(Captain Shark) User Menu

CONNECTOR(36PIN)

PARTS SIDE		SOLDER SIDE
Video Red	1	Video Green
Video Blue	2	Video Sync.
Speaker	3	Speaker GND
	4	
	5	
	6	
Ticket Out Button	7	
Ticket Switch	8	
START/STOP	9	
ODDS	10	
Play /Check Score	11	
TAKE	12	
Line/Double	13	
Key System Signal	14	
	15	
AUTO	16	
	17	
Coin In Switch	18	Key In Switch
	19	
Account Switch	20	Test Switch
Hopper Pay Button	21	Key Out Switch
	22	Hopper Switch
Coin In Counter	23	
Key In Counter	24	Hopper SSR
	25	
	26	
Hopper Counter	27	
Key Out Counter	28	
Start Lamp	29	Ticket Out SSR
ODDS Lamp	30	ERROR Lamp
Play Lamp	31	Win Lamp
Take Lamp	32	
Line/Double Lamp	33	
Auto Lamp	34	
	35	
GND	36	GND

CONNECTOR|(10PIN)

PARTS SIDE		SOLDER SIDE
GND	1	GND
GND	2	GND
+5V	3	+5V
+5V	4	+5V
+12V	5	+12V
+12V	6	+12V
*1 Ticket Dispenser Enable	7	
*2 Hopper SSR	8	
GND	9	GND
GND	10	GND

（＊1） **This pin is normal low. When it enable is +5V**

（＊2） **This pin is connected with the solder side 24th pin of connector 36pin**
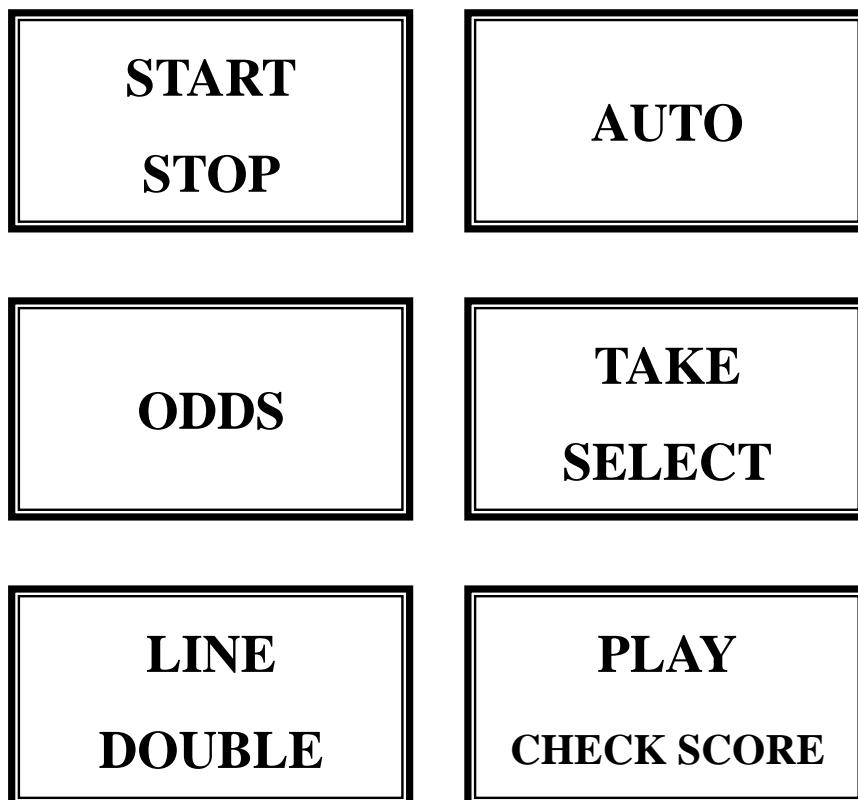
CONNECTOR(28PIN)

PARTS SIDE		SOLDER SIDE
GND	1	GND
GND	2	GND
+5V	3	+5V
+5V	4	+5V
	5	
+12V	6	+12V
	7	
Coin Counter	8	HOPPER Counter
Key In Counter	9	Key Out Counter
Speaker	10	Speaker Ground
Key In Switch	11	Hopper Pay Button
Video Red	12	Video Green
Video Blue	13	Video Sync.
GND	14	Test Switch
Account Switch	15	
Coin In Switch	16	Error Lamp
Start/Stop	17	Start Lamp
Ticket Out Button	18	Ticket Out SSR
	19	Win Lamp
ODDS	20	ODDS Lamp
Take	21	Take Lamp
Line/Double	22	Double Lamp
Play /Check Score	23	Play Lamp
Auto	24	Auto Lamp
Ticket Switch	25	Key Out Switch
Hopper SSR	26	Hopper Switch
GND	27	GND
GND	28	GND

System Setting

No.	ITEM	RANGE
1	Coin In	1,2,3,4,5,10,15,20,25,50,75,80,100,200,500,1000
2	Key In	1,3,10,15,20,25,50,75,100,300,500,1000,1500,2000,2500,3000
3	Ticket	1,2,3,4,5,10,15,20,25,50,75,80,100,200,500,1000
4	Key Out	As Coin In, As Key In, Clear All
5	Credit Limit	5000,10000,20000,30000,40000,50000,100000,990000,Unlimited
6	Max. Line Play	1,2,3,4,5,6,8,10,15,20,25,30
7	Min. Tot. Play	1,5,10,15,20,25,50,75,100,125,150,200,250,375,500,625,750
8	Level of Difficulty	(Easiest)1,2,3,4,5,6,7,8(Hardest)
9	Max Win Times	Normal,Disable
10	Bingo Max. Play	1,5,10,15,20,25,50,75,100,125,150,200,250,375,500,625,750
11	Bingo Min. Play	1,5,10,15,20,25,50,75,100,125,150,200,250,375,500,625,750
12	Double Up Game	On,Off
13	Music Of Demo Show	Yes,No
14	Reset Type	No Use,1~7
15	Payout	Off, Hopper, Ticket
16	Game Type	Both, Captain Cannon, Cannon Bingo, Skill
17	Spinning Type	Reel, Shutter
18	Max Win Odds	x3000, x2500, x2000, x1500
19	Winning Type	Into Credit, Into Score
20	10 Times Feature	Yes,No
21	Play Score	Yes,No
22	Game Count	On,Off
23	Max. Tickets Per Game	CONTINUOUS, 1,2,3,4,5,8,10
24	Continuous Spin	Yes,No
25	Auto Play	On,Off
26	Odds Table	On,Off
27	Bookkeeping	On,Off

28 PIN BUTTON LAYOUT

START STOP	AUTO
ODDS	**TAKE** **SELECT**
LINE **DOUBLE**	**PLAY** CHECK SCORE

PASSWORD NO. TABLE

PASSWORD NO.	0	1	2	3	4	5	6	7
CODE	NO USE	6589	9194	7930	0510	0121	5693	2110

Account/System setting/Test

1. Account：

1. Press【TEST】or【ACCOUNT】button to enter the menu page.

2. Select ACCOUNT to enter account page

2. System setting：

1. Press【TEST】or【ACCOUNT】button to enter the menu page.

2. Select SYSTEM SETTING to enter system setting page。

3. There are 8 sets of password and if the password no. is not 0 which the factory default, it will request to put in the password. For changing the password, please find PASSWORD NO. to select the password no. from 0 to 7.

4. Press【LINE】button to select the item for adjusting.

5. Press【TAKE】or【ODDS】button to adjust the data.

6. Press【LINE】and【TAKE】button for returning to the factory default.

7. Press【LINE】and【ODDS】button to reset the game, but the setting will not change.

8. Press【TAKE】button to save data.

   ※Without saving the data before turn off；the program will not save the new data※

3. Test：

1. Press【TEST】or【ACCOUNT】button to enter the menu page.

2. Select I/O TEST to enter the test page.

3. The test page provides keyboard test.
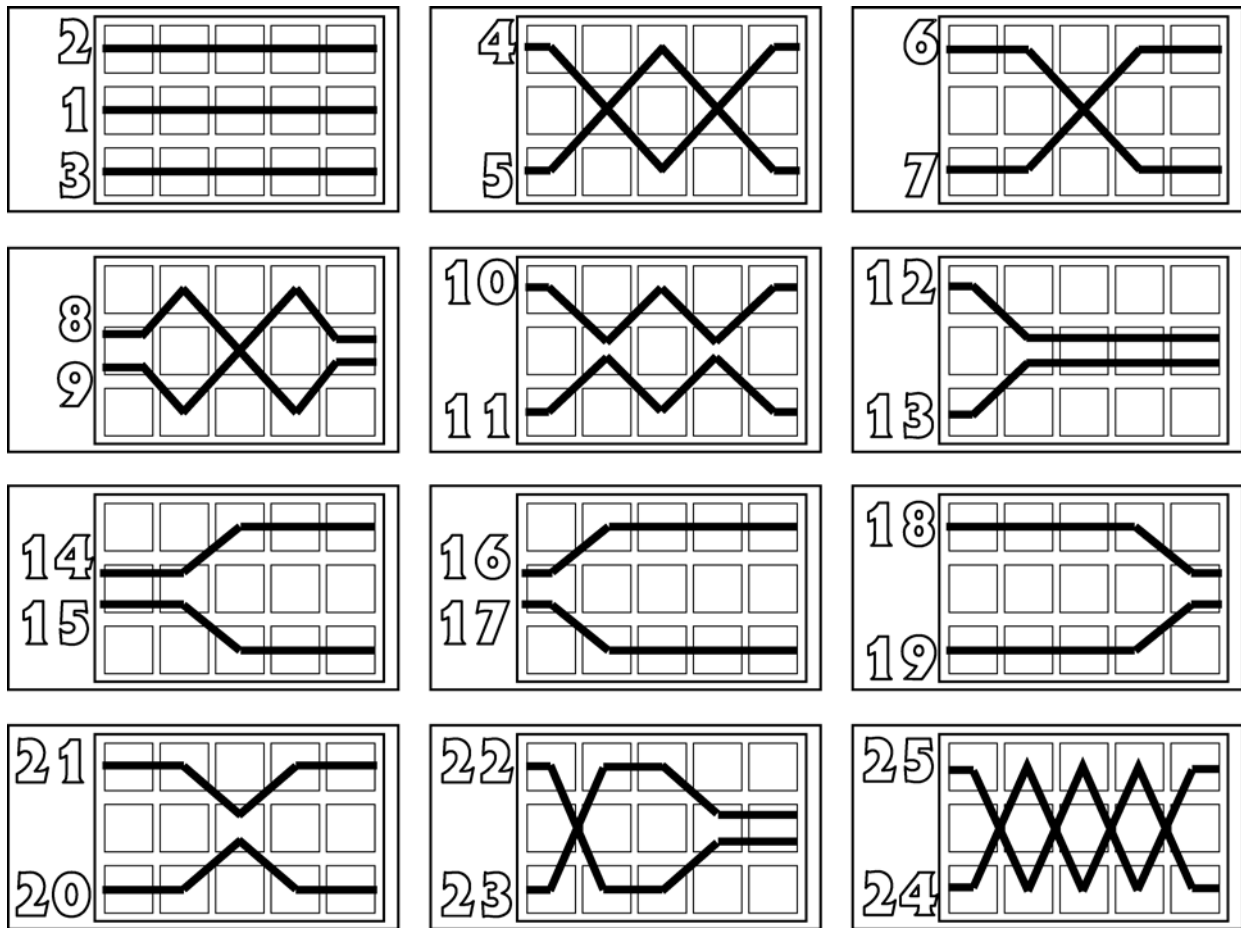
How To Play

INDEPENDENT SUB MAIN GAME:

● **Player can enter the game selection page by pressing "SELECT" during the game.**

Main Game (this game is optional):

● **15 reels, 25 lines style**

BOX BONUS:

- **When 3 or more "BOX" symbols appeared on the reels, treasure box will be opened to retrieve bonus points.**

CORNER FEVER:

- **When all 4 corners have the same symbol, these symbols will be held and stay still. The rest of the reels will then start to re-spin. Any re-spin reel(s) that match(es) the corner symbol, stop(s). Re-spinning continues until no more reel(s) match(es) the corner symbol. The price will reward to the player according to the final combination.**

BINGO:

- **Player could play "BINGO GAME" when 3 or more "CANNON" symbols appeared on the reels. (This game is independently; player has the option to choose playing by pressing "SELECT")**

BINGO GAME:

- **The castles, which the pirate attacks, have listed numbers. (Total 49 numbers; randomly choose from 1 to 81 automatically).**
- **If the numbers on the castles (from number 1 to 81) match the command given by the Captain, the cannon will bomb those castles.**
- **Damage will be extended occasionally causing by the power of bombing.**

- **Prize will be giving base on the odds table as follow:**

DOUBLE UP GAME:

- **"Arm Wrestling", player chooses one side to bet on. Points doubled when the side wins.**