Proficiency Scales

Science GRADE 7 2020



PROFICIENCY SCALES

Proficiency scales serve as a starting point for unit planning, creating assessments, delivering instruction, grading, and reporting progress, as well as making teaching visible to students and guiding their growth on the standards. Specifically, a proficiency scale is a continuum or learning progression that articulates distinct levels of knowledge and skills relative to specific standards. It shows teachers and students what proficiency looks like, what knowledge and skills students need to achieve proficiency, and how students might go beyond proficiency.

A proficiency scale is composed of a series of levels as follows:

- **Score 3.0**—Heart of the proficiency scale; it defines the target content that teachers expect all students to know and be able to do. I CAN statements are provided for this level.
- **Score 2.0**—Simpler content; it describes the foundational knowledge and skills that students will need to master before progressing to proficiency.
- **Score 4.0**—Challenging content; it provides students the opportunity to go above and beyond expectations by applying their knowledge in new situations or demonstrating understanding beyond what the teacher teaches in class. A generic statement is provided for this level.
- **Scores 1.0 and 0.0**—No specific content; 1.0 indicates that a student can demonstrate some knowledge or skill with help from the teacher, but not independently; 0.0 means that, even with help, a student cannot show any understanding. Generic statements are provided for these levels.
- **Half-point Scores**—More precise measurement of knowledge and skills that is between two levels. Generic statements are provided for these levels.

Proficiency scales become the centerpiece of communication and understanding in the classroom, as well as the common language for discussing learning between teacher and student.

The proficiency scales are organized according to the domains and strands in the NAD standards.

The cognitive rigor or complexity of the 3.0 learning targets has also been included, for it impacts the selection of instructional activities as well as assessment tasks. The Depth of Knowledge (DOK) model is generally used for this purpose, which is a taxonomy of four levels of cognitive demand. The levels are:

- Level 1—Recall
- Level 2—Skill/Concept
- Level 3—Strategic Thinking
- Level 4—Extended Thinking

Depth of Knowledge (DOK) Levels



Level One Activities

Recall elements and details of story structure, such as sequence of events, character, plot and setting.

Conduct basic mathematical calculations.

Label locations on a map.

Represent in words or diagrams a scientific concept or relationship.

Perform routine procedures like measuring length or using punctuation marks correctly.

Describe the features of a place or people.

Level Two Activities

Identify and summarize the major events in a narrative.

Use context cues to identify the meaning of unfamiliar words.

Solve routine multiple-step problems.

Describe the cause/effect of a particular event.

Identify patterns in events or behavior.

Formulate a routine problem given data and conditions.

Organize, represent and interpret

Level Three Activities

Support ideas with details and examples.

Use voice appropriate to the purpose and audience.

Identify research questions and design investigations for a scientific problem.

Develop a scientific model for a complex situation.

Determine the author's purpose and describe how it affects the interpretation of a reading selection.

Apply a concept in other contexts.

Level Four Activities

Conduct a project that requires specifying a problem, designing and conducting an experiment, analyzing its data, and reporting results/ solutions.

Apply mathematical model to illuminate a problem or situation.

Analyze and synthesize information from multiple sources.

Describe and illustrate how common themes are found across texts from different cultures.

Design a mathematical model to inform and solve a practical or abstract situation.

Webb, Norman L. and others: "Web Alignment Tool" 24 July 2005. Wisconsin Center of Educational Research. University of Wisconsin-Madison. 2 Feb. 2006. https://www.wcer.wisc.edu/WAV/index.aspx

DISCIPLINARY TRANSFER GOALS

There are a small number of overarching, long-term transfer goals in each subject area. They are meant to be integrated within and across grade-level instruction. Below are the transfer goals for science

- 1. Asking questions (for science) and defining problems (for engineering)
- 2. Developing and using models
- 3. Planning and carrying out investigations
- 4. Analyzing and interpreting data
- 5. Using mathematics and computational thinking
- Constructing explanations (for science) and designing solutions (for engineering)
- 7. Engaging in argument from evidence
- 8. Obtaining, evaluating, and communicating information

ESSENTIAL QUESTIONS AND BIG IDEAS FOR SCIENCE DOMAINS



Life Sciences

Essential Question: How do living organisms give evidence of God as the Designer, Creator, and Sustainer of life?

Big Idea: The complexity, order, and design of living organisms provide strong evidence of God as the Designer, Creator and Sustainer of life.

Physical Sciences

Essential Question: How does the order and consistency of natural laws provide evidence of God as the Designer, Creator, and Sustainer of the physical world?

Big Idea: Matter and energy are organized and behave according to natural laws that cannot be explained by chance, but are consistent and give evidence of God as the Designer, Creator, and Sustainer.

Health Sciences

Essential Question: Why does God want human beings to choose to have a healthy mind and body?

Big Idea: God designed a plan for healthful living that leads to optimum spiritual, physical, mental, and emotional health.

Earth and Space Sciences

Essential Question: How do the structure and physical phenomena of Earth and space provide evidence of God as Designer, Creator, and Sustainer of the universe?

Big Idea: The structure and processes of Earth and space are organized and governed by natural laws that give evidence of God as Designer, Creator, and Sustainer.

Engineering, Technology, and Applications of Science

Essential Question: How has God equipped humans to apply knowledge of science to solve problems for the benefit of His Creation?

Big Idea: God designed humans to wonder, question, and develop an attitude of inquiry as scientific principles are applied to the materials and forces of nature for the benefit of His Creation.



Subject: Science		Domain: Physical Sciences Strand: Motion and Stability	Grade: 7
motion of twehicle) (M	Standards: S.6-8.PS.7 Apply Newton's Third Law to design a solution to a problem involving the motion of two colliding objects (e.g., two cars, car and stationary objects, meteor and space vehicle) (MS-PS2-1) S.6-8.PS.8 Plan an investigation to provide evidence that the change in an object's motion depends on the sum of the forces on the object and the mass of the object (MS-PS2-2)		
Score 4.0		ion to score 3.0 performance, the student demonstrates in-depth inferollications that go beyond what was taught	ences
	Score 3.5	In addition to score 3.0 performance, partial success at score 4.0 cor	ntent
Score 3.0	• F	Apply Newton's third law to design a solution to a problem involving the of two colliding objects (e.g., design a solution to a practical problem—two moving cars colliding, a car colliding with a stationary object, or a reand a space vehicle colliding—using the knowledge that every action is equal and opposite reaction) DOK 3 can apply Newton's third law to design a solution to a problem in the motion of two colliding objects. Plan an investigation to provide evidence that the change in an object's depends on the sum of the forces on the object and the mass of the object, make qualitative comparisons of forces, masses, and changes in motion—changing only one variable at a time—to test Newton's first are aws of motion) DOK 3 can plan an investigation to provide evidence that the change in object's motion depends on the sum of the forces on the object are mass of the object.	esuch as meteor has an evolving s motion oject had third
	Score 2.5	No major errors or omissions regarding score 2.0 content and partial at score 3.0 content	success
Score 2.0	 The student will recognize or recall vocabulary such as: Collision, equal and opposite reaction, force, impact, Isaac I Newton's third law of motion, opposite force Balanced force, change in motion, comparison, constant specific (variable), deceleration, dependent variable, direction of a formation, force, force strength, independent variable, inertia, in law of motion, Newton's third law of motion, sum, variable 		ol ion of a
	 The student will perform basic processes, such as: Describe the key parts of Newton's third law of motion Describe how a change in an object's motion depends on the sum of on the object and the mass of the object 		ne forces

	• 1	Make qualitative observations of the forces acting on an object		
	Score 1.5	Partial success at score 2.0 content and major errors or omissions regarding score 3.0 content		
Score 1.0	With he	With help, partial success at score 2.0 content and score 3.0 content		
	Score 0.5	With help, partial success at score 2.0 content but not at score 3.0 content		
Score 0.0	Even with help, no success			



Subject: S	cience	Domain: Physical Sciences Grade: 7 Strand: Motion and Stability
from simula Sun, orbita	ations or l I periods	S.10 Construct and present arguments using evidence (e.g., data generated digital tools; charts displaying mass, strength of interaction, distance from the of objects within the solar system) to support the claim that gravitational traction and depend on the masses of interacting objects (MS-PS2-4)
Score 4.0		ion to score 3.0 performance, the student demonstrates in-depth inferences blications that go beyond what was taught
	Score 3.5	In addition to score 3.0 performance, partial success at score 4.0 content
Score 3.0	• () () () () () ()	dent will: Construct and present arguments using evidence to support the claim that gravitational interactions are attractive and depend on the masses of interacting objects (e.g., use data generated from digital simulations or charts displaying mass, strength of interaction, distance from the sun, and orbital periods of objects within the solar system to defend the claim that gravitational interactions are attractive and dependent on the masses of interacting objects) DOK 3 can use evidence to support the idea that gravitational interactions are attractive and depend on the masses of interacting objects.
	Score 2.5	No major errors or omissions regarding score 2.0 content and partial success at score 3.0 content
Score 2.0	 The student will recognize or recall vocabulary such as: Attractive, direction of force, direction of motion, distance, gravitational force, gravitational interaction, interact, mass, orbital period, strength The student will perform basic processes, such as: Describe the effects of gravitational interactions Describe the role of mass in gravitational interactions 	
	Score 1.5	Partial success at score 2.0 content and major errors or omissions regarding score 3.0 content
Score 1.0	With he	lp, partial success at score 2.0 content and score 3.0 content
	Score 0.5	With help, partial success at score 2.0 content but not at score 3.0 content
Score 0.0	Even w	ith help, no success



Subject: S	cience _	Domain: Strand:	Physical Sciences Energy	Grade: 7	
descriptions different an coaster car direction/or	Standard: S.6-8.PS.13 Develop a model (e.g., representations, diagrams, pictures, written descriptions) to describe that when the arrangement of objects interacting at a distance changes, different amounts of potential energy are stored in the system (e.g., the Earth and either a roller coaster cart at varying positions on a hill or objects at varying heights on shelves, changing direction/orientation of a magnet, balloon with static electrical charge brought close to a classmate's hair) (MS-PS3-2)				
Score 4.0		•	ormance, the student demons ond what was taught	trates in-depth inferences	
	Score 3.5	In addition to score	3.0 performance, partial succ	cess at score 4.0 content	
Score 3.0	 Develop a model to describe that when the arrangement of objects interacting at a distance changes, different amounts of potential energy are stored in the system (e.g., create a representation, picture, or written description to show when an electric, magnetic, or gravitational interaction changes an arrangement of objects—such as a roller coaster cart at varying positions on a slope, the direction or orientation of a magnet, or a balloon charged with static electricity moving toward someone's hair—then the relative amounts of potential energy stored in that system also change) DOK 3 I can develop a model to describe that when the arrangement of objects interacting at a distance changes, different amounts of potential energy are stored in the system. 		ial energy are stored in the ritten description to show that tion changes an arrangement positions on a slope, the harged with static electricity amounts of potential energy		
	Score 2.5	No major errors or of at score 3.0 content	omissions regarding score 2.0 t	content and partial success	
Score 2.0	 The student will recognize or recall vocabulary such as: Arrangement, direction, distance, electric interaction, electrical charge, en interact, gravitational interaction, magnet, magnetic interaction, orientation potential energy, static electricity, system 				
		•	sic processes, such as: is stored in a system		
	Score 1.5	Partial success at s score 3.0 content	score 2.0 content and major er	rrors or omissions regarding	
Score 1.0	With he	lp, partial success at	t score 2.0 content and score	3.0 content	
	Score 0.5	With help, partial su	uccess at score 2.0 content bu	ut not at score 3.0 content	



Subject: S	cience	Domain: Physical Sciences Grade: 7 Strand: Energy
relationship	os of kine lifferent s	S.12 Construct and interpret graphical displays of data to describe the tic energy to the mass of an object and the speed of an object (e.g., riding a speeds, rolling different sizes of rock downhill, getting hit by a Wiffle ball versus S3-1)
Score 4.0		ion to score 3.0 performance, the student demonstrates in-depth inferences blications that go beyond what was taught
	Score 3.5	In addition to score 3.0 performance, partial success at score 4.0 content
Score 3.0	• (C	dent will: Construct and interpret graphical displays of data to describe the relationships of kinetic energy to the mass of an object and to the speed of an object (e.g., create graphs that describe the difference between the relationship of kinetic energy and mass and the relationship of kinetic energy and speed, such as riding a bicycle at different speeds, rolling differently sized rocks downhill, or being hit by a Wiffle ball versus a tennis ball) DOK 3 can construct and use graphs to describe the relationships of kinetic energy to the mass and the speed of an object.
	Score 2.5	No major errors or omissions regarding score 2.0 content and partial success at score 3.0 content
Score 2.0	The stu	dent will recognize or recall vocabulary such as: Kinetic energy, mass, relationship, speed dent will perform basic processes, such as: Describe the relationship between the kinetic energy of an object and the mass of an object Describe the relationship between the kinetic energy of an object and the speed of an object
	Score 1.5	Partial success at score 2.0 content and major errors or omissions regarding score 3.0 content
Score 1.0	With help, partial success at score 2.0 content and score 3.0 content	
	Score 0.5	With help, partial success at score 2.0 content but not at score 3.0 content
Score 0.0	Even w	ith help, no success



Subject: Science Domain: Physical Sciences Grade: 7

Strand: **Energy**

Standards: S.6-8.PS.14 Apply scientific principles to design, construct, and test a device (e.g., insulated box, solar cooker, Styrofoam cup) that either minimizes or maximizes thermal energy transfer (MS-PS3-3)

S.6-8.PS.15 Plan an investigation (e.g., comparing final water temperatures after different masses of ice are melted in the same volume of water with the same initial temperature) to determine the relationships among the energy transferred, the type of matter, the mass, and the change in the average kinetic energy of the particles as measured by the temperature of the sample (MS-PS3-4)

S.6-8.PS.16 Construct, use, and present arguments to support the claim that when the kinetic energy of an object changes, energy is transferred to or from the object (MS-PS3-5)

Score 4.0	In addition to score 3.0 performance, the student demonstrates in-depth inferences and applications that go beyond what was taught		
	Score 3.5	In addition to score 3.0 performance, partial success at score 4.0 content	

Score 3.0 | The student will:

- Apply scientific principles to design, construct, and test a device that either
 minimizes or maximizes thermal energy transfer (e.g., design and build a
 device that minimizes or maximizes thermal energy transfer—such as an
 insulated box, a solar cooker, or a polystyrene cup—and then assess the
 success of the device) DOK 3
 - I can apply scientific principles to design, construct, and test a device that either minimizes or maximizes thermal energy transfer.
- Plan an investigation to determine the relationships among the energy transferred, the type of matter, the mass, and the change in the average kinetic energy of the particles as measured by the temperature of the sample (e.g., design and conduct an experiment that compares the temperature change of samples of different materials with the same mass as they cool or heat in an environment or of objects of the same material with different masses when a specific amount of energy is added—such as by comparing final water temperatures after different masses of ice have melted in the same volume of water with the same initial temperature—to investigate the relationships between energy transfer, type of matter, mass, and change in average kinetic energy) DOK 3

I can plan an investigation to determine the relationships among the energy transferred, the type of matter, the mass, and the change in the average kinetic energy of the particles as measured by the temperature of the sample.

• Construct, use, and present arguments to support the claim that when the kinetic energy of an object changes, energy is transferred to or from the object (e.g., use empirical evidence—such as an inventory or other representation of

	energy before and after a transfer in the form of a change in temperature or motion of an object—to support the claim that when kinetic energy changes, energy is transferred) DOK 3 I can support the idea that when the kinetic energy of an object changes, energy is transferred to or from the object.		
	Score 2.5	No major errors or omissions regarding score 2.0 content and partial success at score 3.0 content	
Score 2.0	The student will recognize or recall vocabulary such as: • Device, energy transfer, insulated, maximize, minimize, temperature, thermal energy • Average, change, cool, energy, environment, heat, heat convection, heat energy, heat radiation, heat retention, initial, kinetic energy, mass, material, matter, particles, relationship, sample, temperature, transfer, volume • Change, conservation of energy, energy, inventory, kinetic energy, motion, motion energy, representation, temperature, transfer The student will perform basic processes, such as: • Describe thermal energy transfer • State accurate information about energy transfer, types of matter, mass, and changes in the average kinetic energy of particles • Describe how motion energy is transferred to and from an object		
	Score 1.5	Partial success at score 2.0 content and major errors or omissions regarding score 3.0 content	
Score 1.0	With help, partial success at score 2.0 content and score 3.0 content		
	Score 0.5	With help, partial success at score 2.0 content but not at score 3.0 content	
Score 0.0	Even with help, no success		



Subject: S	cience	Domain: Physical Sciences Grade: 7 Strand: Waves and Their Applications
that include	es how th S.6-8.F s) to des	PS.17 Use mathematical representations to describe a simple model for waves amplitude of a wave is related to the energy in a wave (MS-PS4-1) PS.18 Develop and use a model (e.g., drawings, simulations, written cribe that waves are reflected, absorbed, or transmitted through various 2)
Score 4.0		ion to score 3.0 performance, the student demonstrates in-depth inferences blications that go beyond what was taught
	Score 3.5	In addition to score 3.0 performance, partial success at score 4.0 content
Score 3.0	• L iii L r r r r r r r r r	dent will: Use mathematical representations to describe a simple model for waves that includes how the amplitude of a wave is related to the energy in a wave (e.g., use mathematical formulas and qualitative thinking to describe standard repeating waves, including how the amplitude of a wave relates to the energy in a wave) DOK 3 can use math to describe a simple model for waves that includes how the amplitude of a wave is related to the energy in a wave. Develop and use a model to describe that waves are reflected, absorbed, or ransmitted through various materials (e.g., create a drawing, simulation, or written description that explains—qualitatively—how light waves and mechanical waves are reflected, absorbed, or transmitted through various materials) DOK 3 can develop and use a model to describe that waves are reflected, absorbed, or transmitted through various materials.
	Score 2.5	No major errors or omissions regarding score 2.0 content and partial success at score 3.0 content
Score 2.0	 The student will recognize or recall vocabulary such as: Amplitude, energy, relate, standard, wave Absorb, frequency, light wave, matter wave, mechanical wave, reflect, so wave, transmit, water wave, wave 	
	• [dent will perform basic processes, such as: Describe the relationship between the amplitude and energy of a wave Describe the reflection, absorption, and transmission of waves
	Score 1.5	Partial success at score 2.0 content and major errors or omissions regarding score 3.0 content
Score 1.0	With he	lp, partial success at score 2.0 content and score 3.0 content

	Score 0.5	With help, partial success at score 2.0 content but not at score 3.0 content
Score 0.0	Even with help, no success	



Subject: S	cience	Domain: Physical Sciences Grade: 7 Strand: Waves and Their Applications
claim that devices, co	digitized s nversion	S.19 Investigate qualitative scientific and technical information to support the signals (e.g., fiber optic cable transmits light pulses, radio wave pulses in Wi-Fi of stored binary patterns to make sound or text on a computer screen) are a pencode and transmit information than analog signals (MS-PS4-3)
Score 4.0	In addition to score 3.0 performance, the student demonstrates in-depth inferences and applications that go beyond what was taught	
	Score 3.5	In addition to score 3.0 performance, partial success at score 4.0 content
Score 3.0	• I contact to the second to t	dent will: Integrate qualitative scientific and technical information to support the claim that digitized signals are a more reliable way to encode and transmit information than analog signals (e.g., make and defend the claim that using digitized signals—such as fiber-optic cables transmitting light pulses, Wi-Fi devices using radio wave pulses, or the conversion of stored binary patterns making sound or text on a computer screen—are more reliable than analog signals when it comes to communicating information) DOK 3 can integrate information to support the idea that digitized signals are a more reliable way to encode and transmit information than analog signals.
	Score 2.5	No major errors or omissions regarding score 2.0 content and partial success at score 3.0 content
Score 2.0	The student will recognize or recall vocabulary such as: • Analog signal, binary pattern, conversion, digitized signal, encode, fiber-of cable, information, light pulse, radio wave, reliable, transmit, wave pulse, device The student will perform basic processes, such as:	
	 Describe how digitized signals encode and transmit information Describe the advantages and disadvantages of communicating using digitize and analog signals 	
	Score 1.5	Partial success at score 2.0 content and major errors or omissions regarding score 3.0 content
Score 1.0	With he	lp, partial success at score 2.0 content and score 3.0 content
	Score 0.5	With help, partial success at score 2.0 content but not at score 3.0 content



Subject: S	cience	Domain: Physical Sciences Grade: 7 Strand: Matter and Its Interactions
changes in	particle (S.4 Develop a model (e.g., drawings, diagrams) that predicts and describes (e.g., molecules, inert atoms) motion, temperature, and state of a pure ter, carbon dioxide, helium) when thermal energy is added or removed (MS-
Score 4.0		ion to score 3.0 performance, the student demonstrates in-depth inferences blications that go beyond what was taught
	Score 3.5	In addition to score 3.0 performance, partial success at score 4.0 content
Score 3.0	• [t r s 6 0 [I	dent will: Develop a model that predicts and describes changes in particle motion, emperature, and state of a pure substance when thermal energy is added or emoved (e.g., create a qualitative, molecular-level drawing or diagram of a solid, liquid, or gas [such as water, carbon dioxide, or helium] to show that adding or removing thermal energy increases or decreases the kinetic energy of particles [such as molecules or inert atoms] until a change of state occurs) DOK 3 can develop a model that predicts and describes changes in particle notion, temperature, and state of a pure substance when thermal energy is added or removed.
	Score 2.5	No major errors or omissions regarding score 2.0 content and partial success at score 3.0 content
atom, kinetic energy, liquid, molecular level, molecular motion, molecu		Atom, atomic motion, change, change of state, decrease, gas, increase, inert atom, kinetic energy, liquid, molecular level, molecular motion, molecule, particle, particle motion, pure substance, solid, state, temperature, thermal
	• [dent will perform basic processes, such as: Describe the changes that occur in particle motion, temperature, and state when thermal energy is added or removed
	Score 1.5	Partial success at score 2.0 content and major errors or omissions regarding score 3.0 content
Score 1.0	With he	lp, partial success at score 2.0 content and score 3.0 content
	Score 0.5	With help, partial success at score 2.0 content but not at score 3.0 content



Subject: S	cience	Domain: Life Sciences Grade: 7 Strand: Heredity, Life: Origins, Unity, and Diversity			
to describe sexual repr	Standards: S.6-8.LS.15 Develop and use a model (e.g., Punnett squares, diagrams, simulations) to describe why asexual reproduction results in offspring with identical genetic information and sexual reproduction results in offspring with genetic variation (MS-LS3-2) S.6-8.LS.21 Apply scientific principles to construct and share a personal model that explains origins of life on earth and acknowledges God as the Creator				
Score 4.0		ion to score 3.0 performance, the student demonstrates in-depth inferences blications that go beyond what was taught			
	Score 3.5	In addition to score 3.0 performance, partial success at score 4.0 content			
Score 3.0	• [0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	dent will: Develop and use a model to describe why asexual reproduction results in offspring with identical genetic information and sexual reproduction results in offspring with genetic variation (e.g., create and use models such a Punnett squares, diagrams, and simulations to describe the cause and effect relationship of gene transmission from parent(s) to offspring and the resulting genetic variation) DOK 3 can develop and use a model to describe why asexual reproduction esults in offspring with identical genetic information and sexual eproduction results in offspring with genetic variation.			
	Score 2.5	No major errors or omissions regarding score 2.0 content and partial success at score 3.0 content			
, , , , , , , , , , , , , , , , , , , ,		Asexual reproduction, cause, effect, gene transmission, genetic, genetic variation, genotype, identical, offspring, parent, Punnett square, relationship,			
	• [• l · c	dent will perform basic processes, such as: Describe sexual and asexual reproduction Use Punnett squares or other representations to describe possible genotype outcomes Apply scientific principles to construct and share a personal model that explains origins of life on earth and acknowledges God as the Creator			
	Score 1.5	Partial success at score 2.0 content and major errors or omissions regarding score 3.0 content			
Score 1.0	With he	lp, partial success at score 2.0 content and score 3.0 content			
	Score	With help, partial success at score 2.0 content but not at score 3.0 content			

	0.5	
Score 0.0	Even with help, no success	



Subject: S	cience	Domain: Life Sciences Grade: 7 Strand: Heredity	
(mutations)	located	6.14 Develop and use a model to describe why structural changes to genes on chromosomes may affect proteins and may result in harmful, beneficial, or estructure and function of the organisms (MS-LS3-1)	
Score 4.0		ion to score 3.0 performance, the student demonstrates in-depth inferences blications that go beyond what was taught	
	Score 3.5	In addition to score 3.0 performance, partial success at score 4.0 content	
Score 3.0	• [(r c g	dent will: Develop and use a model to describe why structural changes to genes mutations) located on chromosomes may affect proteins and may result in narmful, beneficial, or neutral effects to the structure and function of the organisms (e.g., create and use a model to explain that general changes in genetic material may result in the creation of different proteins, which can affect the structure and function of any organism, thereby changing its traits) DOK 3 can develop a model to describe why structural changes to genes mutations) located on chromosomes may affect proteins.	
	Score 2.5	No major errors or omissions regarding score 2.0 content and partial success at score 3.0 content	
Score 2.0	The student will recognize or recall vocabulary such as: • Beneficial, change, chromosome, function, gene, genetic material, harmful, mutation, neutral, organism, protein, structure, trait The student will perform basic processes, such as:		
	• [Describe harmful, beneficial, and neutral effects of mutations Describe the relationship between genes, chromosomes, and proteins	
	Score 1.5	Partial success at score 2.0 content and major errors or omissions regarding score 3.0 content	
Score 1.0	With help, partial success at score 2.0 content and score 3.0 content		
	Score 0.5	With help, partial success at score 2.0 content but not at score 3.0 content	
Score 0.0	Even w	ith help, no success	



Subject: S	cience	Domain: Life Science Grade: 7 Strand: Life: Origins, Unity, and Diversity
Standard: S.6-8.LS.19 Gather and synthesize information about the technologies that have changed the way humans influence the inheritance of desired traits in organisms (MS-LS4-5)		
Score 4.0		ion to score 3.0 performance, the student demonstrates in-depth inferences blications that go beyond what was taught
	Score 3.5	In addition to score 3.0 performance, partial success at score 4.0 content
Score 3.0	 Gather and synthesize information about the technologies that have changed the way humans influence the inheritance of desired traits in organisms (e.g., research and summarize the influence of humans on genetic outcomes in artificial selection—such as genetic modification, animal husbandry, or gene therapy—and the influence these technologies have had on society as well as the technologies that led to these scientific discoveries) DOK 3 I can gather and integrate information about the technologies that have changed the way humans influence the inheritance of desired traits in organisms. 	
	Score 2.5	No major errors or omissions regarding score 2.0 content and partial success at score 3.0 content
Score 2.0	 The student will recognize or recall vocabulary such as: Animal husbandry, artificial selection, gene therapy, genetic modification, genetic outcome, influence, inheritance, organisms, society, technology, trait The student will perform basic processes, such as: Describe technologies that allow humans to influence the inheritance of desired traits Describe the impacts these technologies have had on society 	
	Score 1.5	Partial success at score 2.0 content and major errors or omissions regarding score 3.0 content
Score 1.0	With he	lp, partial success at score 2.0 content and score 3.0 content
	Score 0.5	With help, partial success at score 2.0 content but not at score 3.0 content
Score 0.0	Even w	ith help, no success



Subject: Science Domain: Earth and Space Sciences Grade: 7 Earth's Place in the Universe Strand: **Standards:** S.6-8.ES.12 Develop and use a model (physical, graphical, or conceptual) of the Earth-sun-moon system to describe the cyclic patterns of lunar phases, eclipses of the sun and moon, and seasons (MS-ESS1-1) S.6-8.ES.13 Develop and use a model (physical or conceptual) to describe the role of gravity in the motions within galaxies and the solar system (MS-ESS1-2) S.6-8.ES.14 Analyze and interpret data (e.g., statistical information, drawings and photographs, models) to determine scale properties (e.g., size, surface features, orbital radius) of objects in the solar system (MS-ESS1-3) Score 4.0 In addition to score 3.0 performance, the student demonstrates in-depth inferences and applications that go beyond what was taught In addition to score 3.0 performance, partial success at score 4.0 content Score 3.5 Score 3.0 The student will: Develop and use a model of the Earth-sun-moon system to describe the cyclic patterns of lunar phases, eclipses of the sun and moon, and seasons (e.g., create and use a physical, graphical, or conceptual model to describe the cycling of lunar phases, solar and lunar eclipses, and the seasons) DOK 3 I can develop and use a model of the Earth-sun-moon system to describe the cyclic patterns of lunar phases, eclipses of the sun and moon, and Develop and use a model to describe the role of gravity in the motions within galaxies and the solar system (e.g., create and use a physical model [such as an analogy of distance along a football field or a computer visualization of elliptical orbits] or a conceptual model [such as a mathematical proportion relative to the size of a familiar object such as a student's school or state] to explain that gravity is the force that holds together the solar system and Milky Way galaxy and that gravity controls the orbital motions within both) DOK 3 I can develop and use a model to describe the role of gravity in the motions within galaxies and the solar system. Analyze and interpret data to determine scale properties of objects in the solar system (e.g., analyze and interpret statistical information, drawings, photographs, and models from Earth-based instruments, space-based telescopes, and spacecrafts to determine similarities and differences based on scale properties among solar system objects, such as the sizes of an object's orbital radius, its volcanoes and other surface features, and its crust, atmosphere, and other layers) DOK 3 I can interpret data to determine scale properties of objects in the solar system. Score No major errors or omissions regarding score 2.0 content and partial success

	2.5	at score 3.0 content	
Score 2.0	• (0	force, galaxy, gravity, meteor movement pattern, Milky Way, motion, orbit, orbital motion, planet orbit, solar system • Atmosphere, crust, Earth-based, instrument, layer, orbital radius, planet composition, planet orbit, planet size, scale property, solar system, spacebased, spacecraft, surface feature, telescope The student will perform basic processes, such as:	
	Score 1.5	Partial success at score 2.0 content and major errors or omissions regarding score 3.0 content	
Score 1.0	With help, partial success at score 2.0 content and score 3.0 content		
	Score 0.5	With help, partial success at score 2.0 content but not at score 3.0 content	
Score 0.0	Even with help, no success		



Subject: S	cience	Domain: Earth and Space Sciences Grade: 7 Strand: Earth's Systems		
representa	Standard: S.6-8.ES.6 Develop and use a model (e.g., diagrams, maps and globes, digital representations) to describe how unequal heating and rotation of the Earth cause patterns of atmospheric and oceanic circulation that determine regional climates (MS-ESS2-6)			
Score 4.0	In addition to score 3.0 performance, the student demonstrates in-depth inferences and applications that go beyond what was taught			
	Score 3.5	In addition to score 3.0 performance, partial success at score 4.0 content		
Score 3.0	 Develop and use a model to describe how unequal heating and rotation of the Earth cause patterns of atmospheric and oceanic circulation that determine regional climates (e.g., create a diagram, map, globe, or digital representation to explain how patterns of atmospheric circulation [such as sunlight-driven latitudinal banding, the Coriolis effect, and resulting prevailing winds] and oceanic circulation [such as the transfer of heat by the global ocean convection cycle, which is constrained by the Coriolis effect and the outlines of continents] vary by latitude, altitude, and geographic land distribution) DOK 3 I can develop and use a model to describe how unequal heating and rotation of the Earth cause patterns of atmospheric and oceanic circulation that determine regional climates. 			
	Score 2.5	No major errors or omissions regarding score 2.0 content and partial success at score 3.0 content		
Score 2.0	 The student will recognize or recall vocabulary such as: Altitude, atmospheric circulation, climate, climate pattern, constrain, conton Coriolis effect, Earth's climate, geographic, global ocean convection cycle land distribution, latitude, latitudinal banding, oceanic circulation, prevailing regional, rotation, sunlight-driven, unequal, unequal heating of air, unequal heating of land mass, unequal heating of oceans 			
	• [dent will perform basic processes, such as: Describe the relationship between heating of the Earth, rotation of the Earth, and climate		
	Score 1.5	Partial success at score 2.0 content and major errors or omissions regarding score 3.0 content		
Score 1.0	With he	lp, partial success at score 2.0 content and score 3.0 content		
	Score 0.5	With help, partial success at score 2.0 content but not at score 3.0 content		



Subject: So	cience	Domain: Engineering Grade: 7 Strand: Engineering Design
Standard: S.6-8.ET.2 Evaluate competing design solutions using a systematic process to determine how well they meet the criteria and constraints of the problem (MS-ETS1-2)		
Score 4.0		ion to score 3.0 performance, the student demonstrates in-depth inferences blications that go beyond what was taught
	Score 3.5	In addition to score 3.0 performance, partial success at score 4.0 content
Score 3.0	• E h s r [dent will: Evaluate competing design solutions using a systematic process to determine now well they meet the criteria and constraints of the problem (e.g., use systematic processes for evaluating solutions, with respect to how well they meet the criteria and constraints of a problem to evaluate competing solutions) OOK 3 can evaluate design solutions using a systematic process to determine now well they meet the criteria and constraints of the problem.
	Score 2.5	No major errors or omissions regarding score 2.0 content and partial success at score 3.0 content
Score 2.0	 The student will recognize or recall vocabulary such as: Competing constraint, criteria, design solution, determine, evaluate, problem, process, solution, systematic The student will perform basic processes, such as: Describe the constraints and criteria of a problem Describe the systematic process used for evaluating solutions 	
	Score 1.5	Partial success at score 2.0 content and major errors or omissions regarding score 3.0 content
Score 1.0	With he	lp, partial success at score 2.0 content and score 3.0 content
	Score 0.5	With help, partial success at score 2.0 content but not at score 3.0 content
Score 0.0	Even w	ith help, no success



Subject: Science Domain: Health Sciences Strand: Health Promotion and Disease Prevention, Healthy Lifestyle Choices Grade: 7			
claim that p	Standards: S.6-8.HS.1 Collect data from family members to compile evidence that supports the claim that personal health is influenced by the environment and genetics S.6-8.HS.11 Analyze and interpret data that provides evidence to support the claim that traditional Adventist health practices promote optimal health		
Score 4.0	In addition to score 3.0 performance, the student demonstrates in-depth inferences and applications that go beyond what was taught		
	Score 3.5	In addition to score 3.0 performance, partial success at score 4.0 content	
Score 3.0	 Collect data from family members to compile evidence that supports the claim that personal health is influenced by the environment and genetics (e.g., use a survey to collect data from family members to gather evidence that supports the idea that personal health is influenced by the environment and genetics) DOK 3 I can collect data from my family to support the idea that personal health is influenced by the environment and genetics. Analyze and interpret data that provides evidence to support the claim that traditional Adventist health practices promote optimal health (e.g., use data from https://adventisthealthstudy.org/studies to gather evidence that supports the idea that traditional Adventist health practices promote optimal health) DOK 3 I can use data to support the idea that traditional Adventist health practices promote optimal health. 		
	Score 2.5	No major errors or omissions regarding score 2.0 content and partial success at score 3.0 content	
Score 2.0	• <i>A</i>	dent will recognize or recall vocabulary such as: Analyze, claim, data, environment, evidence, genetics, health, influence, nterpret, practices	
	 The student will perform basic processes, such as: Identify ways the environment influences personal health Identify ways genetics influences personal health Identify traditional Adventist health practices 		
	Score 1.5	Partial success at score 2.0 content and major errors or omissions regarding score 3.0 content	
Score 1.0	With help, partial success at score 2.0 content and score 3.0 content		

	Score 0.5	With help, partial success at score 2.0 content but not at score 3.0 content
Score 0.0	Even with help, no success	



Subject: So	ience	Domain: Health Sciences Strand: Health Promotion and Disease Prevention Grade: 7	
importance	Standards: S.6-8.HS.4 Construct an evidenced-based argument that demonstrates the importance of assuming responsibility for personal health behaviors S.6-8.HS.5 Evaluate behaviors in relation to the degree to which they benefit or harm personal health and the health of others		
Score 4.0		ion to score 3.0 performance, the student demonstrates in-depth inferences blications that go beyond what was taught	
	Score 3.5	In addition to score 3.0 performance, partial success at score 4.0 content	
Score 3.0	• () a a a a a a a a a a a a a a a a a a	dent will: Construct an evidenced-based argument that demonstrates the importance of assuming responsibility for personal health behaviors (e.g., develop an argument that demonstrates the importance of assuming responsibility for personal health behaviors) DOK 3 can develop an argument that demonstrates the importance of assuming responsibility for personal health behaviors. Evaluate behaviors in relation to the degree to which they benefit or harm personal health and the health of others (e.g., classify a list of behaviors in relation to the degree to which they benefit or harm personal health and the health of others) DOK 3 can determine whether behaviors benefit or harm personal health and he health of others.	
	Score 2.5	No major errors or omissions regarding score 2.0 content and partial success at score 3.0 content	
Score 2.0	The student will recognize or recall vocabulary such as: • Argument, behavior, evidence, health The student will perform basic processes, such as: • Identify ways in which students can assume responsibility for their personal health • Identify behaviors that benefit and behaviors that harm personal health and the health of others		
	Score 1.5	Partial success at score 2.0 content and major errors or omissions regarding score 3.0 content	
Score 1.0	With he	lp, partial success at score 2.0 content and score 3.0 content	
	Score 0.5	With help, partial success at score 2.0 content but not at score 3.0 content	