

Schaumburg Park District 3 vs 3 Rules

Players: Each team must have a minimum of three players with a maximum of five players allowed. Games may be completed with only two players, but cannot start with two. No roster changes are allowed after your 2nd game.

Scorekeeping: Each team must provide an adult to keep track of scores.

Prior to the Game: A coin toss will determine the right to possession or pass possession to the opposing team. If the game goes into overtime, the team not receiving possession to start the regulation game shall receive the ball to start overtime. The team winning the toss shall have the right to accept or refuse the ball. If they refuse the ball, they shall receive first possession in the overtime period.

Starting Play: The ball must be thrown in from the top of the 3-point line.

- First Violation: Warning from the referee
- Second Violation: Change of possession

Length of Games: First team to score 15 points, or 15 minutes (running clock). If the game ends in a tie, the teams will play a sudden-death overtime with the team scoring first is declared the winner.

Checked Ball: The ball must be "checked" by an opposing player at the top of the 3-point line on every dead ball or change of possession. The ball, (after being checked), must be passed to a teammate to begin play.

Change of Possession: The ball will change possession after all made baskets, no "make it, take it."

Jump Balls: All jump balls go to the team on defense.

Stalling: Stalling is not allowed. The referee may institute a 20 second shot clock at any time. Failure to attempt a shot in 20 seconds after being advised by the referee will result in loss of possession.

Time Outs: Each team is allowed One 20 second time out. The clock will stop during the time out.

Taking It Back: The ball will be "taking back" on every change of possession. "Taking back" means BOTH feet must be behind the 3-pt. arc. Failure to take it back is a violation. After one warning from the referee, a failure to take it back will result in a change of possession.

3 Seconds in the Lane: Offensive players may NOT remain in the lane for more than three seconds or the ball will be turned over to the opposing team.

Scoring: Baskets made are scored as 2 points except behind the 3-point line, those are scored as 3 points.

Free Throws: All Shooting Fouls will result in one free throw worth 2 or 3 points. If a player is fouled inside the three-point arc, the player will shoot one free throw worth 2 pts. If a player is fouled behind the 3-pt. arc, the player will shoot one free throw worth 3 pts. Regardless if a free throw is made or missed, possession will go to the opposing team. All fouls inside of two minutes will result in free throws awarded to a player who will shoot one shot for 2 pts.

DURING FREE THROWS ATTEMPTS– ALL PLAYERS REMAIN BEHIND THE TWO POINT ARC.

Technical fouls: A technical foul will result in TWO points and possession. Two technical fouls on a player in the same game results in disqualification for the remainder of the game.

Referees: One referee will be provided for each game. There will be no arguing or contact to be made with officials from parents, coaches or players. Officials can award technical fouls for unsportsmanlike conduct deemed appropriate.