. Any ball settling in back of goals shall be a goal kick.

ii. Under 9/10 (small-sided: Use of size 4 soccer ball)

- For greater ball contact, simpler decision making and scoring opportunity, this league will be played in our smaller field size set up. All rules are the same as our regular indoor rules except for the following:
 - a. TOCA Madison will not provide a game official for all matches. One coach is required on the field during the game to supervise and "officiate" the game. Another parent or coach on the bench supervising the players off the field and making substitutions. The time kept by "coach/official".
 - b. Game is 5v5 (4 field players and a goalie). It is also scheduled in a 50 minute time slot to warm up and play. A suggested format: 5-minute warmup then a 2 x 20-minute game with 1 to 2 minutes max between halves. Games must end on time.

- This game should allow minimal to no contact with no contact near the playing walls (dasher-boards). There is no 3-line infraction. All kicks are direct.
- d. Goals are set against the end of the wall. No one is allowed to pass between the goal and the end boards. Any ball settling in back of goals shall be a goal kick.

iii. Under 9/10 (full field: Use of size 4 soccer ball)

- For more area, greater ball contact, simpler decision making and bigger goal scoring opportunities, this league will be played on our full field size set up. All rules are the same as our regular indoor rules except for the following:
 - a. Game is 8v8 (7 field players and a goalie). It is also scheduled in a 60 minute time slot to warm up and play. A suggested format: Max 5-minute warmup then a 2 x 25-minute game with a brief half-time (referee's discretion). Games must end on time.
 - This game should allow minimal to no contact with no contact near the playing walls (dasher-boards). There is no 3-line infraction. All kicks are direct.

iv. GIRLS HIGH SCHOOL SKILLED LEAGUE

1. This league may be combined with the Women's Skilled League.

v. HIGH SCHOOL COED LEAGUE

- All teams must have a minimum of 2 female field players on the field at all times. This is a very social league. This league is a chance for HS players to enjoy socializing with friends, school mates and other teams. Any player/coach or parent/spectator that exhibits unsporting or inappropriate behavior that is disrespectful of others or contrary to a social atmosphere shall be removed from play and the facility.
- 2. This league requires an adult manager on each teams bench during the game.
- b. **ADULT**: Players must be at least age 18 AND out of high school. Additional restriction(s) are indicated by league descriptions.

i. General Rules

- 1. 50 min game (2 x 25 min halves)
- 2. 3 min warmup and halftime (unless running behind schedule)

ii. WOMEN SKILLED

 This league may be combined with the Girls High School Skilled League.

iii. WOMEN'S 30 & OVER

- 1. This is a very recreational league.
- 2. All players MUST be at least 30 years of age to be eligible to play.
- 3. Dangerous Balls Above the Waist shall be enforced (see Coed description below)

4. Non Social Foul: Player Control and Dangerous Play infringement shall be enforced when overly physical/aggressive/dangerous play occurs.

iv. OVER 50 LEAGUE

- 1. Open to men and women.
- 2. All players must be at least 50 years of age.
- 3. Teams register as a mini-team.
- 4. A single mini-team roster shall consist of 5 to 10 players. Two mini-teams will be combined and scheduled to compete with other paired mini-teams.
- 5. A mini-team is allowed to bring up to 5 players/game including any goalies
- 6. Added guest players are only allowed in accordance with our guest player policy and only if both managers agree.
- 7. Non-social foul: This league will be officiated with limited contact and recreation in mind. Player control and dangerous play infringements shall be enforced when overly physical/aggressive/dangerous play occurs.
- 8. White and green colored shirts are required. Please bring both colors to the game. The home team is required to wear white.

v. ADULT COED SOCIAL LEAGUES

- 1. All teams must have a minimum of 2 female field players on the field at all times (The goalie shall not represent one of the two female field players).
- Non-social foul: This league will be officiated with limited contact and recreation in mind. Player Control and Dangerous Play infringements shall be enforced when overly physical/aggressive/dangerous play occurs.
- Dangerous Ball Above the Waist- Known as DBAW or "high and hard". (Rule used in Adult Coed Recreational and Women's Over 30 leagues)
 - a. A kicked ball (or thrown by the goalie) shall be considered a DBAW, if players from either team are in the "general vicinity" of the ball. The exception to this rule is:
 - Any arching or chipped ball within the "general vicinity" that does not make contact with players and causes no threat or "near miss" in the opinion of the official.
 - ii. A kicked ball clearly delivered above the heads of all players and beyond the vicinity of players causing no threat or "near miss" in the opinion of the official
 - iii. A kicked ball above the waist when the goalie is the only player in the general direction of the ball.

- DBAW With Contact: Any ball that makes contact above the waist with any player shall be considered a Dangerous Ball, based on its <u>trajectory and velocity</u> (unless the contact is the result of a light/trivial contact or unintentional deflection)
- c. The DBAW rules will be called at the <u>discretion of the</u> official.
- d. A DBAW infraction shall be a direct free kick for the opposing team at the spot where the driven ball took place. If the origin of the kick is within the defending penalty box and a DBAW infraction takes place the restart direct kick will be moved to the nearest location outside of the penalty box (referee's discretion).
- e. A rest, penalty, caution or ejection may be assessed to any player(s) that persists in these infractions or is reckless with their behavior.

5. THE REFEREES

- a. The referee on the field is responsible for control of the game and has full authority while on premises at TOCA Madison.
- b. The referee's decisions regarding play are final.
- c. An oversight by an official in one game does not preclude the correct enforcement of the rules in future games.
- Referee or management has the authority at its discretion to shorten or end a game early.
- e. Management has the authority, at its discretion, to add an additional referee on or off the field to train, assist and/or control a game being played. This additional referee may initiate their authority at any time during the course of a game & has full authority.
- f. During and after a game both the player(s) and the official potentially have heightened emotions. This is not an appropriate time for criticism or feedback. We consider this as dissent and unsporting behavior. As such, we will take the appropriate action which could lead to a player suspension. However, our management is very interested in the evaluation or feedback of a referee from our customers as long as such discussions are done in a composed & proper manner, and after 24 hours of reflection.

6. PLAYER EQUIPMENT

- a. Player jersey requirements: All players must have the proper color and shade of jersey to participate. If the shade of a player's jersey causes conflict or cannot easily be distinguished from the opponent's jersey color, the official shall have the discretion to remove that player from participation until the color (shade) has been corrected to the official's satisfaction.
- b. All teams <u>must</u> bring an alternate jersey color to every game in case of conflicting colors.
- c. Goalkeepers must be in a different colored jersey from either team.

- d. To minimize the exchange of sweat, all jerseys must have sleeves. TOCA Madison reserves the right to require any player with a sleeveless jersey to change into a sleeved jersey in accordance with our sleeve rule.
- e. Footwear requirements: Any indoor or outdoor soccer cleats or turf shoes are allowed as long as they do not have metal bottoms/studs.
- f. All players are required to wear shin guards with socks covering them.
- g. Due to the close proximity of play, a player shall not participate with the following items unless properly covered and padded to the official's/management's satisfaction:
 - i. Jewelry: such as but not limited to: rings with exposed edges, dangling earrings, facial jewelry (studs/rings), and necklaces that are not secured inside the shirt
 - ii. Any padding must be approved by TOCA Madison management on a case-by-case and game-by- game basis. This approval may be rescinded by any of the TOCA Madison staff based on the observed safety concern for any under padded or inadequately padded casts or any other equipment that is deemed dangerous to other participants
 - iii. Baseball or brimmed hats are not allowed
- h. An oversight by an official in one game does not preclude the correct enforcement of the rules in future games.
- i. A player may be removed at any time during the game for infringement of an equipment infraction. Any player or team consistently attempting to participate with illegal equipment during a game or re-occurring over multiple games may be assessed a 2 minute penalty or ejected from the game or league

7. BENCH AREA REQUIREMENTS

- a. Players from the next game are not allowed in the bench area (between fields to spectator area doors) until the completion of the previous game or rental. Players preparing to enter the field for the next game shall do so through the door on the opposite side of the field from the bench area.
- b. Only participating players and two adult coaches are allowed in the bench areas (spectators, siblings, or other children are not allowed on the bench). A parent coach/manager must be present on the bench at all youth and high school games (including HS Coed).
- c. Players shall not jump over the boards. If a team is warned for such action, a 2 minute penalty will be assessed for additional violations.
- d. Post game gatherings must be done in the spectator areas immediately off the field. This includes vacating the area between the fields on either end of the benches.

8. ROSTER / NUMBER OF PLAYERS

- a. All rosters must be properly completed and kept on file with TOCA Madison prior to the first game.
- b. Roster requirements:
 - i. Roster size: All players that participate are required to be on the team's roster.
 - ii. All players must meet the age (and/or grade) and gender criteria.
 - iii. A player may only sign with one team within the same league division or tournament. Players are bound to play with that team the duration of the session/tournament.
- c. Proper number of players with one designated as the team goalie:
 - i. U7/U8 & U9/U10 (4+goalie)
 - ii. U11/U12 (6+goalie)
 - iii. U13/U14 & older (5+goalie)
- d. The minimum number of players allowed to start the game shall be one less than the proper number of players listed above.
- e. A team may not fall below the minimum number of players during the game or it shall be determined a forfeit. If a team has only the minimum amount of players any rest or penalty to a player will result in a game forfeit.
- f. Any team forfeiting multiple games shall be considered for removal of remaining games scheduled without refund.
- g. "5-8" rule (may not include tournament). If a team is behind by 5 or more goals, they may add an additional player onto the field. An additional player can remain on the field until the goal differential has been reduced to less than 5. This occurs again at an 8 goal deficit.
- h. Substitute/guest players: a team will be allowed to use "guest" players from other teams within the league to achieve up to 3 subs on the bench provided it does not change the anticipated balance of competition (Coed Leagues: teams may have up to 2 females and 2 males). Teams should seek guest players from the opposing team first. Guest players are especially required to play within the spirit of the league and level of play. TOCA Madison staff has the right to adjust the participation of specific players, or the amount of guest players, during the progress of the game, in consideration with the spirit of the competition.
- i. Any ejected player shall additionally be suspended from participation as a guest player during their suspension.

9. LENGTH OF GAME

- a. Time clock will start at designated game time. There will be no grace period. If the start of the game is delayed, the official shall start the clock and the game will either be shortened and/or considered as a forfeit. A friendly game shall be played. Warm up and/or halftime may be limited or eliminated if games are running behind schedule. Teams are not permitted on the field or in the bench area before designated time.
- b. All games are played with running time: U7/U8; 4 x 10min, U9/U10 & above; 2x25min (tournament times shall be specific to that tournament designation).

- c. Games may be shortened or ended at the discretion of the official or management and will not be rescheduled or refunded. This includes but not limited to: injury, unfair/unsporting and/or dangerous play, or other circumstances beyond our control. In the case of ending a game early due to offensive behavior from one team the non-offending team shall get the field to scrimmage without an official for the remainder of the allotted time left.
- d. Only referees, timekeepers, or TOCA Madison employees are permitted to operate the time clock. Only the referee can request another party to control the time clock. Unauthorized usage or stoppage of the scoreboard console by coaches or players will result in an immediate ejection from the game.
- e. At the referee's discretion, the clock may be stopped for an extended injury, lost ball or in the last two (2) minutes of a game if the referee feels a team is purposely wasting time. The clock will not stop every time a ball goes out of bounds.

10. OUT OF PLAY, FREE-KICKS & RESTARTS

- a. The ball is placed at the spot to start each half or after a goal has been scored. The ball may be played in any direction Direct kick
- b. Any restart shall start with a dead-ball and must be touched by the foot of the kicking team to be considered in play. Restarts include:
 - i. A side kick-in within 6ft. off the wall nearest to where the ball went out of play when hitting side netting, ceiling or traveling out of the play area at the side (Ex. Bench area). Restart Direct kick
 - ii. A goal kick shall be taken anywhere from within the penalty box whenever the attacking team touches the ball into the end netting between corner kick markings on the offensive end of the field.
 - 1. Teammates of the goalkeeper may be inside the penalty box.
 - 2. Opposing teams must retreat outside of the penalty box until the goal kick is touched into play. Opposing players shall make a reasonable effort to retreat outside the penalty box for the goal kick. Failure to do so may result in the official awarding a re-kick for delay of game or encroachment and that team can be penalized at the referee's discretion. Once the ball is touched, any player may play the ball.
 - 3. Any player taking the goal kick shall place the ball at least 12 ft away from any opposing players positioned outside the penalty box. The official shall refrain from calling encroachment if he/she feels the restart was improperly placed too close to the opposing player(s).
 - iii. A Corner Kick will be taken from the corner marking whenever the defensive team touches the ball into the end netting between corner kick markings on their defensive end of the field. Restart Direct Kick
 - iv. Free-Kicks shall be taken from the spot at which the foul occurred (see Fouls And Misconduct). An Indirect Free Kick in the penalty box for the attacking team shall be a minimum of 12 ft from the goal line at the top of the box.
 - v. 3 Line Pass shall be taken at the center yellow spot on the yellow line in the attacking end (see 3 Line Violation). Restart Direct Kick

- vi. Illegal Substitutions restarrts shall be taken 6ft from the wall on the bench side on the yellow line of the attacking end (see Substitutions). Restart Direct Kick
- vii. Goalkeeper 6 second rule: the official shall have the discretion to start such a count when they feel a team has had adequate time to put the ball back into play. Restart Indirect Kick for opposing team at the top of the box
- viii. Penalty Kicks shall be taken from a spot centered at the top of the penalty box.
- c. Any player intentionally or recklessly kicking a ball into the ceiling or away from play to delay the game shall be assessed a yellow card and a 2-minute penalty.
- d. The opposing team must immediately and automatically be 12 ft (4 yards) from any restart. Any delays or infringements from the defensive team may result in up to a yellow card and a two-minute penalty. A re-kick shall be awarded if the official determines that the opposing team is encroaching on the free-kick or reduces the kicking team's opportunity to put the ball back into play. This may be enforced regardless of whether the kicking team has restarted the ball.
- e. A restart whistle is required for the following:
 - i. Start of either half
 - ii. After a goal has been scored
 - iii. Penalty Kick
 - iv. After a foul or stoppage in which the official indicates a second whistle is required

11. SUBSTITUTIONS

- a. Substitutions may occur on an unlimited basis if:
 - i. The substitution occurs while the ball is in play ("on the fly") at their own team door doors must remain closed/latched until the player(s) leaving the field is within 10 feet of their own bench area (between yellow and center white lines of team bench). Any early entry onto the field or doors open prior to the substitution shall be considered an illegal substitution. The player exiting the field shall not attempt to participate in the game while the player entering comes onto the field if they are simultaneously on the surface of play.
 - ii. After a goal has been scored by either team. The official shall delay the restart as long as substitutions are completed quickly.
 - iii. A restart has not been put back into play (team with restart has no obligation to wait for the opposing team other than after a goal).
 - iv. Any players leaving the field shall do so as quickly as possible and at their assigned bench doors.
- b. An official may stop a fair substitution if they feel the ball is in the immediate vicinity of the exchange or the open door(s) poses a potential of endangering players. This shall be restarted by a drop ball.
- c. Any infringement shall be a direct kick for the opposing team at their offensive yellow dot.
- d. Goalkeepers may be substituted during the game under the following circumstances:
 - i. The new goalkeeper abides by the substitution laws stated above and is properly attired.

- ii. A field player shall be allowed to change positions with the goalie on the field during the course of play provided that neither player is actively involved in the play and the newly designated goalie immediately becomes properly/completely outfitted with distinguishing goalie shirt before playing any ball.
 - 1. Direct free kick or penalty shot: if new or previous goalie does not possess the distinguishing shirt and handles the ball.
 - 2. Illegal substitution: if either new or former goalie possesses but is not properly/completely wearing goalie shirt.
 - 3. There shall only be one distinguishing/designated goalie shirt per team on the field of play at any time unless as part of a legal goalie substitution.

12. THREE LINE VIOLATION

- a. The ball shall not travel in the air across both yellow lines and the white (center) line, unless it has touched a player, an official, the wall, or ground.
- b. Any infringement shall be a direct free-kick for the opposing team at the center yellow spot on their opponents yellow line.

13. GOALKEEPERS

- a. A goalkeeper has possession any time they have a part of their hands covering or in contact with the ball unless they're using their feet as a field player.
- b. Once in possession of the ball the goalie has 6 seconds to release the ball into play.
- c. A goalkeeper intentionally handling the ball outside their penalty box may be assessed a 2 minute penalty, a yellow card, or up to a red card (referee discretion) Direct free kick
- d. A goalkeeper shall not slide tackle or slide into an opponent from outside their penalty box Direct free kick
- e. The goalie shall be allowed to distribute the ball without interference by an opponent.
- f. A goalie is not allowed to punt the ball. 1 rekick. If they do it again it is a direct kick outside of the box for the opposing team. A goalie is allowed to "drop kick" a ball. A drop kick is defined as a ball dropped down and kicked within one stride off of the first bounce.
- g. A goalkeeper shall not handle a ball in their penalty area intentionally kicked toward them by a team-mate Indirect free kick from the top of the box
- h. If penalized, goalkeepers shall serve their own penalty and be replaced by another designated goalie (different shirt color), and the offending team must play "short-handed" during this time (if necessary). The penalized goalie may only return to the field after serving the full penalty and may re-enter the game in accordance with proper substitution.
- i. A goalie may only be substituted in accordance with substitution rules.

14. PLAYER INJURY

- a. A game shall be stopped at any time by the official if they feel that a stoppage is necessary. Such stoppage will depend on the severity of the injury, age of the individual, and/or the game situation.
- b. The game shall be restarted with a ball given back to the team who had possession last if the game was stopped during run of play. If the game was already stopped, the game shall resume with the appropriate restart.
- c. Concussions: Concussions/head traumas are a very serious health concern. TOCA Madison fully supports the education of staff, parents and athletes about the assessment and danger signs/symptoms for head trauma. As such, we reserve the right to remove any player from participation, at any time, if we feel they are showing signs or symptoms of sustaining a head injury. In such cases, a youth player must not participate again until a qualified healthcare provider has given written clearance stating the athlete can resume full participation.

15. FOULS & MISCONDUCTS

a. Any flagrant or continual infringements of TOCA Madison rules or the FIFA laws of the game by a player or team may result in a 2-minute rest, penalty and/or ejection against the offending player/team.

b. Indirect Free kick

- i. A team shall be awarded an indirect free kick when an illegal back pass is handled by a goalkeeper
- ii. A team shall be awarded a <u>direct free kick</u> when there is any restart other than the back pass to the goalie.
- iii. Hands on a player's back while defending ("hand checking") shall be a pushing violation. Contact from behind, hand checking and/or checking someone into the wall will be called very closely and result in a direct free kick.
- iv. Any infringement committed in the defending team's penalty box shall result in a penalty kick unless its a backpass to the goalie or DBAW

c. Penalty Kicks (PKs)

- i. PKs shall be taken from a spot centered at the top of the penalty area.
- ii. Other than the penalty kicker and the goalie, all players shall stand behind the closest yellow line until the designated kicker makes contact with the ball.
- iii. The goalie shall remain on the goal line until the opponent makes contact with the ball.
- iv. Any infringement of the penalty kick procedure shall be in accordance with FIFA rules.

d. Dissent

- i. Any player or team participating in dissent, verbal or non-verbal (ie. through gestures) to an official, opponent or staff such as, but not limited to questioning calls, will lead to blue cards, yellow cards, or red cards and removal from the league (referee and TOCA Madison discretion).
- ii. Trash talking will not be tolerated. Trash talking shall include, but not limited to intimidation, unwanted and/or aggressive speech, profanity or other vulgar

gestures directed towards players, officials, spectators, or staff members. This will lead to blue cards, yellow cards, or red cards and removal from the league (referee and TOCA Madison discretion).

- e. Fighting, attempting to fight or attempting to instigate a fight
 - i. This will not be tolerated. Players or teams starting altercations or actively participating in them will be removed from further participation in the leagues.
 - ii. A person receiving a red card for fighting will be suspended from all games for a period of up to one year and they cannot be on TOCA Madison premises for up to 1 year.
 - iii. Striking/Kicking/Physically harming a TOCA Soccer Employee will be a permanent ban from TOCA Madison. A person who strikes/kicks/physically harms or attempts to do the forementioned to any TOCA Soccer employee shall receive a permanent ban from all facilities and will be excluded from any event at TOCA Soccer, including tournaments. TOCA Soccer will also file a criminal complaint with the police whenever an employee is assaulted and/or battered in the conduct of their duties.

16. PENALTIES & SANCTIONS

- a. All fouls and penalties will be up to the discretion of the referee.
- b. Blue Card (aka "Player Rest")
 - i. This is used to indicate to a player or team that this kind of play is inappropriate. It allows the player the chance to evaluate their play, calm themselves down or the coach a chance to discuss the inappropriate play with the player at fault.
 - ii. 2min penalty requirement
 - iii. The offending player must not return to the field until their penalty has been served.
 - iv. 2 Blue Cards = 1 Yellow card
 - v. 3 Blue Cards = 1 Red card
- c. Caution (Yellow Card): Shall be applied to a player or coach before, during or after a game, while on our property, who has continued to display behavior that is inappropriate, such as but not limited to: persistence in fouls, dissent and/or aggressive behavior or has displayed blatantly inappropriate behavior so inconsistent with our philosophy of sportsmanship & fair play so as to require an immediate caution. A two minute penalty is assessed to the player and team from the result of a caution.
- d. Ejection (Red Card): Shall be applied to a player or coach before, during or after a game, while on our property, who has continued to display behavior that is inappropriate, such as but not limited to: persistence in fouls, dissent and/or aggressive behavior OR has displayed blatantly inappropriate behavior so inconsistent with our philosophy of sportsmanship & fair play so as to require an immediate ejection.
 - i. A coach and/or player may be ejected before, during, or after a game for behavior inconsistent with our philosophy of sportsmanship & fair play.
 Coach/player(s) ejected from the game must leave the bench area immediately before the game will restart. Failure to do so will result in a forfeit of the game.

- The official or management reserves the right to require the ejected player to leave the premises.
- ii. A 5 minute penalty will be assessed to the team with the ejected player.
- iii. Any ejected player/coach/manager shall be suspended from future participation pending an investigation by TOCA Management.
- e. Multiple yellow and red card offenses are served consecutively
 - i. Any team receiving multiple cards will serve their penalties one after another to avoid dropping under the minimum number of players on the field.

17. PLAYER/TEAM SUSPENSIONS

- a. TOCA Madison has a <u>zero tolerance policy</u> when it comes to fighting or other violent/inappropriate behavior.
- b. Players, coaches, and spectators are all responsible for their actions.
- c. Coaches and managers are responsible for the conduct of the players, parents, and spectators of their team.
- d. Players or coaches using profanity, abusive or other unacceptable behavior towards officials, employees or management will be suspended from the facility.
- e. Sportsmanlike behavior is required at all times on and off the soccer field. TOCA Madison reserves the right to expel any disruptive people from the facility and refuse to allow such people from further entry.
- f. Players or coaches receiving a red card or ejection before, during or after a game are automatically suspended for at least one week of play regardless of how many leagues they play in (pending an investigation by TOCA Management).
- g. A player or coach who is serving a suspension is not permitted to participate, coach, or be in bench area for any team (including youth teams) for the duration of their suspension.
- These individuals may be suspended for additional games pending a referee report and/or any past history of inappropriate and/or unsportsmanlike behavior at TOCA Madison.
- i. Any team playing with suspended players, coaches or bench personnel shall forfeit the game, and such players shall be suspended for the remainder of the session without refund. Repeated violations could lead to removal from the league without refund.
- j. TOCA Madison is not responsible for any refunds for individuals or teams having to miss play as the result of suspension(s), and/or removal from league(s).
- k. We document all unsportsmanlike conduct immediately after they occur (and a notation is placed in the player's profile), but we will not engage with the involved player(s) for 24 hours after any incident. This allows us to review video footage, follow up with all involved TOCA staff, and be prepared for a constructive conversation. All incidents = 24 hour Non-Engagement Period.
- I. Any player found to be playing under the influence of alcohol or drugs will be automatically ejected from the league.

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18. GENERAL LEAGUES INFORMATION

- a. No refunds for teams/individuals 2 weeks before the start of the session.
- Many leagues have limited space! Registrants are accepted on a first registration basis.
 Acceptance into one session or program does not reserve or guarantee placement into additional sessions or programs.
- c. A minimum deposit is required to register any team for league play. The deposit is non-refundable and is applied to the total team fee. This deposit does not qualify the team for any specials or discounts.
- d. All team fees must be paid in full by the end of the first week of games. Failure to pay in full will result in removal of the team and manager from any further league play. Team fees will automatically be charged to the credit card of the manager on file.
- e. Team managers are responsible for knowing the rules here at TOCA Madison. They will be available on our website.