



## NFL Draft 2018 Scouting Report: RB John Kelly, Tennessee

*\*Our RB grades can and will change as more information comes in from Pro Day workouts, leaked Wonderlic test results, etc. We will update ratings as new info becomes available.*

*\*We use the term "Power RB" to separate physically bigger, more between-the-tackles-capable RBs from our "speed RBs" group. "Speed RBs" are physically smaller but much faster/quicker, and less likely to flourish between the tackles.*

This scouting report won't take long – after watching several **John Kelly** game tapes this past week and having watched some of them pre-Combine, I'm convinced Kelly won't make it as an RB in the NFL. He shouldn't even be on an NFL roster -- the measurables scream this out, and so does his tape.

Kelly has one thing going for him – he's a very good receiver out of the backfield. Very good hands. You'd want to think he's at least a 3rd-down receiving back option, but the problem is he's so slow/non-explosive he's not going to be able to separate on medium, longer routes...or anything which requires bursts of speed to get open -- and he's WAY too easy to catch on short routes, swing passes, screens.

The vision of **John Kelly** I will always have -- is him running so slow, not being able to shift gears well, that bigger defenders were able to catch up to him from all angles and just obliterate him. Kelly is a sitting duck on most plays when he's working against better athletes...and the NFL is filled with those.

Kelly isn't devoid of talent or heart. He can follow blockers nose his way through traffic and gain a few yards. Fine/solid for college. With good blocking he'll find his way to some decent gains – but what he faced in college is nowhere near what he's going to face in the pros, and he's physically not ready for it.... actually, just 'not capable of it'.

He ran a 4.64 40-time at his Pro Day, after skipping it (purposefully, my opinion) at the NFL Combine. A 4.64 40-time at a Pro Day might mean a 4.7+ in reality. That's death to an NFL RB prospect at 215 +/- pounds. His agility times at the Combine...awful -- a 4.5+ shuttle and 7.13 three-cone. And he looks every bit the 'stuck in mud' runner on tape. It's off-putting to my trained eye. I stopped watching after a few games. The same guy every tape – great effort, very good hands, nice enough for college, but so very slow/no bust no wiggle, no shiftness. It's so bad, I'm going to predict he's cut by the Rams and doesn't make the 53-man roster.



## John Kelly, Through the Lens of Our RB Scouting Algorithm:

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4.1 yards per carry in 2017...not good.

3.8 yards per carry after his Week 1 game in 2017 – that’s awful.

2.8 yards per carry in his final 6 SEC games (88 carries).

There’s nothing but red flags on performance that I see...number trends that backup his poor measurables,

### ***Pre-Draft Measurables...***

5’9.7/216

4.64 40-time (Pro Day)

4.51 shuttle, 7.13 three-cone (Combine)

15 bench reps, 35” vertical, 10’0” broad jump

If you see all this negativity and numbers and think “*Maybe, this is a Kareem Hunt situation – where the measurables are a mess but the player was instinctively great*” – don’t think it. I saw the Hunt upside on tape and in the performance metrics that defied the measurables and our computer models liked Hunt a lot...it ‘hates’ Kelly.

## The Historical RB Prospects to Whom John Kelly Most Compares Within Our System:

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A collection of never had a chance RBs are the comparisons to Kelly. The one saving grace is how good Kelly is in the passing game.



| <b>RB Score</b> | <b>RB-Re</b> | <b>RB-ru</b> | <b>Last</b> | <b>First</b> | <b>College</b> | <b>Yr</b> | <b>H</b> | <b>H</b> | <b>W</b> | <b>Speed Metric</b> | <b>Agility Metric</b> | <b>Power Metric</b> |
|-----------------|--------------|--------------|-------------|--------------|----------------|-----------|----------|----------|----------|---------------------|-----------------------|---------------------|
| <b>2.911</b>    | 5.21         | 1.84         | Kelly       | John         | Tennessee      | 2018      | 5        | 9.7      | 216      | -5.53               | -0.35                 | 4.62                |
| <b>1.464</b>    | -2.34        | 4.49         | Richard     | Demario      | Arizona St     | 2018      | 5        | 8.6      | 218      | -7.48               | -7.93                 | 3.65                |
| <b>-0.275</b>   | -0.35        | -4.49        | Darby       | Kenneth      | Alabama        | 2007      | 5        | 10.3     | 211      | -9.82               | -4.28                 | 2.88                |
| <b>-0.338</b>   | -0.58        | -2.61        | Lee         | Malon        | La Tech        | 2013      | 5        | 11.5     | 213      | -4.24               | -1.48                 | 4.13                |
| <b>-0.448</b>   | -0.51        | -1.59        | Tyler       | Marc         | USC            | 2012      | 5        | 10.7     | 219      | -8.99               | -1.91                 | 6.45                |
| <b>-0.930</b>   | 0.11         | -1.88        | Harvey      | Brynn        | C. Florida     | 2013      | 5        | 10.6     | 212      | -5.74               | -1.95                 | 4.40                |
| <b>0.542</b>    | -1.29        | -0.54        | Ealey       | Washaun      | Jacksonv St    | 2013      | 5        | 9.7      | 213      | -12.78              | -7.83                 | 6.68                |
| <b>2.911</b>    | 5.21         | 1.84         | Kelly       | John         | Tennessee      | 2018      | 5        | 9.7      | 216      | -5.53               | -0.35                 | 4.62                |

*\*A score of 8.50+ is where we see a stronger correlation of RBs going on to become NFL good/great/elite. A score of 10.00+ is more rarefied air in our system, and indicates a greater probability of becoming an elite NFL RB.*

*All of the RB ratings are based on a 0-10 scale, but a player can score negative, or above a 10.0 in certain instances.*

*Overall rating/score = A combination of several on-field performance measures, including refinement for strength of opponents faced, mixed with all the physical measurement metrics—then compared/rated historically within our database and formulas. More of a traditional three-down search—runner, blocker, and receiver.*

*\*RB-Re score = New/testing starting in 2015. Our new formula/rating that attempts to identify and quantify a prospect’s receiving skills even deeper than in our original formulas. RB prospects can now make it/thrive in the NFL strictly based on their receiving skills—it is an individual attribute sought out for the NFL, and no longer dismissed or overlooked. Our rating combines a study of their receiving numbers in college in relation to their offense and opponents, as well as profiling size-speed-agility along with hand-size measurables, etc.*

*\*RB-Ru score = New/testing starting in 2015. Our new formula/rating that attempts to classify and quantify a RB prospect’s ability strictly as a runner of the ball. Our rating combines a study of their rushing numbers in college in relation to their offense and strength of opponents, as well as profiling size-speed-agility along with various size measurables, etc.*

*Raw Speed Metric = A combination of several speed and size measurements from the NFL Combine, judged along with physical size profile, and then compared/rated historically within our database and scouting formulas. This is a rating strictly for RBs of a similar/bigger size profile.*

*Agility Metric = A combination of several speed and agility measurements from the NFL Combine, judged along with physical size profile, and then compared/rated historically within our database and scouting formulas. This is a rating strictly for RBs of a similar/bigger size profile.*

