Power Hockey Side Score (non-coin) Setup & Assembly Instructions





20 Providence Pike North Smithfield, RI 02896 800-831-2011 • (f) 401-463-6673 www.GreatAmericanRec.com games@greatamericanrec.com Thank You for purchasing the Great American Recreation *Home Power Hockey Table*. This table is a home version of our commercial grade *Power Hockey Table*. It is designed to withstand many thousands of plays in a commercial environment (i.e. bar, video game/amusement center, etc.). We are confident that it will provide years of enjoyment in your home.

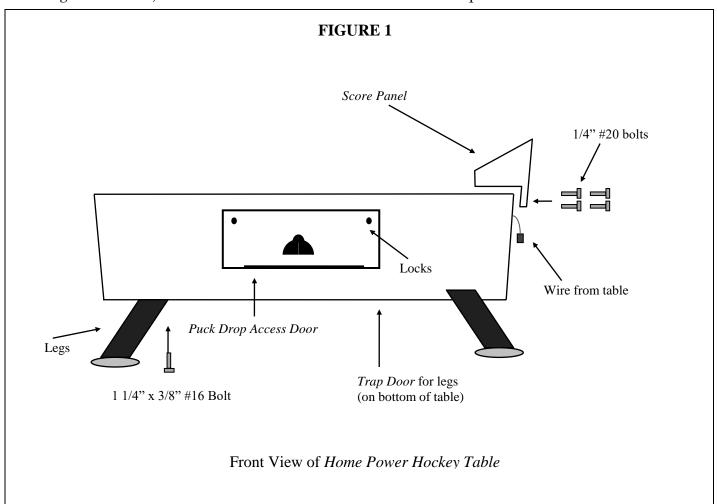
Parts List

The following parts should be included with the *Home Power Hockey Table*:

- 4 Legs with attached levelers (located inside trap door in base)
- 16 1 1/2" x 3/8" #16 bolts (attached to inside of trap door)
- 10 Keys (amount may vary)
- 2 Mallets
- 1 Puck
- 1 Score Panel
- 4 1/4" #20 bolts

Setup Instructions

- 1. Locate key taped to *Home Power Hockey Table* playing surface.
- 2. Open trap door on the bottom of the *H.P.H. Table*.
- 3. Remove 4 legs with levelers and a bag of (16) bolts attached to the inside of the trap door.
- 4. Attach legs to bottom of table using (16) 1 1/4" x 3/8" #16 bolts. (See Figure 1)
- 5. Stand table upright.
- 6. Open Power Supply Access Door (see Figure 2).
- 7. Locate bag stapled to door containing (4) 1/4" #20 bolts.
- 8. Using those bolts, attach Score Panel to side of table with taped wire.



9. Connect Wire from table to connector marked "Interface" on the back of the *Score Panel*.

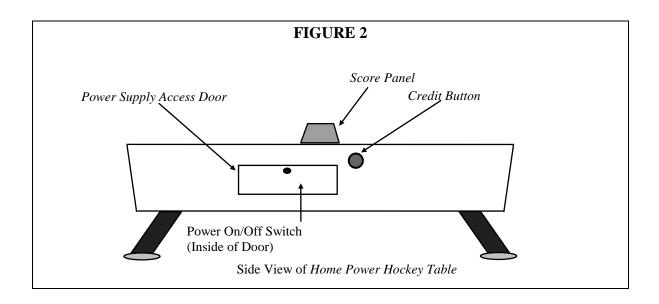
NOTE: Make sure the notch on the wire harness faces the center of the circuit board.

Setting up the Game Options

The *Home Power Hockey* game has the following factory set defaults:

1 push of the credit button allows 1 game with a maximum game time of 5 minutes. Multiple pushes allows multiple credits to accumulate.

To change these settings, you must change the DIP switches located on the *Logic Board* which is behind the *Power Supply Access Door*. Refer the DIP switch setting sheet attached to the inside of the *Power Supply Access Door* (see Figure 2).

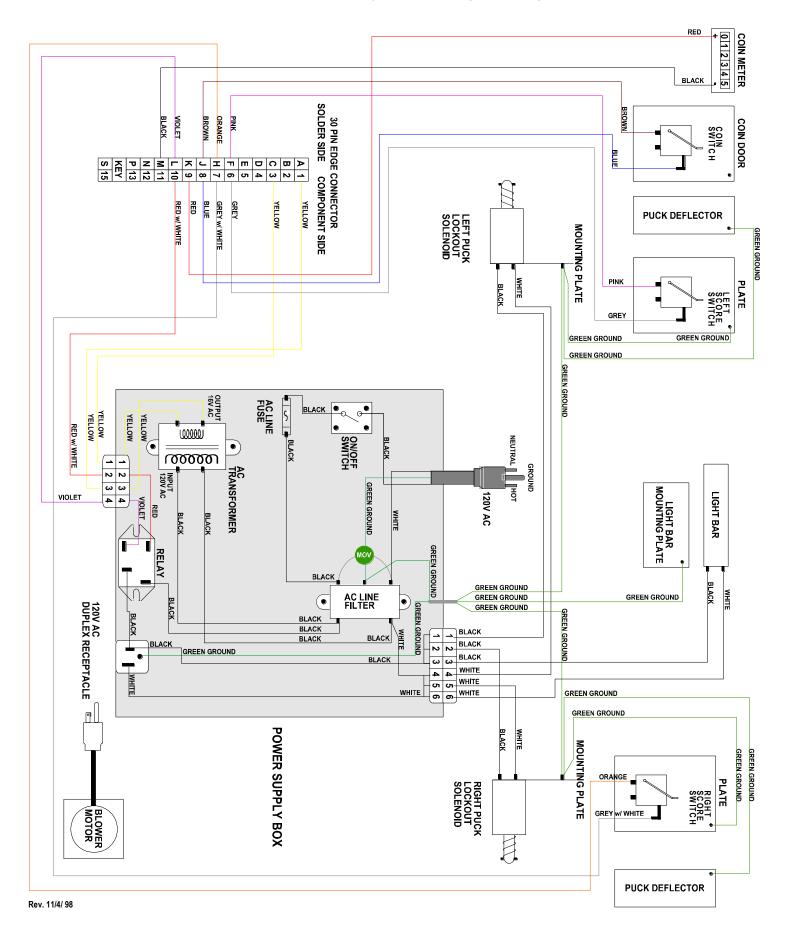


Puck Drop Access Doors

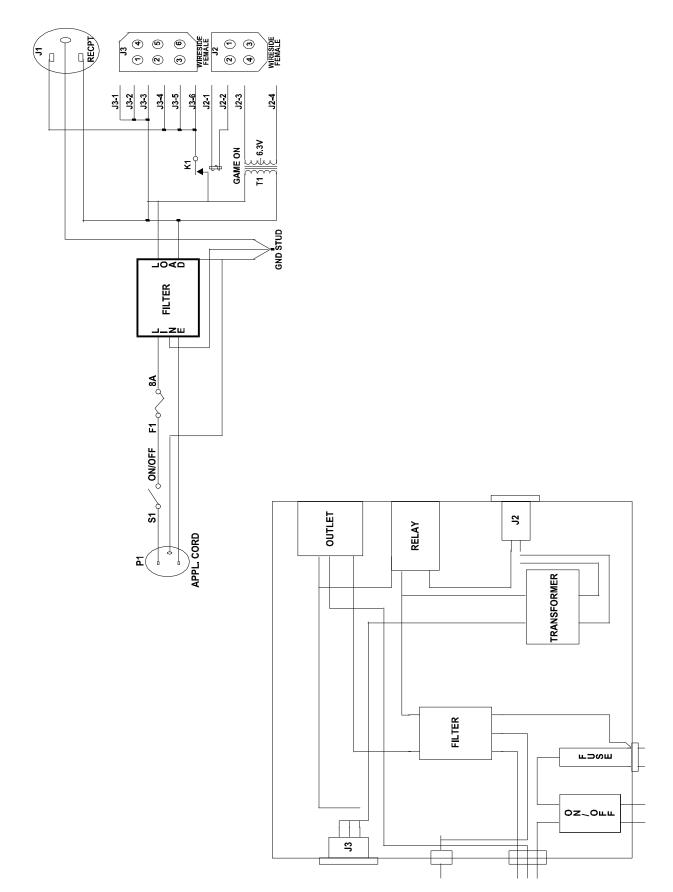
Locate the *Puck Drop Access Door* on either end of the *H.P.H. Table*. These doors can be opened, using the keys provided, to remove the any foreign objects which may fall into or obstruct the puck in the *Return Chute* (see Figure 1).



Power Hockey Wiring Diagram



GREATAMIERCAN RECREATION EQUEMENT INC. 110 POMER SUPLYBOX DIAGRAM



<u>DIP Switch Settings</u> (If Your Hockey has a YELLOW LOGIC BOARD)

AH2004(V1.05)									
	DIP Switch Number				:1				
Description	Value	1	2	3	4	5	6	7	8
End Of Play Score	6	0	0						
	7*	1	0						
	8	0	1						
	9	1	1						
End	6			0	0				
Of Play	9*			1	0				
Timer (Minutes)	12			0	1				
(Minutes)	15			1	1				_
Coins Per Play If using a slide mech this is set to one and the slide determines the pricing.	1*					0	0	0	
	2				1	0	0		
	3			0	1	0	_		
	4			1	1	0			
	5					0	0	1	_
	6					1	0	1	
	7				0	1	1		
	8					1	1	1	
Coin Slide	Coin Slide*								0
or Drop Mech	Drop Mech								1
* Denotes factory Setting									

AH2004(V1.05)							
		DIP SW 2					
Description	Value	1	2	3	4		
DBA Factor What should the pulses out of the DBA be divided or multiplied by to equal one coin.	1*	0	0	0			
	2	1	0	0			
	3	0	1	0			
	4	1	1	0			
	5	0	0	1			
	6	1	0	1			
	7	0	1	1			
	8	1	1	1			
Multiply or Divide Pulses	MULTIPLY*				0		
	DIVIDE				1		
* Denotes Factory Setting							

Connector Pin Outs Pin

#1 is left hand pin facing connector and has square solder pad.

Connector Pin# Function

<u>Connector</u>	<u>Pin#</u>	<u>Function</u>
J2	1	+12VDC to DBA
(DBA Port)	2	GND to DBA
	3	N/C (Key)
	4	Coin 2 Input from DBA
	5	+5VDC for DBA EN+
	6	GND for DBA EN-
J3	1	+12VDC to Sound Board
(Sound Port)	2	TXD to Sound Board
	3	GND to Sound Board
	4	RXD from Sound Board

Jl Edge Connector Pin Out							
Top (Parts Side)	Top (Parts Side)		Bottom (Solder Side)				
AC IN 1	1	2	N/C				
AC IN 1	3	4	Coin 2 Switch				
AC IN 2	5	6	DC Ground				
AC IN 2	7	8	DC Ground				
N/C	9	10	Start Switch(N/U)				
DC Ground	11	12	Left Puck Switch				
DC Ground	13	14	Right Puck Switch				
DC Ground	15	16	Coin 1 Switch				
+12VDC	17	18	Credit Lamp(N/U)				
+12VDC	19	20	Motor Relay				
+12VDC	21	22	Counter 1				
+12VDC	23	24	N/C				
Counter 2(N/U)	25	26	+5VDC				
KEY	27	28	KEY				
DC Ground	29	30	N/C				

Puck Lockout Soleniod Installation

- 1. Remove the side covers from the overhead score unit by removing two phillip screws on each end cap.
- 2. Disconnect the 3 wire connections for the overhead score unit.
- 3. Remove overhead score unit by removing 4 bolts in the side mounting bracket.
- 4. Open the side door and unplug the black blower cord (*very important*) which is located on the side of the power supply unit.
- 5. Remove all screws around the top outside edge of the table (located below the top rails) and remove top rails and play field.
- 6. At each goal end, inside the table, are the puck lock out solenoids. Remove the 2 bolts and 3 wires (black, white & green). Before removing wires, please note the position of each wire for re-assembly
- 1. Then install new solenoids and reassemble table using the steps above as a guide.