



Celtic Angels 2023 Tech Rider/Stage/Lighting Plot

Contact:

Please contact Ethan Tipton for all Tech advance.

Name	Position	Email	Phone
Vince Mitchell	Tour Manager	mitchell969@aol.com	516-944-7393
Ethan Tipton	Production Manager	ethan@CMIEntertainment.com	717-357-3565

General Information:

NOTE: All deviations from this rider must be approved.
This Rider has been updated as of November 2023.

A representative of the artist will contact the local presenter/venue tech director no later than two weeks prior to each engagement. A representative will contact the venue tech director again approximately 48 hours before the performance date to reconfirm all final details. If no contact by artist is received, please contact the Tour Manager at 516-944-7393 before the performance date to reconfirm.

Time:

- Celtic Angels will arrive approximately 5 Hours prior to showtime for load in, setup, sound check, focus, and cue. The load out will take approximately 1.5 hours or less after the final performance.
- The estimate of “in” & “out” may vary with local house conditions.
- Upon initial contact, artist will provide actual arrival time.
- The time to have the theatre open should be discussed between the artist representative and the venue representative upon initial contact.
- Number of people in touring company: 19
- Number of performers: 13

Local Crew Requirements:

- Minimum number of crew needed to load-in & load-out: 4 (5-6 Preferred)
- A master electrician or house LD is required to assist with patching and focus.
- A house audio engineer is required to assist artist audio engineer during setup and soundcheck.
- Two follow spot operators if follow spots are available.
- A wardrobe assistant (Female) 2 hours prior to show.

Parking:

- Presenter to provide adequate parking adjacent to the stage door for one (1) 25ft bus, one (1) 15ft van with (18ft trailer), & one (1) small vehicle.
- Presenter to agree to obtain all permits and authorizations where necessary to allow artist vehicles direct access to loading doors for the duration of load in, running of production, and load out.
- Crews will need access to vehicles, parking close to the load in site is essential.

Hospitality:**Dressing Rooms:**

- Two private dressing rooms furnished with chair, table, mirror, clothes rack with adequate hangers, and wastebasket.
- The dressing rooms should have access to a private bathroom for artists only with running hot & cold water, adequately supplied with fresh soap and clean towels, tissue, and paper towels.

Meal: *** Please advance meal questions with tour manager.

- Hot water for tea, coffee with lemon & honey would be appreciated
- Vegetarian option should be available.
- Artist would greatly appreciate bottle water, and other various beverages.
- Artist would greatly appreciate small snacks such as fruit, veggie or sandwich tray at approximately 3-4 hours prior to show time.
- Hot meal for 19 adults should be provided 2 hours prior to showtime.

Additional:

- Artist requests immediately upon show finale to have two (2) large trash cans or bins full of ice & water to soothe dancers' legs.
- Artist requests a wardrobe assistant to steam costumes and attire 2 hours prior to show time. If an assistant is unavailable, a steamer would suffice.

Merchandise:

- The artist will have merchandise for sale. Presenter must provide one (1) 8ft table or two (2) 6ft tables to sell merchandise before the concert, at intermission, and after the scheduled performance.
- The artist is traveling with a designated merchandise sales associate.
- The artist is traveling with a bank, one will not be requested.

Receptions:

The artist is always happy to attend receptions, however due to the rigorous tour schedule, sometimes the artist may not be available. Please contact Tour Manager upon arrival.

Stage Requirements:

- Stage should be swept cleaned, mopped, and cleared of all equipment, debris, etc... prior to artists arrival. The stage should not consist of any cracks or holes.
- Stage floor should be clean, un-splintered black gloss or dark wood stained floor (No concrete or carpet).
- A Marley floor is requested and should be in place Downstage prior to artists arrival. If no Marley floor is available, artist has one available. Please advance with Ethan Tipton prior to show.
- Grey or Black Marley is acceptable.
- Marley must be placed flat with no visible wrinkles and fully taped down on all sides.
- A clear and private backstage crossover is required.
- Artist requires a quick change area (5X5) on one side of the stage out of sight lines with mirror and lights. No pipe & drape enclosure is needed, just the space.
- Two garment racks and two 6ft tables total for props separated and placed on SL & SR out of sight lines are requested.
- One (1) 8ft ladder should be provided and placed on stage prior to arrival.

Backline:

- Artist will use a grand piano if one is available at the venue.
- Piano should be in excellent condition, to be tuned to "A-440" on the morning of performance.
- All other musical equipment is provided by artist.

Risers: ***see stage plot for placement. All risers must have stairs on rear of platform.

- **Scenario 1:** If no grand piano is available, three (3) L-8' X W-8' risers will be required. The Keyboard riser (SL) and Strings riser (SR) to be set with 18-24" legs. The Drum riser (CS) to be set with 36" legs.

- **Scenario 2:** If grand piano is available, two (2) L-8' X W-8' risers will be required. The Piano will not be on a riser. The Drum riser must be set at a taller height than the strings riser otherwise strings riser will not be utilized. Drum riser height preference at 36", strings riser height preference at 18-24".
- **Scenario 3:** If no grand piano is available & only 1 riser is available, only the drum will be on a L-8' X W-8' H-24" riser.
- Artist will provide custom skirting for "front" of each stage riser that is available. Black skirting provided by the venue should be placed on the sides.

Power:

- FOH production sound console (1) 20 amp circuit
- FOH Lighting console (1) 20 amp circuit
- Drive Rack/ Wireless Microphone world (Side Stage) (1) 20 amp circuit
- Stage power for musical equipment (2) 20 amp circuit
- Stage power for lighting equipment/video wall (3) dedicated 20 amp circuit
- Stage power for hazer (1) 20 amp circuit

Clear Com System:

- Five (5) headsets are needed for communication between the lighting operator, audio engineer, backstage stage manager, and two follow spot operators.
- If wireless headset communication is in use, presenter must coordinate with the production sound engineer for frequency coordination.

Backdrop:

- A white cyclorama is preferred.
- If there is no cyclorama, a black traveler or backdrop is acceptable.

Hazer:

- Artist will provide Hazer & Hazer fluid.
- Hazer is necessary to maximize show quality. Presenter will take all necessary actions to allow hazer to be used in venue where legally allowed.

Audio:

NOTE: Artist will be providing Audio Engineer.

House Speaker System:

- A "state-of-the-art" house system must be provided by presenter capable of providing adequate coverage to all audience areas at full frequency range and without distortion including use of front fills, balcony fills, and delay clusters.

Adequate subwoofers are important. Installed house sound preferable. If a third party sound company is being utilized artist would like to offer a full sound system buy-out for full sound services to be provided for the show. Please contact Vince Mitchell for full pricing information.

- Artist will be traveling with a professional level audio engineer and sound system that is a state-of-the-art 2-way stereo sound bridge pro audio system consisting of coverage of an indoor audience up to 2,500.

Audio Console & Microphones & Equipment:

- Artist production team will be providing its own audio console. Production is carrying a Midas M-32 for FOH, Digital snake, mics, and DI's.
- Artist production team is fully self contained and will be providing all necessary cables, microphones, DI's, stands, adaptors, and monitors.
- Production requires (2) audio inputs to the house left & right. A third input would be preferred to drive subwoofers from FOH. Fourth would be front fills.
- FOH Mix position requires a 6' deep by 6' wide space.
- Audio MUST be operated from FOH.
- A knowledgeable house audio engineer must be available to assist with patching and hookups upon artist arrival.

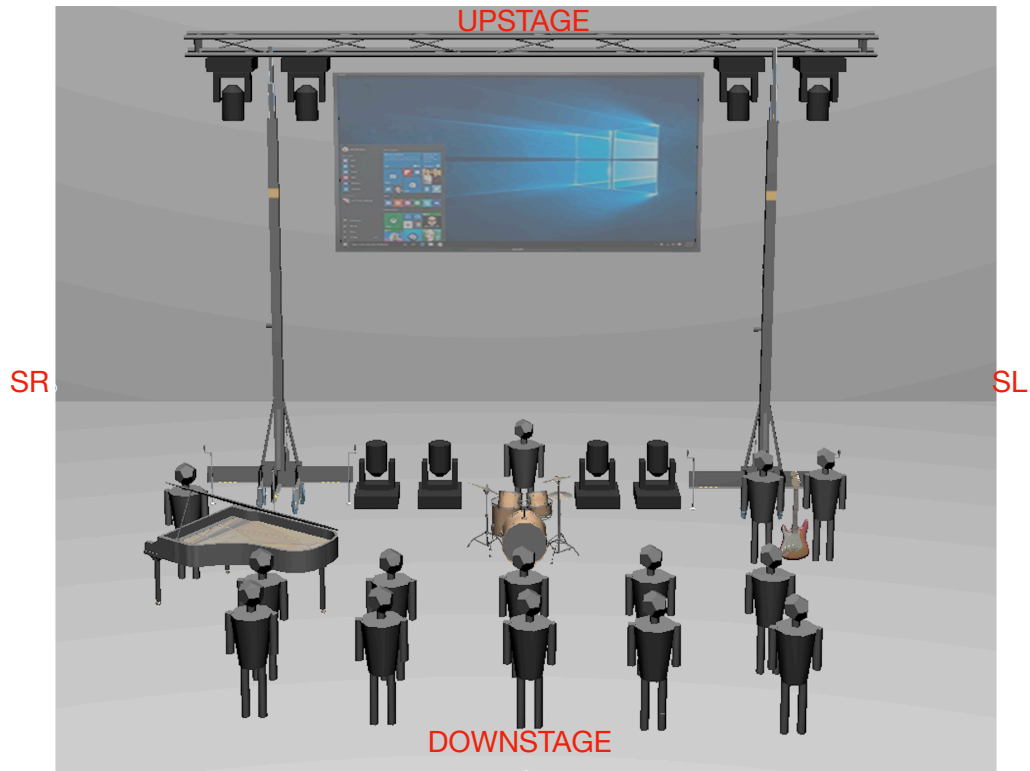
INPUT LIST	OUTPUT LIST
1. Kick	1. Vocal Monitors
2. Snare	2. Side Fill Monitors
3. Rack Tom	3. Drum Wireless IEM
4. Rack Tom	4. Bass Wireless IEM
5. Floor Tom Percussion	5. Guitar Wireless IEM
6. OH Left	6. Keyboard Wireless IEM
7. OH Right	7. Fiddle Wireless IEM
8. Roland Sample Pad - Left	8. Subs
9. Roland Sample Pad - Right	9. FOH - Left
10. Bass - DI	10. FOH - Right
11. Guitar - DI	11. Front Fills
12. Fiddle	
13. Piano	
14. Keyboard - DI	
15. Keyboard - DI	
16. Wireless Vocal Mic	
17. Wireless Vocal Mic	
18. Wireless Vocal Mic	
19. Wireless Vocal Mic	
20. Wireless Vocal Mic	
21. Back Up Wireless Mic	
22. Front Floor Mic - 1	
23. Front Floor Mic - 2	
24. Front Floor Mic - 3	

Lighting:

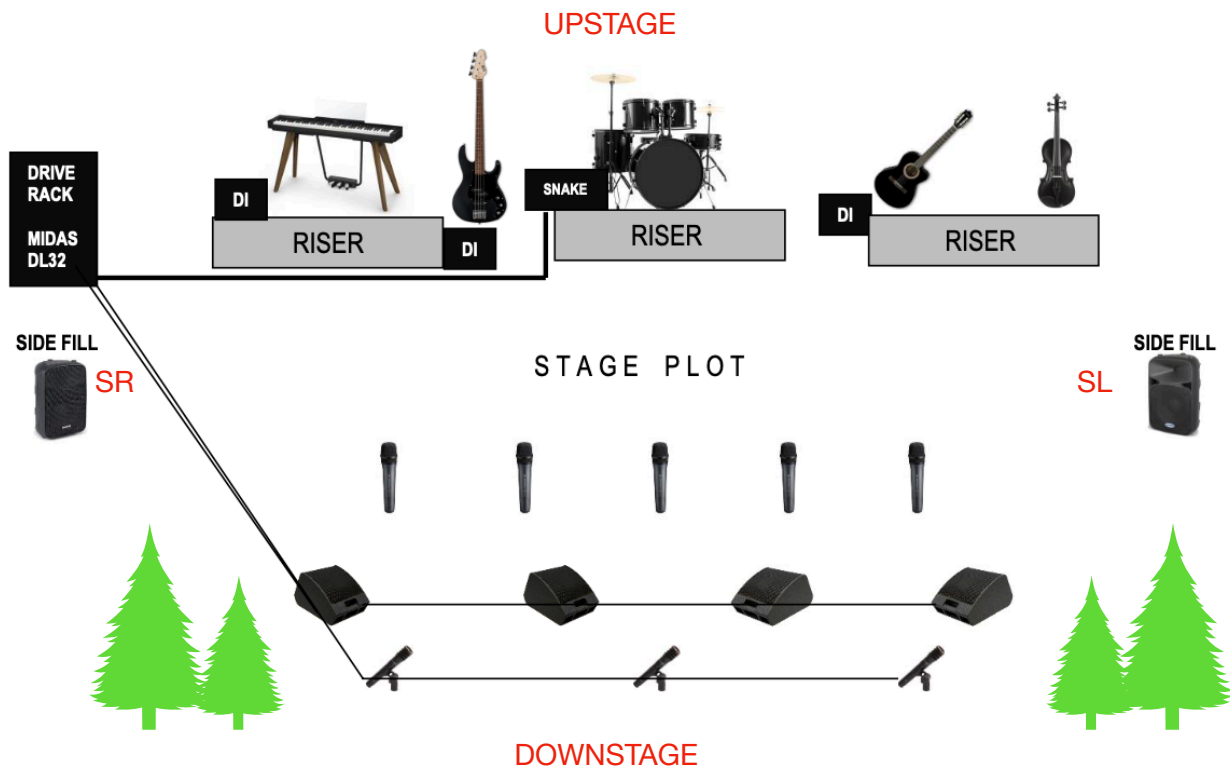
NOTE: Artist will be providing Lighting Designer.

- Artist production team will be providing its own lighting console. Production is carrying a Chamsys Stadium 250M.
- Lighting mix position MUST be operated from FOH. Lighting being setup near FOH audio is preferable. A 6' deep by 6' wide space is required for lighting console.
- LD will utilize all in house lighting. Presenter MUST provide a full lighting plot and patch sheet prior to show.
- Artist production team will be traveling with a 16' by 8' video wall with ground based support and hoists. Having a fully staffed local crew is crucial to a fast and efficient setup. Please see Local Crew Requirements.
- A 5-pin OR 3-Pin Guest DMX line free of any used channels placed on side stage running to FOH lighting console ahead of arrive is much appreciated. Production team will run a cable if one is not available.
- A Cat-6 Cable placed upstage center with 20feet of extra cable running to FOH lighting console ahead of arrival is much appreciated. Production team will run a cable if one is not available.
- A Cat-6 and DMX line MUST be run to FOH lighting. No exceptions.
- Production team will not require in house "rigging" or use of fly bars.
- Production team will be traveling with and providing 8 movers and 12 LEDs.
- A knowledgeable house lighting engineer must be available to assist with patching and hookups upon artist arrival.
- Please see attached lighting plot below for setup.

FRONT VIEW



TOP VIEW



***Please review Stage Riser section for sizing
All Risers must have access stairs