# **Experience**

## May 2018 - Present Product Design Manager for Fleet, Cruise

- Growing and managing a team of 4 senior product designers that lead product design across Cruise's suite of custom in-car and remote fleet software.
- Leading product strategy across the Fleet products with close collaboration with engineering and product.
- A leader in building design team culture, recruiting and affecting organizational change

#### May 2018 - February 2019 Director of Product, Mapfit

- Managed a team of 12 front-end, back-end, data science, and marketing team and directed and re-structured product team to rally around clear strategic initiatives and maintain alignment
- Worked closely with CEO to determine quarterly goals, build product roadmap of Milestones and Releases, then delegate these into Epics and Stories in Clubhouse
- · Launched DoorMap, our first venture in live map data creation, in July 2018
- Point-person on all major customer and partnership discussions. Represented product in M&A conversations and presentations, leading up to Foursquare acquisition.

# August 2017 - May 2018 Director of User Experience, Mapfit

- Led product user experience: map default behaviors across web and mobile, design systems for underlying map styles, search, and navigation, developer usability, customer experience
- Led marketing and branding efforts: Website, logo, messaging, positioning, collateral
- Launched iOS, Android SDKs and Javascript releases
- Managed teams and initiatives across front-end development, design, and marketing
- Led recruiting for design and marketing, participated in engineering and sales hiring

#### January 2016 - January 2018 Founder, Multi

- Partnered with a back-end engineer to build a web crawler capable of aggregating what delivery, reservation and service apps are available per local business listing
- Launched a delivery aggregator iOS app that was featured on Product Hunt
- Using our unique crawled data, launched a Point of Interest database for licensing

### August 2016 - August 2017 Product Design Lead, Jakt

- Recruited and managed product design team, collaborated with PMs and developers
- Led project design direction, client pitches, product sprints and presentations
- Built structure for repeatable product sprints, internal processes and documentation

### January - August 2016 Product Designer, Lumenary

- Point-person and design lead for our clients
- Created brands, products, and narratives by crafting pitch decks and designing interfaces across SaaS platforms, mobile apps and marketing websites

# Stephanie Golik

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# **Advising**

Spring 2018 Civic Xcel Cohort, Civic Hall

June 2018 - Present The New Company

August 2017 - Present Chill-N Nitrogen Ice Cream

# **Speaking**

March 2018 Moving goods with connected vehicles, ChamberBreaker Forum

February 2018 Women & Entrepreneurship, International Visitor Leadership Program

# Writing

### The Internet of (Delivering) Things

The story of urban freight and its path to a more connected future

### Mapping the Reality of the World

How early maps and our own mental maps can shape design of physical and digital worlds

#### Quit checking Dribbble and go for a walk

Why looking at architecture instead of screens refreshed my product design thinking

### **How to Use Structured Debate to Boost Creativity**

Design managers can use discourse to generate new ideas and build open culture

### Interviews + Panels

Womxn in Mobility: Designing the Future of Mobility, Lime, SF

How 5G Will Make Cities Smarter, Verizon, NYC

Moving goods with connected vehicles, ChamberBreaker Forum, NYC

Women & Entrepreneurship, International Visitor Leadership Program, NYC

## **Education**

**Bachelor of Science Degree in Architecture** 

Minor in Urban Studies and Business Administration

Northeastern University | Boston MA

### **Toolkit**

**Tools:** Clubhouse, Basecamp, Trello, Confluence, GitHub, Keynote, Excel, Mixpanel, Google Analytics, Google App Suite, Sketch App, Figma, Adobe Creative Suite, AutoCAD, SketchUp

Knowledge: Scrum Methodology, Kanban, HTML/CSS, Git