Ashish Durgude

Product Designer

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Work Experience
(2+ Years)

Nutanix — UX Design Intern

May 2020 - July 2020 (Summer 2020)

- Took ownership and designed "Entity Browser 2.0 (Deals with managing entities like VM's, Clusters, etc.)" for Nutanix "Prism Central" application by doing formative research, creating wireframes, producing visuals, and testing it with users, which led this project to be incorporated into the 2020 Q4 roadmap.

- Led daily project meetings with my project mentor, manager, other designers, and researchers for their inputs and reviews, which helped me make better decisions.

- Improved soft-skills by training with one of the best Engineering Enablement Directors at Nutanix.

- Conducted usability testing for the first time with four users, which helped me gain real-world experience of communicating with users.

Red Hat — Product Designer

March 2018 - June 2019

- Led and launched multiple projects of OpenShift and OpenShift.io, which had 10000+ daily active users.

- Created UI components for the PatternFly 3 design system, which Red Hat used in all of their products before PatternFly 4.

- Redesigned OpenShift.io with PatternFly 4 design system to keep consistency between all Red Hat products.

- Published research case study on collaboration methods between designers and developers in the enterprise work environment.

Red Hat — UX Design Intern

September 2017 - March 2018

- Led and launched the "Stack Report (Deals with showing status of code dependencies of the application stack)" for the product OpenShift.io, which had 100+ daily active users.

- Learned about design systems and created UI components for the "Stack Report" project.

- Conducted study on standardization and consistency of UI patterns which led to making all Red Hat product's UI behavior consistent.

- Learned how to collaborate effectively with cross-functional teams, which helped me produce better results in in-person as well as in a remote work environment.

Education

Indiana University, Indianapolis (IUPUI) — M.S. in Human-Computer Interaction

August 2019 - Expected to graduate in May 2021

Pune Institute of Computer Technology — B.E. in Computer Engineering

June 2013 - May 2017

Passion Project

HCI HUB — Human-Computer Interaction (HCI) Resources Collection

http://www.hcihub.in/

- Started this project with the aim of building a big HCI directory that could help HCI researchers and design practitioners find a topic of interest to learn and do research.

Skills & Tools

Product Design, UX Design, Visual Design, Interaction Design, Usability Testing, Product Thinking, UI Animation, UI Prototyping, Sketch, Figma, Adobe XD, HTML/CSS, Principle, InVision, After Effects