

SAT Math Study Guide

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SAT Test Information

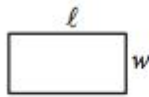
Given Formulas

REFERENCE

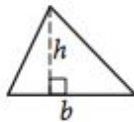


$$A = \pi r^2$$

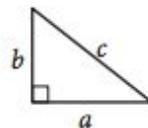
$$C = 2\pi r$$



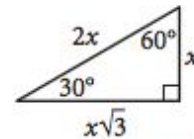
$$A = \ell w$$



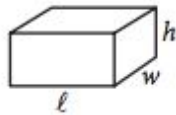
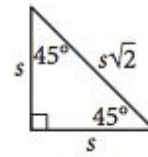
$$A = \frac{1}{2}bh$$



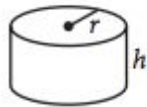
$$c^2 = a^2 + b^2$$



Special Right Triangles



$$V = \ell wh$$



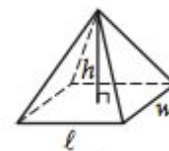
$$V = \pi r^2 h$$



$$V = \frac{4}{3}\pi r^3$$



$$V = \frac{1}{3}\pi r^2 h$$



$$V = \frac{1}{3}\ell wh$$

The number of degrees of arc in a circle is 360.

The number of radians of arc in a circle is 2π .

The sum of the measures in degrees of the angles of a triangle is 180.

Math Test- No Calculator

- 25 Minutes for 20 Questions

Math Test- Calculator

- 55 Minutes for 38 Questions

Use of Calculator

Programming

Programming a graphing calculator can be an **easy way to prepare for the test**. It allows you to more quickly solve easy problems. Here are a **few programs** you can create for your calculator:

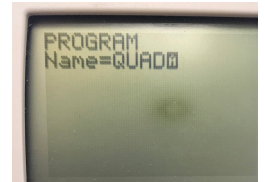
**If you need any other programs you can download more off of the TI site.*

1. Quadratic Formula

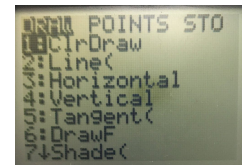
Step 1: Press the [PRGM] button and move over to the right twice to Create New.



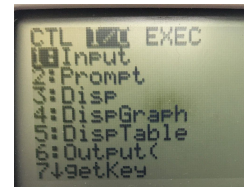
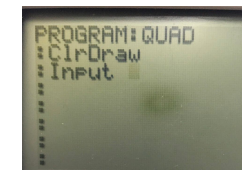
Step 2: Name the program Quad.



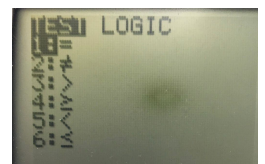
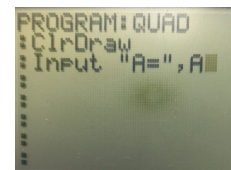
Step 3: Add ClrDraw to the program by going to [2ND] [PRGM].



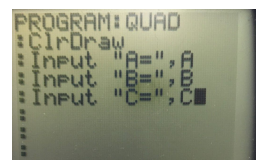
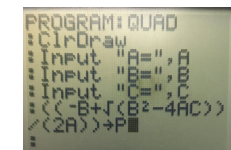
Step 4: Add Input by going to [PRGM] moving to the Right by one and pressing Input.



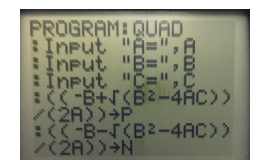
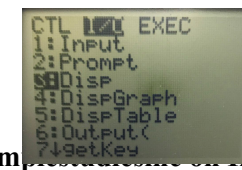
Step 5: Type in "A=". The equal sign can be found by going to [2ND] [MATH] and pressing =.



Step 6: After typing "A=" add a comma and an A.



Step 7: Repeat Steps 4-6 twice more replacing A with B and C as shown.



Step 8: Write the Quadratic formula as follows:

$$((-B+\sqrt{B^2-4AC}))/2A$$

Step 9: Store that equation as P by pressing [STO➤].

Then write P.

Step 10: Repeat the process in Steps 9-10 instead writing $((-B-\sqrt{B^2-4AC}))/2A$ and storing it as N.

Step 11: Add Disp by going to [PRGM] moving to the Right by one and pressing Disp.

Step 12: Write "X=", P.

Step 13: Add Disp and write "X=", N.

Example:

$$x^2 + x - 6$$

Plug in numbers for A, B, and C.

$$A=1$$

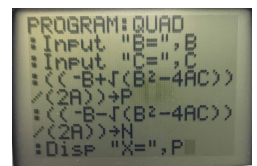
$$B=1$$

$$C=-6$$

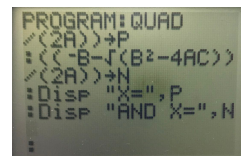
After pressing Enter, you should get the following answer:

$$X=2$$

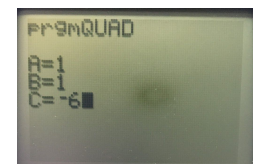
$$\text{And } X=-3$$



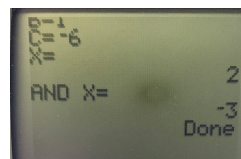
```
PROGRAM:QUAD
:Input "B=",B
:Input "C=",C
:((-B+√(B²-4AC))
/(2A))→P
:((-B-√(B²-4AC))
/(2A))→N
:Disp "X=",P
:Disp "X=",N
```



```
PROGRAM:QUAD
:((-B+√(B²-4AC))
/(2A))→P
:((-B-√(B²-4AC))
/(2A))→N
:Disp "X=",P
:Disp "X=",N
```



```
PROGRAM:QUAD
:Input "B=",B
:Input "C=",C
:((-B+√(B²-4AC))
/(2A))→P
:((-B-√(B²-4AC))
/(2A))→N
:Disp "X=",P
:Disp "X=",N
```



```
PROGRAM:QUAD
:Input "B=",B
:Input "C=",C
:((-B+√(B²-4AC))
/(2A))→P
:((-B-√(B²-4AC))
/(2A))→N
:Disp "X=",P
:Disp "X=",N
```

2. Distance Formula

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```
PROGRAM:QUAD
:Input "B=",B
:Input "C=",C
:((-B+√(B²-4AC))
/(2A))→P
:((-B-√(B²-4AC))
/(2A))→N
:Disp "X=",P
:Disp "X=",N
```

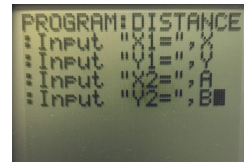
Step 1: Press the [PRGM] button and move over to the right twice to Create New.

Step 2: Name the Program Distance.



```
PROGRAM
Name=DISTANCE
```

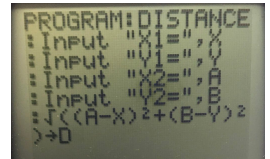
Step 3: Add 4 Inputs for X1, Y1, X2, and Y2 as shown in the picture.



```
PROGRAM: DISTANCE
: Input "X1=",X
: Input "Y1=",Y
: Input "X2=",A
: Input "Y2=",B
```

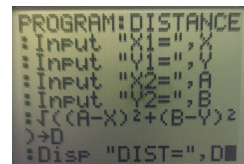
Step 4: Add the equation as follows:

$$\sqrt{(A-X)^2+(B-Y)^2}$$



```
PROGRAM: DISTANCE
: Input "X1=",X
: Input "Y1=",Y
: Input "X2=",A
: Input "Y2=",B
: √((A-X)²+(B-Y)²
: )→D
```

Step 5: Store the equation as D.

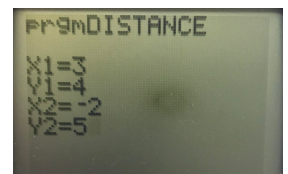


```
PROGRAM: DISTANCE
: Input "X1=",X
: Input "Y1=",Y
: Input "X2=",A
: Input "Y2=",B
: √((A-X)²+(B-Y)²
: )→D
: Disp "DIST=",D
```

Step 6: Add the Disp and write "DIST=", D.

Example:

Find the distance between the points (3,4) and (-2, 5).



```
PRGM: DISTANCE
X1=3
Y1=4
X2=-2
Y2=5
```

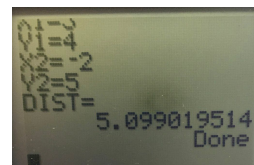
Plug in the numbers for X1, Y1, X2, and Y2,

X1= 3

Y1= 4

X2= -2

Y2= 5



```
X1=3
Y1=4
X2=-2
Y2=5
DIST= 5.099019514
Done
```

After pressing Enter, you should get the following answer:

DIST= 5.099019514

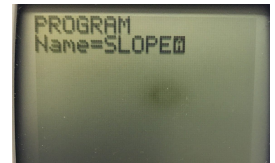
3. **Slope Formula**

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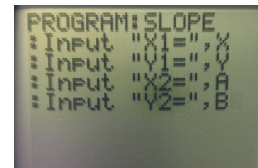
Step 1: Press the [PRGM] button and move over to the right twice to Create New.



Step 2: Name the Program Slope.

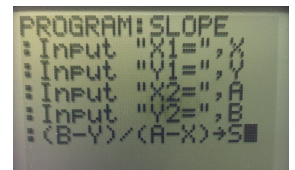


Step 3: Add 4 Inputs for X1, Y1, X2, and Y2 as shown in the picture.

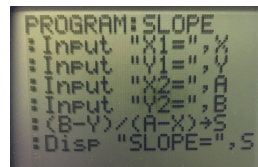


Step 4: Add the equation as follows:

$$(A-X)/(B-Y)$$



Step 5: Store the equation as S.



Step 6: Add the Disp and write "SLOPE=", S.

Example:

Find the slope of a line using the points (3,4) and (-2, 5).

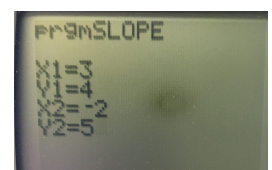
Plug in the numbers for X1, Y1, X2, and Y2.

$$X1= 3$$

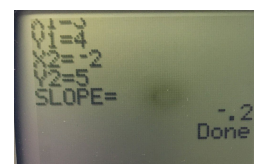
$$Y1= 4$$

$$X2= -2$$

$$Y2= 5$$



After pressing Enter, you should get the following answer:



$$\text{SLOPE} = -.2$$

Basic Use of Calculator

1. How to Graph an Equation

Step 1: Press [Y=].

Step 2: Enter Equation.

Step 3: Press [GRAPH] to see the graph or [2ND][GRAPH] to see the table.

2. Analyzing a Graph

a. Calculating a value

Step 1: Press [2ND][TRACE][1: value].

Step 2: Enter a value of X and press [ENTER].

b. Finding zeros

Step 1: Press [2ND][TRACE][2: zero].

Step 2: Move left of the zero and press [ENTER].

Step 3: Move right of the zero and press [ENTER].

c. Finding minimum/maximum

Step 1: Press [2ND][TRACE][3: minimum] or
Press [2ND][TRACE][4: maximum].

Step 2: Move left of the minimum/maximum and
press [ENTER].

Step 3: Move right of the minimum/maximum and

press [ENTER].

3. **Linear Regression/Line of Best Fit**

Step 1: Press [STAT][1: Edit...].

Step 2: Enter X and Y values.

Step 3: Press [STAT][CALC][4: LinReg(ax+b)].

Step 4: Add Lists to Xlist and Ylist and press [Calculate].

Linear Equations

- **Slope-intercept form**

- $y = mx + b$
- m is the slope and b is the y-intercept

- **Point slope form**

- $y - y_1 = m(x - x_1)$
- m is the slope and (x_1, y_1) is any point on the line

- **Standard form**

- $ax + by = c$
- $*b$ in the Standard form is different from b in Slope-intercept form

- **Vertical Equation**

- $x = a$
- a is the x-coordinate throughout the whole line

- **Horizontal Equation**

- $y = b$
- b is the y-coordinate throughout the whole line

- **Examples:**

- $y = 3x + 5$
 - Slope: 3, y-intercept: 5
- $y - 5 = 4(x - 2)$
 - Slope: 4, Point on Line: (2,5)
- $2x + 5y = 12$

- Slope: $-\frac{2}{5}$, y-intercept: $\frac{12}{5}$
- $x = 2$
 - X-Coordinate: 2
- $y = 6$
 - Y-Coordinate: 6

Solving Equations

Solving equations for a variable

- **Step 1:** Move all like terms to the same side of the equation
- **Step 2:** Combine like terms
- **Step 3:** Solve for variable
- Example:
 - Equation: $4x + 1 = x - 5$
 - **Step 1:** $4x - x = -5 - 1$
 - **Step 2:** $3x = -6$
 - **Step 3:** $x = -2$

Solving Inequalities

Solving inequalities for a variable

- Similar to solving equations
 - **Step 1:** Move all like terms to the same side of the equation
 - **Step 2:** Combine like terms
 - **Step 3:** Solve for variable
- *Don't forget to change inequality sign when multiplying/dividing by a negative*
- Example:
 - Equation: $-4x - 2 \geq -3x + 5$
 - **Step 1:** $-4x + 3x \geq 5 + 2$
 - **Step 2:** $-x \geq 7$
 - **Step 3:** $x \leq -7$
 - *Remember to flip the sign

Systems of Equations

Setting up Systems of Equations from a word problem:

- Example: Julie has \$11.50 and wants to buy a total of 15 apples and oranges. Each apple cost \$1.20 and each orange cost \$0.70. How many apples and oranges does she have?

■ *Step 1: Create/Assign variables*

- a = apples
- o = oranges

■ *Step 2: Set up 2 Equations*

- $a + o = 15$
 - Total apples and oranges
- $1.20a + 0.70o = 11.50$
 - Total cost of fruit

■ *Step 3: Choose one of 3 Methods to Solve*

● **Substitution:**

- Plug in one equation into the other to solve for one variable.

| |
|---------------------------------------|
| $a + o = 15$ and $1.2a + 0.7o = 11.5$ |
| $a = 15 - o$ and $1.2a + 0.7o = 11.5$ |
| $1.2(15 - o) + 0.7o = 11.5$ |
| $18 - 1.2o + 0.7o = 11.5$ |
| $18 - 0.5o = 11.5$ |
| $-0.5o = -6.5$ |
| $o = 13$ |

| |
|----------------------|
| $a + 13 = 15$ |
| $a = 2$ |
| $o = 13$ and $a = 2$ |

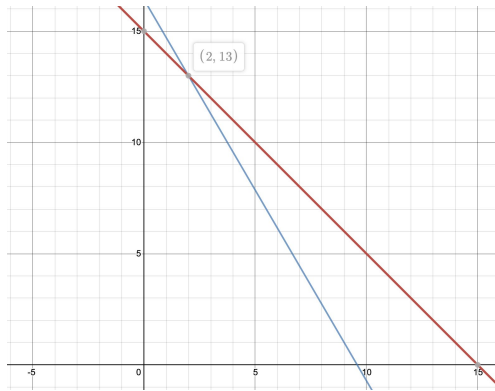
- **Elimination:**

- Manipulate equations so one variable can be canceled out.

| |
|--|
| $a + o = 15$ $1.2a + 0.7o = 11.5$ |
| $-1.2 * (a + o) = (15) * -1.2$ $1.2a + 0.7o = 11.5$ |
| $-1.2a - 1.2o = -18$ $1.2a + 0.7o = 11.5$ |
| $-0.5o = -6.5$ |
| $o = 13$ |
| $a + 13 = 15$ |
| $a = 2$ |
| $o = 13$ and $a = 2$ |

- **Graphing:**

- Graph both equations and see where they intersect.

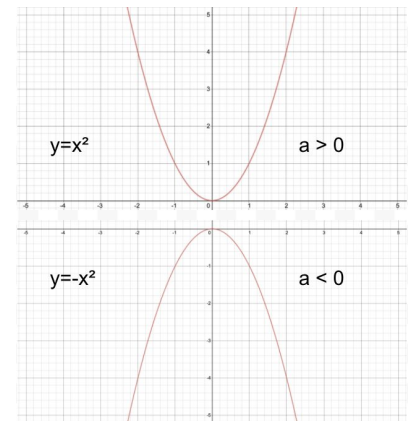


- All three methods come out to $a = 2$ and .

Nonlinear Equations

- **Quadratic Equation**

- $ax^2 + bx + c = 0$
- $y = a(x - h)^2 + k$
 - Vertex: (h,k)
 - If $a > 0$, the parabola opens up
 - If $a < 0$, the parabola opens down



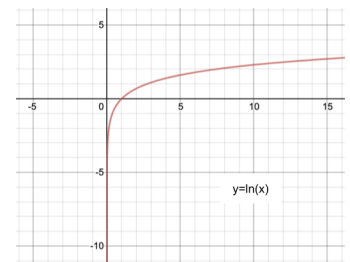
- **Exponential Equation**

- $y = e^x$



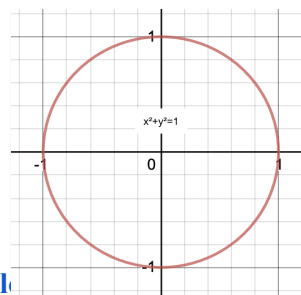
- **Logarithmic Equation**

- $y = \ln(x)$



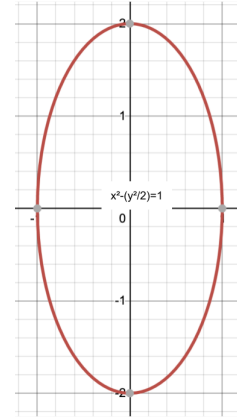
- **Equation of Circle**

- $(x - h)^2 + (y - k)^2 = r^2$
- r: radius
- (h,k): center



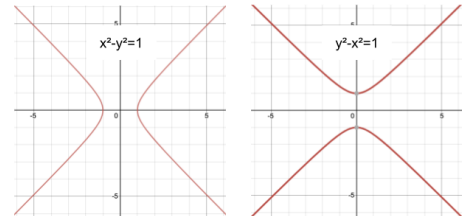
- **Equation of Ellipse**

- $\frac{(x-h)^2}{a^2} + \frac{(y-k)^2}{b^2} = 1$
- (h,k): center
- **a: horizontal distance from center to vertex**
- **b: vertical distance from center to vertex**



- **Equation of Hyperbola**

- $\frac{(x-h)^2}{a^2} - \frac{(y-k)^2}{b^2} = 1$
 - Hyperbolas open to the right/left
- $\frac{(y-k)^2}{a^2} - \frac{(x-h)^2}{b^2} = 1$
 - Hyperbolas open up/down
- (h,k): center
- a: the distance from the center to the vertex



Solving Quadratic Equations

- Example: Solve for $x^2 + 4x - 12 = 0$.

Completing the Square

- *Step 1: Move the constant to the other side*
 - $x^2 + 4x = 12$
- *Step 2: Complete the square by using $(\frac{b}{2})^2$*
 - $x^2 + 4x + 4 = 16$
- *Step 3: Factor the expression*
 - $(x + 2)^2 = 16$
- *Step 4: Square root both sides*
 - $\sqrt{(x + 2)^2} = \sqrt{16} = x + 2 = \pm 4$

○ *Step 5: Solve for x*

■ $x = -2 \pm 4 = -6 \text{ or } 2$

Factoring

○ *Step 1: Multiply the constants of the first and last term*

■ $1 * -12 = -12$

○ *Step 2: Find 2 terms that multiply to get the previous step and that add to get the middle term*

■ $6 * -2 = -12$ and $6 + (-2) = 4$

○ *Step 3: Factor*

■ $(x + 6)(x - 2)$

○ *Step 4: Solve for each factor*

■ $x = -6, 2$

Quadratic Formula

○ $ax^2 + bx + c = 0$

○ $x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}$

○ $x = \frac{-4 \pm \sqrt{4^2 - 4(1)(-12)}}{2(1)}$

○ $x = \frac{-4 \pm \sqrt{16 + 48}}{2}$

○ $x = -2 \pm 4 = -6, 2$

Polynomials

- **Binomials** have two terms.
- **Trinomials** have three terms.
- **Polynomials** have four or more terms.

Adding/Subtracting Polynomials

- Add or subtract like terms.

○ **Example:**

$$\blacksquare (3x^2 + 2x - 6) - (2x^2 - 6x + 3)$$

$$\blacksquare x^2 + 8x - 9$$

Multiplying Polynomials

- **FOIL**- First, Outside, Inside, Last

○ **Example:**

$$\circ (3x+2)(4x-1)$$

First $(3x+2)(4x-1)$

Outside $(3x+2)(4x-1)$

Inside $(3x+2)(4x-1)$

Last $(3x+2)(4x-1)$

$$\circ 12x^2 - 3x + 6x - 2 = 12x^2 + 3x - 2$$

Dividing Polynomials

○ **Example:**

$$\circ \frac{2x^2 - 6x + 4}{x - 2}$$

○ **Polynomial Division**

| Types of Polynomial | | | |
|---|---|---|---|
| Types of Polynomial (Number of Terms) | | | |
| Monomials (one term) 6 $4x^3$ $-5a^2b^3$ | Binomials (two terms) $6x + 2$ $ab^4 - 5$ $y + 2f$ | Trinomials (three terms) $3x^2 - 5x + 8$ $a^3 + 4y - 7$ $\frac{w}{2} - 2s + t$ | Polynomials (many terms) $2x^3 - 6x^2 - 5x + 8$ $2a^3 + 3y^2 + 4y - 8a - 7$ $\frac{w}{2} - 2s + t + 9$ |
| Types of Polynomial (Degree) | | | |
| Constant Polynomial (Degree 0) 8 $-\frac{2}{3}$ | Linear Polynomial (Degree 1) $x + 8$ $\frac{3}{4}x - 6$ | Quadratic Polynomial (Degree 2) $3x^2 - 2x + 7$ $5y^2 - \frac{1}{4}$ | Cubic Polynomial (Degree 3) $5x^3$ $2y^3 - y + 4$ |

$$\begin{array}{r}
 2x - 2 \\
 x - 2 \overline{) 2x^2 - 6x + 4} \\
 \underline{2x^2 - 4x} \\
 -2x + 4 \\
 \underline{-2x + 4} \\
 0
 \end{array}$$

○ **Synthetic Division**

$$\begin{array}{r|rrrr}
 x - 2 = 0 \\
 x = 2 & 2 & -6 & 4 & \\
 & \downarrow & & & \\
 2 & & 4 & -4 & \\
 & \nearrow & & & \\
 x & 2 & -2 & 0 & \\
 & & & & \\
 & 2x - 2 & & &
 \end{array}$$

Rational Functions

Adding/Subtracting Rational Functions

- Add or subtract like terms.
- They have to have the same denominator.

○ **Example:**

$$\blacksquare \quad \frac{3x^2 - 2x + 5}{3x} - \frac{2x^2 + 5x - 6}{3x} = \frac{x^2 - 7x + 11}{3x}$$

$$\blacksquare \quad \frac{4x^2 + 2x - 7}{x} + \frac{3x^2 - 6x + 4}{2x} = \frac{2(4x^2 + 2x - 7)}{2x} + \frac{3x^2 - 6x + 4}{2x} = \frac{11x^2 - 2x - 10}{2x}$$

Multiplying Rational Functions

- Multiply denominator and numerator.

○ **Example:**

$$\blacksquare \quad \frac{2x+3}{4x^2} * \frac{x-4}{2x^3} = \frac{(2x+3)(x-4)}{8x^5} = \frac{2x^2 - 5x - 12}{8x^5}$$

Dividing Rational Functions

- Flip the second rational and change the division sign to a multiplication sign.

- **Example:**

$$\blacksquare \quad \frac{4x-5}{2x^2} \div \frac{6x+1}{4x^3} = \frac{4x-5}{2x^2} * \frac{4x^3}{6x+1} = \frac{2x(4x-5)}{6x+1} = \frac{8x^2-10x}{6x+1}$$

Finding Horizontal and Vertical Asymptotes

- **Vertical Asymptotes**

- Set the denominator equal to 0.

- **Example:**

- $\frac{x^2-3x+1}{x+1}$
 - $x + 1 = 0$
 - $x = -1$

- **Horizontal asymptotes**

- If the highest degree of the numerator equals the degree of the denominator, divide the highest degrees to get the horizontal asymptote.
 - If the highest degree of the numerator is less than the degree of the denominator, the horizontal asymptote is 0.
 - If the highest degree of the numerator is greater than the degree of the denominator, there are no horizontal asymptotes.

Radicals and Exponents

Exponent and Radical Rules

| | |
|--------------------------------------|--|
| Product Rule | $x^m * x^n = x^{m+n}$ |
| Quotient Rule | $\frac{x^m}{x^n} = x^{m-n}$ |
| Power of Product Rule | $(x * y)^n = x^n * y^n$ |
| Power Rule | $(x^m)^n = x^{m*n}$ |
| Zero Exponent Rule | $(x^m)^0 = 1$ |
| Negative Exponents | $x^{-m} = \frac{1}{x^m}$ |
| Adding/Subtracting Exponents | $x^m \pm x^n = x^m \pm x^n$ $x^m + x^m = 2x^m$ |
| Fractional Exponents/Radicals | $x^{\frac{m}{n}} = \sqrt[n]{x^m}$ |
| Multiplying Radicals | $\sqrt{x} * \sqrt{y} = \sqrt{xy}$ |
| Dividing Radicals | $\frac{\sqrt{x}}{\sqrt{y}} = \sqrt{\frac{x}{y}}$ |

Sequences

Arithmetic Sequences

- Arithmetic sequences are when a **common number is added or subtracted from each number.**
- **Example:** 1, 3, 5, 7
 - +2
- **Formula:** $a_n = a_1 + (n - 1)d$
 - a_n = nth term in sequence
 - a_1 = first term in sequence
 - n = number in sequence
 - d = common difference
- **Example Problem:**

The first five terms of an arithmetic sequence are given: -7, -2, 3, 8, 13,...

What is the eighth term in the sequence?

- Solution:
$$a_8 = -7 + (8 - 1) * 5$$
$$a_8 = -7 + (7) * 5$$
$$a_8 = -7 + 35$$
$$a_8 = 28$$

Geometric Sequences

- Geometric sequences are **always multiplied or divided by the same number** throughout the sequence.
- **Example:** 1, 4, 16, 64
 - *4
- **Formula:** $a_n = a_1 r^{n-1}$
 - a_n = nth term in sequence
 - a_1 = first term in sequence
 - r = common ratio

- n = number in sequence

○ **Example Problem:**

The first term is 2 in the geometric sequence 2, -8, 32, -128.... What is the eleventh term of the geometric sequence?

- Solution:

$$a_{11} = 2(-4)^{(11-1)}$$

$$a_{11} = 2(1048576)$$

$$a_{11} = 2097152$$

How to Tell the Difference

- *Arithmetic Sequences will always go up by the same amount while geometric sequences will go up by multiples.*

Scientific Notation

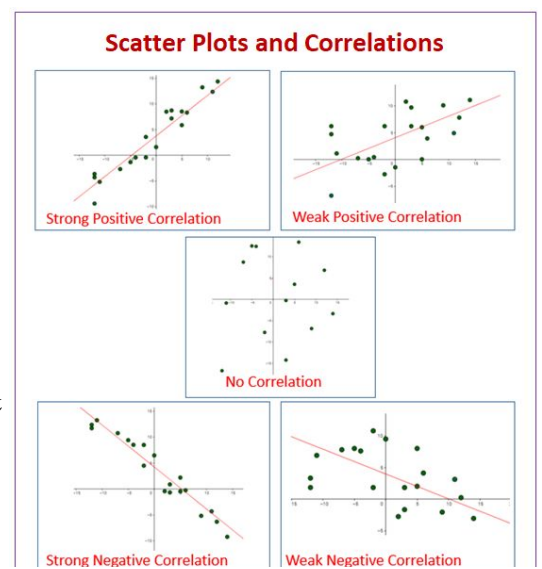
- A way to write large or small numbers using powers of 10s.
- **Large Numbers**
 - Form: $x * 10^n$
 - Example: 284,000,000 = $2.84 * 10^8$
- **Small Numbers**
 - Form: $x * 10^{-n}$
 - Example: 0.0000000284 = $2.84 * 10^{-8}$

Scatterplots

Correlation

- **Strong Correlation**
 - The line of best fit is close to **most** points.
- **Weak Correlation**

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- The line of best fit is close to **some points**.
- **No Correlation**
 - The line of best fit is close to a **few points**.
- **Positive Correlation**
 - The slope of the line of best fit is **positive**.
- **Negative Correlation**
 - The slope of the line of best fit is **negative**.

Linear vs Exponential Growth

Linear

- If the y changes by adding the same values, it represents **linear growth**.
 - Changes at a constant rate

Exponential

- If the y changes by multiplying the same values, it represents **exponential growth**.
 - Changes by a%
 - Halves/Doubles

Probability

Probability

- **AND Probability**
 - Probability of multiple things happening.
 - $P(A \cap B) = P(A) * P(B)$
 - Probability of A and B
- **OR Probability**
 - Probability of one thing OR another thing happening.
 - $P(A \cup B) = P(A) + P(B)$
 - Probability of A or B
- **Conditional Probability**
 - Probability of something happening GIVEN something else happens.

- $P(A|B) = \frac{P(A \cap B)}{P(B)}$
- Probability of A given B.

Independent vs Dependent

○ Independent Probability

- Probability is NOT affected by another event happening.

○ Dependent Probability

- Probability IS affected by another event happening.

Permutations

○ Order matters

- ${}_n P_r = \frac{n!}{(n-r)!}$
 - n = total number of items
 - r = selected number of items

Combinations

○ Order does not matter

- ${}_n C_r = \frac{n!}{r!(n-r)!}$
 - n = total number of items
 - r = selected number of items

Permutations

- Number of ways of selecting r items out of n items
- Repetitions are not allowed

→ Order is important
 → $nPr = n! / (n-r)!$
 → Clue words: arrangement, schedule, order

Combinations

→ Order is not important
 → $nCr = n! / [r!(n-r)!]$
 → Clue words: group, sample, selection

Center and Distribution

Median

○ Number in the middle of a set of numbers

○ Example:

- 1, 3, 6, 3, 7, 4, 2, 8, 1, 5
- **Step 1:** Reorder Numbers.
 - 1, 1, 2, 3, 3, 4, 5, 6, 7, 8
- **Step 2:** Find the middle number (If there are 2 in the middle find the average of them).
 - Median = $\frac{3+4}{2} = 3.5$

Mean

○ The average of all of the numbers

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- Add all of the numbers and divide by the amount of numbers there are.

○ **Example:**

- 1, 3, 6, 3, 7, 4, 2, 8, 1, 5
- **Step 1:** Add all numbers together.
 - $1 + 3 + 6 + 3 + 7 + 4 + 2 + 8 + 1 + 5 = 40$
- **Step 2:** Find out how many numbers there are in the set.
 - There are 10 numbers.
- **Step 3:** Divide the sum by the amount of numbers.
 - Mean = $\frac{40}{10} = 4$

Mode

○ **The number that shows up the most in the set**

○ **Example:**

- 1, 3, 6, 3, 7, 4, 2, 8, 1, 5
- Mode = 3 and 1

Standard Deviation

○ **Standard deviation shows the spread of the data**

- The more spread out the data is, the **greater** the standard deviation is.
- The less spread out the data is, the smaller the standard deviation is.

Range

○ **The difference between the largest and smallest number**

○ **Example:**

- 1, 3, 6, 3, 7, 4, 2, 8, 1, 5
- **Step 1:** Find the largest and smallest number.
 - Largest = 8 and Smallest = 1
- **Step 2:** Subtract the smallest number from the largest number.
 - Range = $8 - 1 = 7$

Writing Formulas in Terms of Variable

Solving to get a variable alone on one side

● **Example:**

○ $V = \pi r^2 h$

The formula gives the volume V with a radius r and height h . Write r in terms of V and h .

- **Step 1:** Get r alone on one side.

- $\frac{V}{\pi h} = r^2$
- **Step 2:** Solve for r .
- $r = \sqrt{\frac{V}{\pi h}}$

Surface Area and Volume Word Problems

- Most formulas for solids are given to you in the formula area of the math section.
- Always draw a Picture.

● Rectangular Prism

- Volume = lwh
- Surface Area = $2lw + 2lh + 2wh$
- Diagonal = $\sqrt{l^2 + w^2 + h^2}$

Angles

● Parallel Lines

- Lines that point the same direction and will never meet.

● Perpendicular Lines

- Lines that meet at a 90° angle.

● Supplementary Angles

- Angles that add up to 180° .

● Complementary Angles

- Angles that add up to 90° .

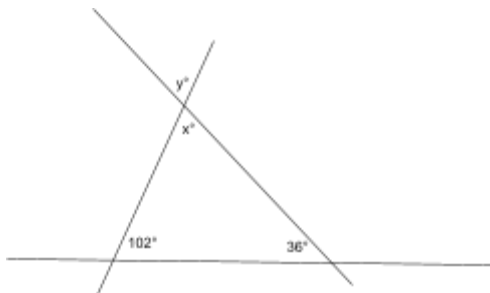
● Opposite Angles

- Angles opposite of each other when two lines intersect are equal.

- Remember that the interior angles of a triangle equal 180° .

● Example:

What is the value of y



- **Step 1:** Find the value of x
 - X is the third value in the triangle, so you can use the equation

$$180 = 102 + 36 + x$$
 - $180 = 138 + x$
 - $x = 42$
- **Step 2:** Find the value of y using x
 - The angle y is opposite the angle x, so the value of y will be the same as x
 - $y = 42$

Trigonometry

Right Triangle

- Remember Soh Cah Toa to remember how to get sine, cosine, and tangent from a triangle.

- **Soh:**

$$\text{Sine} = \frac{\text{opposite}}{\text{hypotenuse}}$$

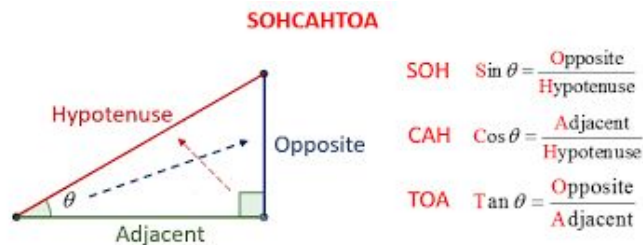
- **Cah:**

$$\text{Cosine} = \frac{\text{adjacent}}{\text{hypotenuse}}$$

- **Toa:**

$$\text{Tangent} = \frac{\text{opposite}}{\text{adjacent}}$$

- $\sin(x^\circ) = \cos(90^\circ - x^\circ)$



Radians

- **Unit Circle**

- **Angles to Radians**

- Multiply by $\frac{\pi}{180^\circ}$

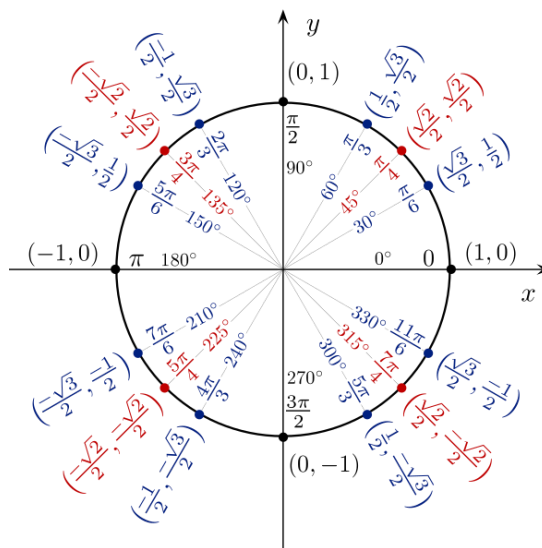
- Example:

- $270^\circ \circ * \frac{\pi}{180^\circ} = \frac{3\pi}{2}$

- **Radians to Angles**

- Multiply by $\frac{180^\circ}{\pi}$

- Example:



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- $\frac{3\pi}{2} * \frac{180^\circ}{\pi} = 270$

Complex Numbers

- i is a complex number that equals $\sqrt{-1}$.
- $i^2 = -1$
- $i^3 = -\sqrt{-1}$ or $-i$
- $i^4 = 1$

- **Multiplying by the conjugate**

- Example:

- $\frac{3+2i}{4-i}$

- $\frac{3+2i}{4-i} * \frac{4+i}{4+i}$

- $\frac{(3+2i)(4+i)}{16-i^2}$

- $\frac{12+11i+2i^2}{16+1}$

- $\frac{10+11i}{17}$

Sources

- **SAT Test Information**

- <https://www.khanacademy.org/test-prep/sat/new-sat-tips-planning/about-the-sat-math-test/a/the-sat-math-test>
- <https://collegereadiness.collegeboard.org/pdf/official-sat-study-guide-about-math-test.pdf>

- **Polynomials**

- <https://www.onlinemathlearning.com/introduction-polynomial.html>

- **Scatterplots**

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- **Probability**

- <https://mrscottmathclass.weebly.com/unit-4---permutations-and-combinations.html>

- **Trigonometry**

- https://en.wikipedia.org/wiki/Unit_circle