Partners in Science 2017

Academic Studies using WorldViz Technology
October 2016 - February 2018







WorldViz is proud to present its third consecutive annual Partners in Science Report: In 2017, more than 80 published research studies utilized a WorldViz VR solution. Our first WorldViz Partners in Science Report from 2015 highlighted 70 previously published studies.

Universities around the world are using cutting-edge WorldViz VR solutions to broaden the horizon of scientific understanding. Virtual reality is a powerful research tool allowing for unprecedented experimental control within fully immersive stimuli. This WorldViz Partners in Science Report highlights published studies from our partners - top scientific researchers embracing virtual reality to advance their field.

The 2017 report is organized by scientific field: *Architecture, Computer Science, Engineering, Neuroscience, Physiology, Psychology.*

Links to the published journal articles for each study along with the authors are provided below. As some of the papers are hosted on SpringerLink and IEEE, you'll need to use your university license to access them.



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Physiology	25
Psychology	28
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Architecture

Alexandria University, Egypt

Department of Architecture, Faculty of Engineering Researcher: Fekry Fares | Dina SamehTaha | Zeyad Tarek EL Sayad

Title of Paper/Research: Achieving public participation in inaccessible areas using virtual

<u>reality a case study of Beit Hanoun – Gaza – Palestine</u>

Journal: Alexandria Engineering Journal

Date: August, 2017

University of Bremen

The DesignSpace Group,
Faculty of Mathematics and Informatics

Researcher: Mehul Bhatt | Carl Schultz

Title of Paper/Research: People-Centered Visuospatial Cognition: Next-Generation Architectural Design Systems and Their Role in Design Conception, Computing, and

Communication

Journal: The Active Image. Philosophy of Engineering and Technology, vol 28.

Date: July, 2017

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Yunnan Minzu University Chenggong

School of Electronic and Information Engineering

Researcher: Yilong Ren | Xitong Duan | Lei Wu | Jin He | Wu Xu

Title of Paper/Research: Research on multi - channel interactive virtual assembly system

for power equipment under the "VR+" era

Journal: IOP Conf. Series: Earth and Environmental Science 69 (2017) 012202

Date: 2017

Bowie State University

Department of Computer Science

Researcher: Sharad Sharma | Emmanuel Ossuetta

Title of Paper/Research: Virtual Reality Instructional Modules in Education Based on

Gaming Metaphor

Journal: Electronic Imaging, The Engineering Reality of Virtual Reality 2017

Date: January, 2017

Bowie State University

Department of Computer Science

Human Research and Engineering Directorate

Army Research Laboratory

Researcher: Sharad Sharma | Phillip Devreaux | David Scribner | Jock Grynovicki

Peter Grazaitis

Title of Paper/Research: Megacity: A Collaborative Virtual Reality Environment for Emergency

Response, Training, and Decision Making

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Journal: Electronic Imaging, Visualization and Data Analysis 2017

Date: January, 2017



Massachusetts Institute of Technology

Researcher: Omid Abari | Dinesh Bharadia | Austin Duffield | Dina Katabi **Title of Paper/Research:** Enabling High-Quality Untethered Virtual Reality

Journal: Proceedings of the 14th USENIX Symposium on Networked Systems Design

and Implementation (NSDI '17)

Date: March, 2017

Bowie State University

Department of Computer Science

Researcher: James Stigall | Sharad Sharma

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Title of Paper/Research: Virtual reality instructional modules for introductory programming

courses

Journal: Integrated STEM Education Conference (ISEC), 2017 IEEE

Date: April, 2017

Carleton University

School of Information Technology

York University

Department of Psychology

Researcher: Thomas S. Young | Robert J. Teather | I. Scott MacKenzie

Title of Paper/Research: An arm-mounted inertial controller for 6DOF input:

Design and evaluation

Journal: 2017 IEEE Symposium on 3D User Interfaces (3DUI)

Date: April, 2017



South Dakota School of Mines and Technology Rapid City

Department of Mathematics and Computer Science

Michigan State University Lansing

Department of Computer Science and Engineering

Researcher: Lisa Rebenitsch | Charles Owen

Title of Paper/Research: Evaluating Factors Affecting Virtual Reality Display

Journal: VAMR 2017: Virtual, Augmented and Mixed Reality

Date: May, 2017

University of the Peloponnese Tripolis

Department of Informatics and Telecommunications

Researcher: Georgios Lepouras

Title of Paper/Research: Comparing methods for numerical input in immersive virtual

environments

Journal: Virtual Reality, March 2018, Volume 22, Issue 1

Date: May, 2017

Universidade Federal Fluminense Niteroi

Computing Institute

Universidade Federal Fluminense Rio de Janeiro

Antonio Pedro Hospital -Radiology Department

Digital Media Dep., Fundação CECIERJ Rio de Janeiro Researcher: André Luiz Brazil | Aura Conci | Esteban Clua | Leonardo Kayat Bittencourt

Lúcia Blondet Baruque

Title of Paper/Research: A virtual environment for breast exams practice with Haptics and

gamification

Journal: 2017 IEEE 5th International Conference on Serious Games and Applications for

Health (SeGAH) **Date:** June, 2017



Keele University Staffordshire

School of Computing and Mathematics

University of Nottingham Ningbo

NVIDIA Joint-Lab on Mixed Reality, NVIDIA Technology Centre

Birmingham City University

School of Engineering, Design and Manufacturing Systems

Goethe-Universität, Germany

Institut für Archaeologische Wissenschaften

Manchester Metropolitan University

School of Engineering

University of Birmingham

School of Electronic, Electrical and Computer Engineering

York University

Department of Computer Science

Researcher: Sandra I. Woolley | Eugene Ch'ng | Luis Hernandez-Munoz | Erlend Gehlken

Tim Collins | David Nash | Laurence Hanes | Andrew Lewis

Title of Paper/Research: A Collaborative Artefact Reconstruction Environment

Journal: Proceedings of British HCl 2017 Conference, Sunderland UK

Date: July, 2017

York University Toronto

Department of Electrical Engineering and Computer Science

Researcher: Jingbo Zhao I Robert S. Allison

Title of Paper/Research: Real-Time Head Gesture Recognition on Head Mounted Displays

<u>using Cascaded Hidden Markov Models</u> **Journal:** IEEE SMC 2017, Banff, Canada

Date: July, 2017



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The DesignSpace Group, Faculty of Mathematics and Informatics

Researcher: Mehul Bhatt | Carl Schultz

Title of Paper/Research: People-Centered Visuospatial Cognition: Next-Generation Architectural Design Systems and Their Role in Design Conception, Computing,

and Communication

Journal: The Active Image. Philosophy of Engineering and Technology, vol 28.

Date: July, 2017

Sharif College of Engineering and Technology Lahore

Department of Computer Science

The University of Lahore

Department of Computer Science & IT

COMSATS Institute of Information Technology Lahore

Department of Computer Science

King Fahd University of Petroleum and Minerals

Department of Electrical Engineering

Researcher: Muhammad Shoaib | Ibrar Hussain | Hamid Turab Mirza | Muhammad Tayyab

Title of Paper/Research: The role of information and innovative technology for rehabilitation

of children with Autism: A Systematic Literature Review

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Journal: 2017 17th International Conference on Computational Science and Its Applications

(ICCSA)

Date: August, 2017



Universidad Veracruzana

Research center for artificial intelligence

Researcher: Ericka Janet Rechy-Ramirez | Antonio Marin-Hernandez | Homero Vladimir

Rios-Figueroa

Title of Paper/Research: Impact of commercial sensors in human computer interaction:

<u>a review</u>

Journal: Journal of Ambient Intelligence and Humanized Computing

Date: August, 2017

Hanyang University Seoul

Human-Computer Interaction Lab., Department of Computer Science Computer Graphics & Animation Lab., Department of Computer Science Researcher: Mingyu Kim | Taesoo Kwon | Kwanguk Kim

Title of Paper/Research: Can Human-Robot Interaction Promote the Same Depth of Social

Information Processing as Human-Human Interaction?

Journal: International Journal of Social Robotics, January 2018, Volume 10, Issue 1

Date: September, 2017

University of Tampere

Tampere Unit for Computer-Human Interaction

Humboldt-University Berlin

Department of Neurobiology

Researcher: Pekka Kallioniemi | Ville Mäkelä | Santeri Saarinen | Markku Turunen

York Winter | Andrei Istudor

Title of Paper/Research: User Experience and Immersion of Interactive Omnidirectional

Videos in CAVE Systems and Head-Mounted Displays

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Journal: INTERACT 2017: Human-Computer Interaction — INTERACT 2017

Date: September, 2017



Bowie State University

Department of Computer Science

Coppin State University

Department of Mathematics and Computer Science

Researcher: Sharad Sharma | Rajeev Sarika | Atma Sahu

Title of Paper/Research: Game Theme Based Instructional Module to teach Binary Trees

Data Structure

Journal: Proceedings of ISCA 26th International Conference on Software Engineering and Data

Engineering (SEDE-2017), pp. 13-18, San Diego, CA, USA, October 2-4, 2017

Date: October, 2017

Bowie State University

Department of Computer Science

Researcher: James Stigall | Sharad Sharma

Title of Paper/Research: Virtual Reality Instructional Modules for Introductory

Programming Courses

Journal: Integrated STEM Education Conference (ISEC), 2017 IEEE

Date: November, 2017

Qatar University Doha

Computer Science and Engineering Department

The British University in Egypt Cairo

Informatics and Computer Science

Researcher: Osama Halabi | Samir A. El-Seoud | Jihad M. Alja'am | Hena Alpona

Moza Al-Hemadi | Dabia Al-Hassan

Title of Paper/Research: Design of Immersive Virtual Reality System to Improve

Communication Skills in Individuals with Autism

Journal: International Journal of Emerging Technologies in Learning

Date: November, 2017



Bowie State University

Department of Computer Science

Researcher: Sharad Sharma

Title of Paper/Research: A Collaborative Virtual Environment for Safe Driving in a Virtual City

by Obeying Traffic Laws

Journal: Journal of Traffic and Logistics Engineering, Vol. 5, No. 2

Date: December, 2017

Villanova University

Department of Electrical and Computer Engineering

Computing Sciences Department

Department of Astrophysics and Planetary Science

Vanderbilt University

Physics & Astronomy Department

Researcher: Edward Harriett | Kyle Conroy | Andrej Prša | Frank Klassner

Title of Paper/Research: Interfacing modeling suite Physics Of Eclipsing Binaries 2.0 with a

Virtual Reality Platform

Journal: American Astronomical Society, AAS Meeting #231, id.#244.07

Date: January, 2018

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Engineering

Vanderbilt University

School of Engineering, Electrical Engineering and Computer Science Department Department of Psychology and Human Development Researcher: Richard A. Paris | Timothy P. McNamara | John J. Rieser

Title of Paper/Research: A comparison of methods for navigation and wayfinding in large

virtual environments using walking

Journal: 2017 IEEE Virtual Reality (VR)

Date: March, 2017

Rochester Institute of Technology

College of Engineering

Researcher: Evan Krueger | Erik Messier | Cristian A. Linte | Gabriel Diaz

Title of Paper/Research: An interactive, stereoscopic virtual environment for medical imaging

visualization, simulation and training

Journal: Proceedings Volume 10136, Medical Imaging 2017: Image Perception, Observer

Performance, and Technology Assessment

Date: March, 2017

Poznan University of Technology

Chair of Management and Production Engineering Researcher: Paweł Buń I Filip Górski I Przemysław Zawadzki I Radosław Wichniarek

Adam Hamrol

Title of Paper/Research: Selection of Optimal Software for Immersive Virtual Reality

Application of City Bus Configurator

Journal: WorldCIST 2017: Recent Advances in Information Systems and Technologies

Date: March, 2017



Engineering

University of Utah

Department of Psychology

Vanderbilt University

School of Engineering

Researcher: Bobby Bodenheimer | Sarah Creem-Regehr | Elena Shemetova

Jeanine Stefanucci | William B. Thompson

Title of Paper/Research: Prism aftereffects for throwing with a self-avatar in an immersive

virtual environment

Journal: 2017 IEEE Virtual Reality (VR)

Date: April, 2017

South Dakota School of Mines and Technology Rapid City

Department of Mathematics and Computer Science

Michigan State University Lansing

Department of Computer Science and Engineering

Researcher: Lisa Rebenitsch | Charles Owen

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Birmingham City University

School of Engineering, Design and Manufacturing Systems

Goethe-Universität, Germany

Institut für Archaeologische Wissenschaften

Manchester Metropolitan University

School of Engineering

University of Birmingham

School of Electronic, Electrical and Computer Engineering

York University

Department of Computer Science

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Title of Paper/Research: Manipulating the fidelity of lower extremity visual feedback to

identify obstacle negotiation strategies in immersive virtual reality

Journal: 2017 39th Annual International Conference of the IEEE Engineering in Medicine and

Biology Society (EMBC)

Date: July, 2017



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Title of Paper/Research: Real-Time Head Gesture Recognition on HeadMounted Displays

<u>using Cascaded Hidden Markov Models</u> **Journal:** IEEE SMC 2017, Banff, Canada

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<u>reality a case study of Beit Hanoun – Gaza – Palestine</u>

Journal: Alexandria Engineering Journal

Date: August, 2017

University of Manitoba

Department of Mechanical Engineering

Researcher: Qingjin Peng | Yu Xiao

Title of Paper/Research: Body Gesture-Based User Interaction in Design Review

Journal: ASME 2017 International Design Engineering Technical Conferences and Computers

and Information in Engineering Conference

Date: August, 2017

Sharif College of Engineering and Technology Lahore

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The University of Lahore

Department of Computer Science & IT

COMSATS Institute of Information Technology Lahore

Department of Computer Science

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Department of Electrical Engineering

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Moza Al-Hemadi | Dabia Al-Hassan

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Communication Skills in Individuals with Autism

Journal: International Journal of Emerging Technologies in Learning

Date: November, 2017



Engineering

Institute for Occupational Safety and Health of the German Social Accident Insurance (IFA) Sankt Augustin

DGUV Expert-Committee 'Trade and Logistics', Sub-Committee 'Goods Handling, Storage and Logistics' and BGHW Mannheim Researcher: Peter Nickel | Andy Lungfiel | Rolf-Jürgen Trabold

Title of Paper/Research: Reconstruction of Near Misses and Accidents for Analyses from

Virtual Reality Usability Study

Journal: EuroVR 2017: Virtual Reality and Augmented Reality

Date: December, 2017

Indian Institute of Technology Gandhinagar

Department of Electrical Engineering

University of Montpellier University of Montpellier

INRIA Camin team and LIRMM

Conacyt-Universidad Autonoma de San Luis Potosi

AMRI Institute of Neuroscience Kolkata University at Buffalo

Department of Biomedical Engineering

Tohoku University Sendai

Department of Robotics

Researcher: Deepesh Kumar | Alejandro González | Abhijit Das | Anirban Dutta

Philippe Fraisse | Mitsuhiro Hayashibe | Uttama Lahiri

Title of Paper/Research: Virtual Reality-Based Center of Mass-Assisted Personalized Balance

Training System

Journal: Frontiers in Bioengineering and Biotechnology 2017; 5: 85.

Date: January, 2018



Engineering

Indian Institute of Technology Gandhinagar

Department of Electrical Engineering

All India Institute of Medical Sciences New Delhi

Department of Neurology

AMRI Institute of Neurosciences Kolkata

Department of Neurorehabilitation

Researcher: Ashish Dhiman | Dhaval Solanki | Ashu Bhasin | Abhijit Das | Uttama Lahiri **Title of Paper/Research:** An intelligent, adaptive, performance-sensitive, and virtual

reality-based gaming platform for the upper limb

Journal: Computer Animation and Virtual Worlds 2018

Date: January, 2018

Villanova University

Department of Electrical and Computer Engineering

Computing Sciences Department

Department of Astrophysics and Planetary Science

Vanderbilt University

Physics & Astronomy Department

Researcher: Edward Harriett | Kyle Conroy | Andrej Prša | Frank Klassner

Title of Paper/Research: Interfacing modeling suite Physics Of Eclipsing Binaries 2.0 with a

Virtual Reality Platform

Journal: American Astronomical Society, AAS Meeting #231, id.#244.07

Date: January, 2018

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Brown University Providence

Department of Cognitive, Linguistic, and Psychological Sciences

University of California Santa Barbara

Department of Geography

Researcher: Elizabeth R. Chrastil I William H. Warren

Title of Paper/Research: Rotational error in path integration: encoding and execution errors

in angle reproduction

Journal: Experimental Brain Research, June 2017, Volume 235, Issue 6

Date: March, 2017

Institute of Technology Gandhinagar, India

Cognitive Science Department

Researcher: Pradeep Raj K B | Poojan Oza | Uttama Lahiri

Title of Paper/Research: Gaze-sensitive Virtual Reality based Social Communication Platform

for Individuals with Autism

Journal: IEEE Transactions on Affective Computing (Volume: PP, Issue: 99)

Date: March, 2017

University of Groningen

University Medical Center Groningen, Department of Psychiatry

Parnassia Psychiatric Institute The Hague VU University

Department of Clinical Psychology

Maastricht University

Department of Psychiatry and Neuropsychology Researcher: Chris N.W. Geraets | Marijevan Beilen | Roos Pot-Kolder | Jacqueline Counotte

Markvan der Gaag | Wim Veling

Title of Paper/Research: Social environments and interpersonal distance regulation in

psychosis: A virtual reality study

Journal: Schizophrenia Research, February 2018, Volume 192

Date: April, 2017



Max Planck Institute for Psycholinguistics Nijmegen

Neurobiology of Language Department

Radboud University Nijmegen

Donders Institute for Brain, Cognition and Behaviour

University of Birmingham

School of Psychology

Researcher: Evelien Heyselaar | Peter Hagoort | Katrien Segaert

Title of Paper/Research: How social opinion influences syntactic processing —

An investigation using virtual reality **Journal:** PLoS ONE 12(4): e0174405

Date: April, 2017

University of Muenster

Institute for Psychology Otto-Creutzfeldt Center for Cognitive and Behavioural Neuroscience

New York University Shanghai

Neural Science Program

The University of Hong Kong

Department of Psychology

Researcher: Diederick C. Niehorster | Li Li | Markus Lappe

Title of Paper/Research: The Accuracy and Precision of Position and Orientation Tracking in

the HTC Vive Virtual Reality System for Scientific Research

Journal: Iperception. 2017 May-Jun; 8(3)

Date: May, 2017

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University of Coimbra

IBILI – Institute for Biomedical Imaging in Life Sciences, Faculty of Medicine CISUC, Faculty of Sciences and Technology

University Hospital Coimbra CIBIT, ICNAS, Brain Imaging Network of Portugal Coimbra Researcher: João Andrade | José Cecílio | Marco Simões | Francisco Sales

Miguel Castelo-Branco

Title of Paper/Research: Separability of motor imagery of the self from interpretation of

motor intentions of others at the single trial level: an EEG study **Journal:** Journal of NeuroEngineering and Rehabilitation 2017

Date: June, 2017

Parnassia Psychiatric Institute The Hague VU University Amsterdam

Department of Clinical Psychology

University of Groningen

University Medical Center Groningen, Department of Vascular Medicine

GGZ Delfland Delft Maastricht University

Department of Psychiatry and Neuropsychology

Researcher: Jacqueline Counotte | Roos Pot-Kolder | Arie M. van Roon | Olivier Hoskam

Mark van der Gaag | Wim Veling

Title of Paper/Research: High psychosis liability is associated with altered autonomic

balance during exposure to Virtual Reality social stressors

Journal: Shizophrenia Research, Volume 184

Date: June, 2017

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University College London

Institute of Cognitive Neuroscience

Researcher: Paul A. G. Forbes | Antonia F. de C. Hamilton

Title of Paper/Research: Moving higher and higher: imitators' movements are sensitive to

observed trajectories regardless of action rationality

Journal: Experimental Brain Research, September 2017, Volume 235, Issue 9

Date: June, 2017

Bournemouth University Poole

Department of Psychology Ageing and Dementia Research Centre

German Centre for Neurodegenerative Diseases Magdeburg

Researcher: Steffen Hartmeyer | Ramona Grzeschik | Thomas Wolbers | Jan M. Wiener **Title of Paper/Research:** The Effects of Attentional Engagement on Route Learning

Performance in a Virtual Environment: An Aging Study

Journal: Frontiers in Aging Neuroscience

Date: July, 2017

University of Coimbra

IBILI – Institute for Biomedical Imaging in Life Sciences, Faculty of Medicine

CIBIT, ICNAS, Brain Imaging Network of Portugal

Researcher: Carlos P. Amaral | Marco A. Simões | Susana Mouga | João Andrade

Miguel Castelo-Branco

Title of Paper/Research: A novel Brain Computer Interface for classification of social joint

attention in autism and comparison of 3 experimental setups: A feasibility study

Journal: Journal of Neuroscience Methods, Volume 290

Date: October, 2017



Wayne State University College of Pharmacy and Health Sciences Detroit

Department of Pharmacy Practice
Department of Pharmaceutical Sciences
Department of Psychiatry and Behavioral
Neurosciences

Researcher: Hilary A. Marusak | Craig A. Peters | Aneesh Hehr | Farrah Elrahal

Christine A. Rabinak

Title of Paper/Research: A novel paradigm to study interpersonal threat-related learning and

extinction in children using virtual reality

Journal: Scientific Reports, volume 7, Article number: 16840(2017)

Date: December, 2017

Indian Institute of Technology Gandhinagar

Department of Electrical Engineering

All India Institute of Medical Sciences New Delhi

Department of Neurology

AMRI Institute of Neurosciences Kolkata

Department of Neurorehabilitation

Researcher: Ashish Dhiman | Dhaval Solanki | Ashu Bhasin | Abhijit Das | Uttama Lahiri **Title of Paper/Research:** An intelligent, adaptive, performance-sensitive, and virtual

reality-based gaming platform for the upper limb

Journal: Computer Animation & Virtual Worlds

Date: January, 2018

University College London

Institute of Cognitive Neuroscience

Researcher: Joanna Hale | Madeleine E. M. Payne | Kathryn M. Taylor | Davide Paoletti

Antonia F. De C. Hamilton

Title of Paper/Research: The virtual maze: A behavioural tool for measuring trust **Journal:** The Quarterly Journal of Experimental Psychology Vol. 0, Iss. ja, 2017

Date: January, 2018

York University Toronto

Centre for Vision Research

Researcher: Meaghan McManus | Sarah D'Amour | Laurence R. Harris **Title of Paper/Research:** <u>Using optic flow in the far peripheral field</u>

Journal: Journal of Vision July 2017

Date: July, 2017

University of Southern California Los Angeles

Department of Mechanical Engineering Division of Biokinesiology and Physical Therapy Researcher: Aram Kim | Zixuan Zhou | Kari S. Kretch | James M. Finley

Title of Paper/Research: Manipulating the fidelity of lower extremity visual feedback to

identify obstacle negotiation strategies in immersive virtual reality

Journal: 2017 39th Annual International Conference of the IEEE Engineering in Medicine and

Biology Society (EMBC)

Date: July, 2017

Ohio University Athens

College of Health Sciences and Professions, Division of Physical Therapy **Researcher:** Samuel T. Leitkam | Megan Applegate | James S. Thomas

Title of Paper/Research: Full-body reaching assessment of Fitts' Law in a virtual

<u>environment</u>

Journal: 2017 International Conference on Virtual Rehabilitation (ICVR)

Date: August, 2017

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West Virginia University Morgantown

Department of Human Performance, School of Medicine

Centers for Neuroscience, School of Medicine

Department of Mechanical and Aerospace Engineering, Benjamin M. Statler College of Engineering and Mineral Resources Researcher: Erienne V. Olesh | Bradley S. Pollard | Valeriya Gritsenko

Title of Paper/Research: Gravitational and Dynamic Components of Muscle Torque Underlie

Tonic and Phasic Muscle Activity during Goal-Directed Reaching

Journal: Frontiers in Human Neuroscience

Date: September, 2017

University of Southern California

Division of Biokinesiology and Physical Therapy Researcher: Aram Kim | Zixuan Zhou | Kari S. Kretch | James M. Finley

Title of Paper/Research: Manipulating the fidelity of lower extremity visual feedback to

identify obstacle negotiation strategies in immersive virtual reality

Journal: 2017 39th Annual International Conference of the IEEE Engineering in Medicine and

Biology Society (EMBC) **Date:** September, 2017

Leibniz Research Centre for Working Environment and Human Factors Dortmund, Germany

Department of Ergonomics

Researcher: Thorsten Plewan I Gerhard Rinkenauer

Title of Paper/Research: Surprising depth cue captures attention in visual search

Journal: Psychonomic Bulletin & Review

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Date: October, 2017



Macquarie University Sydney

Faculty of Medicine and Health Sciences
Department of Computing

Researcher: Kathryn Mills | Aula Idris | Thu-An Pham | John Porte | Mark Wiggins

Manolya Kavakli

Title of Paper/Research: Validity and Reliability of a Virtual Reality Game in Evaluating the

Projected Frontal Plane Knee Angle When Landing From a Drop Vertical Jump

Journal: Journal of Sport Rehabilitation

Date: November, 2017

University of North Carolina at Greensboro, Greensboro, NC

Department of Kinesiology

Children's Hospital Medical Center, Cincinnati, OH Researcher: Chanel LoJacono | Ryan Mac Pherson | Nikita Kuznetsov | Louisa D. Raisbeck

Scott Ross | Chris Rhea

Title of Paper/Research: Obstacle Crossing in a Virtual Environment Transfers to a Real

Environment

Journal: (Ahead of Print) Human Kinetics Journals

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Date: November, 2017



University of California Santa Barbara

Department of Geography

Brown University

Department of Cognitive, Linguistic, and Psychological Sciences

Researcher: Elizabeth R. Chrastil I William H. Warren

Title of Paper/Research: Rotational error in path integration: Encoding and execution errors

in angle reproduction

Journal: Experimental Brain Research, June 2017, Volume 235, Issue 6

Date: March, 2107

University of Kent

School of Psychology

University of York

Department of Psychology

University of California Santa Barbara

Department of Psychological & Brain Sciences

Researcher: Mario Weick | Cade McCall | Jim Blascovich

Title of Paper/Research: Power moves beyond complementarity: A staring look elicits

avoidance in low power perceivers and approach in high power perceivers

Journal: Personality and Social Psychology Bulletin

Date: March, 2017

Durham University, Durham, UK

Department of Psychology

Researcher: James Negen | Edward Heywood-Everett | Hannah E. Roome | Marko Nardini **Title of Paper/Research:** Development of allocentric spatial recall from new viewpoints in

virtual reality

Journal: Developmental Science, Volume 21, Issue 1

Date: March, 2017



Institute of Technology Gandhinagar, India

Cognitive Science Department

Researcher: Pradeep Raj K B | Poojan Oza | Uttama Lahiri

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Journal: IEEE Transactions on Affective Computing (Volume: PP, Issue: 99)

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School of Engineering, Electrical Engineering and Computer Science department Department of Psychology and Human Development Researcher: Richard A. Paris | Timothy P. McNamara | John J. Rieser

Title of Paper/Research: A comparison of methods for navigation and wayfinding in large

virtual environments using walking

Journal: 2017 IEEE Virtual Reality (VR)

Date: March, 2017

University of Guelph

Department of Psychology

Researcher: Michael R. Corbett

Title of Paper/Research: Examining How Different Methodological Approaches Impact Safety
Outcome Effects in Child Pedestrian Research: Comparing Typical and Novel Measurement

Approaches in Virtual Reality

Journal: Master Thesis

Date: March, 2017

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Ohio State University

Transportation Research Center Inc, National Highway Traffic Safety Administration Researcher: SeHwan Kim | Junmin Wang | Dennis Guenther | Gary Heydinger | Joshua Every

M. Kamel Salaani | Frank Barickman

Title of Paper/Research: Analysis of Human Driver Behavior in Highway Cut-in Scenarios

Journal: SAE Technical Paper 2017-01-1402, 2017

Date: March, 2017

University of Groningen

University Medical Center Groningen, Department of Psychiatry

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Zhejiang University

Department of Psychology and Behavioral Sciences

Swarthmore College

Department of Psychology

Researcher: Li Zhi I Frank H. Durgin

Title of Paper/Research: A large-scale horizontal-vertical illusion produced with small

objects separated in depth

Journal: Journal of Experimental Psychology: Human Perception and Performance, 43(8)

Date: April, 2017



Max Planck Institute for Psycholinguistics Nijmegen

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Date: April, 2017

University of Utah

Department of Psychology

Vanderbilt University

School of Engineering

Researcher: Bobby Bodenheimer | Sarah Creem-Regehr | Elena Shemetova

Jeanine Stefanucci | William B. Thompson

Title of Paper/Research: Prism aftereffects for throwing with a self-avatar in an immersive

virtual environment

Journal: Virtual Reality (VR), 2017 IEEE

Date: April, 2017

Carleton University

School of Information Technology

York University

Department of Psychology

Researcher: Thomas S. Young | Robert J. Teather | I. Scott MacKenzie

Title of Paper/Research: An arm-mounted inertial controller for 6D0F input: Design and

evaluation

Journal: 2017 IEEE Symposium on 3D User Interfaces (3DUI)

Date: April, 2017



Max Planck Institute for Psycholinguistics Nijmegen

International Max Planck Research School for Language Sciences Nijmegen Radboud University

Donders Institute for Brain, Cognition and Behavior

Researcher: Johanne Tromp | David Peeters | Antje S. Meyer | Peter Hagoort

Title of Paper/Research: The combined use of virtual reality and EEG to study language

processing in naturalistic environments

Journal: Behavior Research Methods

Date: May, 2017

Washington University St. Louis

Department of Psychological and Brain Sciences

Researcher: Samantha Allison I Denise Head

Title of Paper/Research: Route repetition and route reversal: Effects of age and encoding

method

Journal: Psychology and Aging, 32(3)

Date: May, 2017

University of Muenster

Institute for Psychology Otto-Creutzfeldt Center for Cognitive and Behavioural Neuroscience

New York University Shanghai

Neural Science Program

The University of Hong Kong

Department of Psychology

Researcher: Diederick C. Niehorster | Li Li | Markus Lappe

Title of Paper/Research: The Accuracy and Precision of Position and Orientation Tracking

in the HTC Vive Virtual Reality System for Scientific Research

Journal: Iperception. 2017 May-Jun; 8(3)

Date: May, 2017



Vanderbilt University Nashville

Department of Psychology

Researcher: Qiliang He I Timothy P. McNamara

Title of Paper/Research: Spatial Updating Strategy Affects the Reference Frame in Path

Integration

Journal: Psychonomic Bulletin & Review

Date: May, 2017

University of Ottawa Université du Québec en Outaouais

Département de psychoéducation et de psychologie

Researcher: Oliver Baus I Stéphane Bouchard

Title of Paper/Research: Exposure to an unpleasant odour increases the sense of Presence

in virtual reality

Journal: Virtual Reality, Volume 21, Issue 2

Date: June, 2017

Max Planck Institute for Psycholinguistics Nijmegen **Researcher:** David Peeters

Title of Paper/Research: A standardized set of 3-D objects for virtual reality research

and applications

Journal: Behavior Research Methods

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Date: June, 2017



University of South Wales

School of Psychology and Therapeutic Studies

Oxford Brookes University

Department of Psychology, Social Work and Public Health

University of London

Department of Psychology, Royal Holloway

Researcher: Catherine Purcell I John P. Wann I Kate Wilmut

Title of Paper/Research: The use of visually guided behaviour in children with Developmental

Coordination Disorder (DCD) when crossing a virtual road

Journal: Human Movement Science, Volume 53

Date: June, 2017

Parnassia Psychiatric Institute The Hague VU University Amsterdam

Department of Clinical Psychology

University of Groningen

University Medical Center Groningen, Department of Vascular Medicine

GGZ Delfland Delft Maastricht University

Department of Psychiatry and Neuropsychology

Researcher: Jacqueline Counotte | Roos Pot-Kolder | Arie M. van Roon | Olivier Hoskam

Mark van der Gaag I Wim Veling

Title of Paper/Research: High psychosis liability is associated with altered autonomic

balance during exposure to Virtual Reality social stressors

Journal: Shizophrenia Research, Volume 184

- 34 -

Date: June, 2017



Beijing Normal University

Institute of Developmental Psychology

Oklahoma City University

Department of Psychology

Researcher: Zhenzhen Huang | Qingfen Hu | Yi Shao

Title of Paper/Research: Angles no longer weigh in: The effect of geometric cue directness

on reorientation

Journal: Journal of Experimental Psychology: Learning, Memory, and Cognition, Vol 43(7),

Jul 2017

Date: July, 2017

Iowa State University Ames

Department of Psychology

Vanderbilt University Nashville

Department of Psychology

Researcher: Lori A. Sjolund I Jonathan W. Kelly I Timothy P. McNamara

Title of Paper/Research: Optimal combination of environmental cues and path integration

during navigation

Journal: Memory & Cognition, January 2018, Volume 46, Issue 1

Date: August, 2017

Max Planck Institute for Psycholinguistics Nijmegen

University of Oxford

Radboud University Nijmegen

Donders Institute for Brain, Cognition, and Behavior

Researcher: Nicole Eichert | David Peeters | Peter Hagoort

Title of Paper/Research: Language-driven anticipatory eye movements in virtual reality

Journal: Psychological Research

- 35 -

Date: March, 2016



University of Campania "Luigi Vanvitelli"

Laboratory of Cognitive Science and Immersive Virtual Reality, CS-IVR, Department of Psychology

University of Utrecht

Department of Experimental Psychology

Researcher: Tina Lachini | Gennaro Ruggiero | Michela Vinciguerra | Francesco Ruotolo **Title of Paper/Research:** Manipulating time and space: Collision prediction in peripersonal

and extrapersonal space

Journal: Cognition, Volume 166

Date: September, 2017

ETH Zürich

Department of Humanities, Social and Political Sciences

Researcher: Jascha Grübel | Tyler Thrash | Christoph Hölscher | Victor R. Schinazi

Title of Paper/Research: Evaluation of a conceptual framework for predicting navigation

performance in virtual reality

Journal: PLoS ONE 12(9): e0184682

- 36 -

Date: September, 2017

Iowa State University

Department of Psychology

Researcher: Zachary D. Siegel | Jonathan W. Kelly | Lucia A. Cherep

Title of Paper/Research: Rescaling of perceived space transfers across virtual environments **Journal:** Journal of Experimental Psychology: Human Perception and Performance, Vol 43(10),

Oct 2017, 1805-1814

Date: October, 2017



Iowa State University Stange Road

Department of Psychology

Researcher: Jonathan W. Kelly | Lucia A. Cherep | Zachary D. Siegel

Title of Paper/Research: Perceived Space in the HTC Vive

Journal: ACM Transactions on Applied Perception, Volume 15 Issue 1

Date: November, 2017

University of South Wales Pontypridd

Faculty of Life Sciences and Education, School of Psychology and Therapeutic Studies

The Dyscovery Centre

Researcher: C. Purcell I A.R. Romijn

Title of Paper/Research: Appropriateness of different pedagogical approaches to road safety

education for children with Developmental Coordination Disorder (DCD)

Journal: Research in Developmental Disabilities, Volume 70

Date: November, 2017

Stanford University Stanford

Department of Communication
Department of Psychiatry and Behavioral
Sciences, School of Medicine

Researcher: Benjamin J. Li I Jeremy N. Bailenson I Adam Pines I Walter J. Greenleaf

Leanne M. Williams

Title of Paper/Research: A Public Database of Immersive VR Videos with Corresponding Ratings of Arousal, Valence, and Correlations between Head Movements and Self Report

<u>Measures</u>

Journal: Frontiers in Psychology 8, 2017

- 37 -

Date: December, 2017



Tsinghua University Beijing

Department of Psychology, School of Social Sciences

Tsinghua University Beijing

Crossmodal Research Laboratory, Department of Experimental Psychology Researcher: Hui Zhao | Fuxing Huang | Charles Spence | Xiaoang Wan

Title of Paper/Research: Visual Search for Wines with a Triangle on the Label in a Virtual

Store

Journal: Frontiers in Psychology 8, 2017

Date: December, 2017

National Institutes of Health, USA

Clinical Center Nutrition Department

National Human Genome Research Institute, USA

Social and Behavioral Research Branch

Researcher: Susan Persky | Megan R. Goldring | Sara A. Turner | Rachel W. Cohen

William D. Kistler

Title of Paper/Research: Validity of assessing child feeding with virtual reality

Journal: Appetite, Volume 123

Date: December, 2017

University of Lausanne

Department of Organizational Behavior, Business School (HEC)

University of Applied Sciences Bern

Researcher: Marianne Schmid Mast | Emmanuelle P. Kleinlogel | Benjamin Tur

Manuel Bachmann

Title of Paper/Research: The future of interpersonal skills development: Immersive virtual

reality training with virtual humans

- 38 -

Journal: Human Resource Development Quarterly

Date: January, 2018



North Carolina State University

Center for Geospatial Analytics
College of Design
Department of Sociology and Anthropology
Center for Geospatial Analytics

Researcher: Payam Tabrizian | Perver K. Baran | William R. Smith | Ross K. Meentemeyer **Title of Paper/Research:** Exploring perceived restoration potential of urban green enclosure

through immersive virtual environments

Journal: Human Resource Development Quarterly

Date: January, 2018

Southwest University Chongqing

Key Laboratory of Personality and Cognition, Faculty of Psychological Science

Leiden University Leiden

Cognitive Psychology Unit, Institute for Psychological Research and Leiden Institut for Brain and Cognition Researcher: Ke Ma | Bernhard Hommel

Title of Paper/Research: Metacontrol and body ownership: divergent thinking increases

the virtual hand illusion

Journal: Psychological Research

Date: January, 2018

Southwest University Chongqing

Key Laboratory of Personality and Cognition, Faculty of Psychological Science

Leiden University

Institute for Psychological Research & Leiden Institute for Brain and Cognition Researcher: Ke Ma | Bernhard Hommel | Hong Chen

Title of Paper/Research: The roles of consistency and exclusivity in perceiving body

ownership and agency

Journal: Human Resource Development Quarterly

- 39 -

Date: January, 2018



University of Liverpool

School of Psychology

University of Sheffield

Department of Psychology

University College London

Department of Psychology and Human Development, UCL Institute of Education

University of Lille

Psychologie: Interactions, Temps, Emotions, Cognition

Researcher: Jamie Lingwood | Mark Blades | Emily K. Farran | Yannick Courbois

Danielle Matthews

Title of Paper/Research: Using virtual environments to investigate wayfinding in 8- to

12-year-olds and adults

Journal: Journal of Experimental Child Psychology, Volume 166

Date: February, 2018





WorldViz is the industry leader in immersion-ready virtual reality (VR) solutions. WorldViz's patent-pending interactive visualization and simulation technologies are deployed across 1500+ Fortune 500 companies, academic institutions and government agencies.

WorldViz's core products are <u>Vizard</u>, the premier development platform for professional VR application design, and <u>VizMove</u>, the world's only enterprise-class VR software and hardware solution. WorldViz also offers <u>PPT</u>, a high-precision wide-area motion tracking system, as well as professional consulting and content creation services.

The newest WorldViz product is <u>Vizible</u>, a simple yet powerful VR creation and collaboration tool that has plugins for eye-tracking, hand-tracking, biofeedback measurements, and more. Vizible lets researchers rapidly create social VR environments and conduct a wide array of research with precision.

WorldViz technology enables users to replace physical processes with immersive virtual methods. Applications range from design visualization and industrial training to interactive education and scientific research.



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